The final paper

You must submit a technical document explaining your final project. The document must be in the form of a SIGGRAPH publication, and you will use the SIGGRAPH paper templates that can be found on the course webpage. Your paper must include the following sections:

Abstract

One to two paragraphs explaining the purpose of your project and what you accomplished. Your abstract will be put onto the class webpage with a screenshot from your project.

Introduction

Your introduction should explain what your project is, and your inspiration for choosing the project. Your project introduction should be more depth than your abstract. You may think of the introduction as telling the story of why you chose your project, why your project is useful in computer graphics, and what you accomplished.

Background

You should give the background information about your project. Who first invented the techniques and any sources that you used when making your project. This is where most of your citations will go.

The Project

This is the section where you should, in detail, explain everything you accomplished in your project. This is the main part of your paper and should be full of detail, equations, pictures, and prose. You should give this section a better name related to your project.

Discussion

In this section you will discuss what you learned throughout your project, encountered challenges, and anything else you want me to know about how hard you worked.

Conclusion

A brief summary of the final project and what you would work on next if you had time.
Works Cited

List all of your references.