

# Testing

## λ Unit testing

- Testing at the method level
- *Every* method tested for correctness
- In theory all methods tested
- In practice ignore getters and setters
- One part of *regression* testing

## λ Role of Unit Testing in Extreme Programming (XP)

- Write the tests before writing code
- Makes refactoring trivial when done well (why?)

# Unit Testing with JUnit

λ [www.junit.org](http://www.junit.org)

- Built into Eclipse with basic install
- Related xunit packages for other languages
  - Cppunit and others
- Developed by Kent Beck and Erich Gamma

λ Automate unit testing

- Setup and teardown methods
- Testing class methods to “go green”
- Also meta tools to help write tests (see web)

# Black box and White box testing: QA

- λ Higher level than unit testing
- λ Augment Unit Testing, can be both at class level, module level, ...
- λ For black box testing
  - Based on specifications and requirements, not on knowledge of implementation
- λ For white box testing
  - Knowledge of code and logic, can test code coverage: all paths, all code, ...

# More Testing

## λ Integration testing

- When modules are combined, test integration
- More system level than unit level

## λ Performance testing

- Synthetic and real workloads

## λ Load/Stress tests

- Average and high loads, stress system

## λ Regression testing in general

- Tests re-run after changes (see jUnit)