

Relational Database Design  
Part I

CPS 116  
Introduction to Database Systems

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Announcements (Thu. Sep. 8)

- ❖ Homework #1 is out
  - Due in 12 days, but start early—as soon as any portion has been covered
- ❖ Sign up for Gradiance
- ❖ Try our VM now
  - We can't help you on the due date if you run into last-minute installation problems
- ❖ Duke CS account created
  - Email me immediately if you still need one
- ❖ Readings: see Tentative Syllabus on course website

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Relational model: review

- ❖ A database is a collection of relations (or tables)
- ❖ Each relation has a list of attributes (or columns)
- ❖ Each attribute has a domain (or type)
- ❖ Each relation contains a set of tuples (or rows)

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## Keys

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- ❖ A set of attributes  $K$  is a key for a relation  $R$  if
  - In no instance of  $R$  will two different tuples agree on all attributes of  $K$ 
    - That is,  $K$  is a “tuple identifier”
  - No proper subset of  $K$  satisfies the above condition
    - That is,  $K$  is minimal
- ❖ Example: *Student* ( $SID$ ,  $name$ ,  $age$ ,  $GPA$ )
  - $SID$  is a key of *Student*
  - $age$  is not a key (not an identifier)
  - $\{SID, name\}$  is not a key (not minimal)

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## Schema vs. instance

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*Student*

<u>SID</u>	<u>name</u>	<u>age</u>	<u>GPA</u>
142	Bart	10	2.3
123	Milhouse	10	3.1
857	Lisa	8	4.3
456	Ralph	8	2.3

- ❖ Is  $name$  a key of *Student*?
- ❖ Key declarations are part of the schema

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## More examples of keys

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- ❖ *Enroll* ( $SID$ ,  $CID$ )
  - ☞ A key can contain multiple attributes!
- ❖ *Address* ( $street\_address$ ,  $city$ ,  $state$ ,  $zip$ )
  - ☞ A relation can have multiple keys!
    - We typically pick one as the “primary” key, and underline all its attributes, e.g.,

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## Usage of keys 7

- ❖ More constraints on data, fewer mistakes
- ❖ Look up a row by its key value
  - Many selection conditions are “key = value”
- ❖ “Pointers”
  - Example: *Enroll* (*SID*, *CID*)
    - *SID* is a key of *Student*
    - *CID* is a key of *Course*
    - An *Enroll* tuple “links” a *Student* tuple with a *Course* tuple
  - Many join conditions are “key = key value stored in another table”

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## Database design 8

- ❖ Understand the real-world domain being modeled
- ❖ Specify it using a database design model
  - More intuitive and convenient for schema design
  - But not necessarily implemented by DBMS
  - A few popular ones:
    - Entity/Relationship (E/R) model
    - Object Definition Language (ODL)
    - UML (Unified Modeling Language)
- ❖ Translate specification to the data model of DBMS
  - Relational, XML, object-oriented, etc.
- ❖ Create DBMS schema

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## Entity-relationship (E/R) model 9

- ❖ Historically and still very popular
- ❖ Can think of as a “watered-down” object-oriented design model
- ❖ Primarily a design model—not directly implemented by DBMS
- ❖ Designs represented by E/R diagrams
  - We use the style of E/R diagram covered by GMUW; there are other styles/extensions
  - Very similar to UML diagrams

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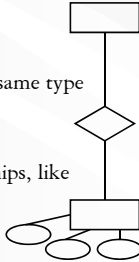
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## E/R basics

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- ❖ Entity: a “thing,” like an object
- ❖ Entity set: a collection of things of the same type, like a relation of tuples or a class of objects
  - Represented as a rectangle
- ❖ Relationship: an association among entities
- ❖ Relationship set: a set of relationships of the same type (among same entity sets)
  - Represented as a diamond
- ❖ Attributes: properties of entities or relationships, like attributes of tuples or objects
  - Represented as ovals



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## An example E/R diagram

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- ❖ Students enroll in courses



- ❖ A key of an entity set is represented by underlining all attributes in the key
  - A key is a set of attributes whose values can belong to at most one entity in an entity set—like a key of a relation

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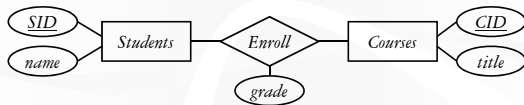
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## Attributes of relationships

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- ❖ Example: students take courses and receive grades



- ❖ Where do the grades go?
  - With *Students*?
    - But a student can have different grades for multiple courses
  - With *Courses*?
    - But a course can assign different grades for multiple students
  - With *Enroll*!

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## More on relationships

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- ❖ There could be multiple relationship sets between the same entity sets
  - Example: *Students Enroll Courses*; *Students TA Courses*
- ❖ In a relationship set, each relationship is uniquely identified by the entities it connects
  - Example: Between Bart and CPS116, there can be at most one *Enroll* relationship and at most one *TA* relationship
  - ☞ What if Bart took CPS116 twice and got two different grades?

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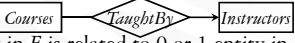

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## Multiplicity of relationships

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- ❖  $E$  and  $F$ : entity sets
- ❖ Many-many: Each entity in  $E$  is related to 0 or more entities in  $F$  and vice versa
  - Example: 
- ❖ Many-one: Each entity in  $E$  is related to 0 or 1 entity in  $F$ , but each entity in  $F$  is related to 0 or more in  $E$ 
  - Example: 
- ❖ One-one: Each entity in  $E$  is related to 0 or 1 entity in  $F$  and vice versa
  - Example: 
- ❖ "One" (0 or 1) is represented by an arrow  $\longrightarrow$
- ❖ "Exactly one" is represented by a rounded arrow  $\longrightarrow\curvearrowright$

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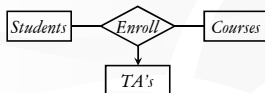
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## N-ary relationships

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- ❖ Example: Each course has multiple TA's; each student is assigned to one TA



- ❖ Meaning of an arrow into  $E$ : Pick one entity from each of the other entity sets; together they must be related to either 0 or 1 entity in  $E$

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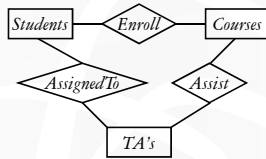
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## N-ary versus binary relationships

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- ❖ Can we model  $n$ -ary relationships using just binary relationships?




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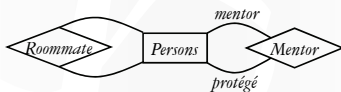
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## Roles in relationships

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- ❖ An entity set may participate more than once in a relationship set
- ☞ May need to label edges to distinguish roles
- ❖ Examples
  - People mentor others; label needed
  - People are roommates of each other; label not needed




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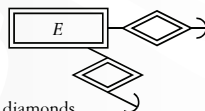
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## Weak entity sets

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- ❖ Sometimes, the key of an entity set  $E$  comes not completely from its own attributes, but from the keys of other (one or more) entity sets
  - $E$  must link to them via many-one (or one-one) relationship sets
  - Example: *Rooms* inside *Buildings* are partly identified by *Buildings*' name
  - $E$  is called a weak entity set
    - Denoted by double rectangle
    - The relationship sets through which  $E$  obtains its key are drawn as double diamonds




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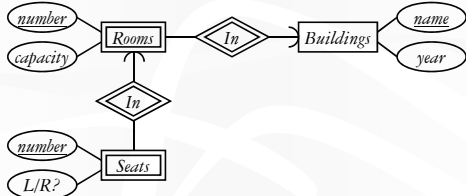
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## Weak entity set examples

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- ❖ Seats in rooms in buildings



- ❖ Why must double diamonds be many-one/one-one?

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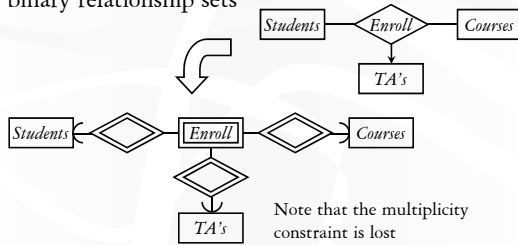
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## Modeling $n$ -ary relationships

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- ❖ An  $n$ -ary relationship set can be replaced by a weak entity set (called a connecting entity set) and  $n$  binary relationship sets




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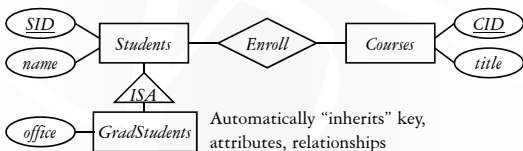
## ISA relationships

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- ❖ Similar to the idea of subclasses in object-oriented programming: subclass = special case, fewer entities, and possibly more properties

- Represented as a triangle (direction is important)

- ❖ Example: Graduate students are students, but they also have offices




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## Summary of E/R concepts

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- ❖ Entity sets
  - Keys
  - Weak entity sets
- ❖ Relationship sets
  - Attributes of relationships
  - Multiplicity
  - Roles
  - Binary versus  $n$ -ary relationships
    - Modeling  $n$ -ary relationships with weak entity sets and binary relationships
  - ISA relationships

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## Case study 1

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- ❖ Design a database representing cities, counties, and states
  - For states, record name and capital (city)
  - For counties, record name, area, and location (state)
  - For cities, record name, population, and location (county and state)
- ❖ Assume the following:
  - Names of states are unique
  - Names of counties are only unique within a state
  - Names of cities are only unique within a county
  - A city is always located in a single county
  - A county is always located in a single state

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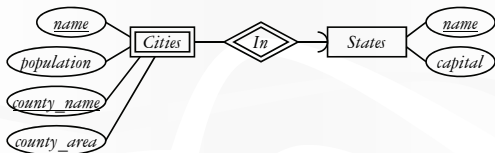
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## Case study 1: first design

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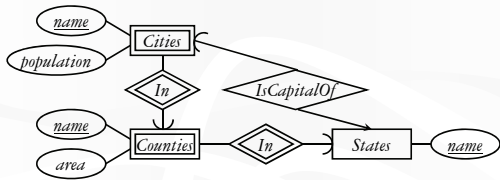
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### Case study 1: second design

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### Case study 2

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- ❖ Design a database consistent with the following:
  - A station has a unique name and an address, and is either an express station or a local station
  - A train has a unique number and an engineer, and is either an express train or a local train
  - A local train can stop at any station
  - An express train only stops at express stations
  - A train can stop at a station for any number of times during a day
  - Train schedules are the same everyday

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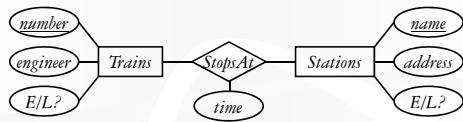
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### Case study 2: first design

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- ❖
  - ☞ We should capture as many constraints as possible
  - ☞ We should not introduce constraints

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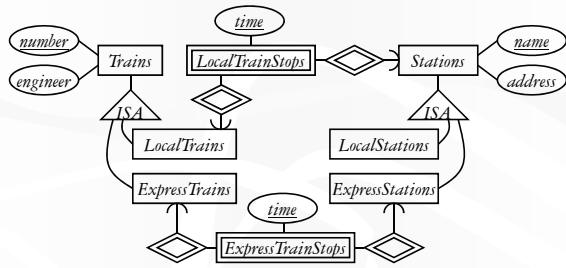
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## Case study 2: second design

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Is the extra complexity worth it?

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