

# Relational Database Design

CPS 216  
Advanced Database Systems

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## Announcements (January 15)

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- ❖ Review for Codd paper due tonight
  - Follow instructions on course Web site to write reviews and post on H2O
- ❖ Reading assignment for next week (Ailamaki et al., *VLDB* 2001) has been posted
  - Due next Wednesday night
  - Hunt for related/follow-up work too!
- ❖ Homework #1 assigned today
  - Look for an email regarding your DB2 account
  - Due February 3 (in 2 ½ weeks)
  - Start early!
- ❖ Course project will be assigned next week

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## Database (schema) design

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- ❖ Understand the real-world domain being modeled
- ❖ Specify it using a database design model
  - Design models are especially convenient for schema design, but are not necessarily implemented by DBMS
  - Popular ones include
    - Entity/Relationship (E/R) model
    - Object Definition Language (ODL)
- ❖ Translate the design to the data model of DBMS
  - Relational, XML, object-oriented, etc.
- ❖ Apply database design theory to check the design
- ❖ Create DBMS schema

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## Entity-relationship (E/R) model

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- ❖ Historically very popular
  - Primarily a design model; not implemented by any major DBMS nowadays
- ❖ Can think of as a “watered-down” object-oriented design model
- ❖ E/R diagrams represent designs

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## E/R example

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- ❖ Entity: a “thing,” like a record or an object
- ❖ Entity set (rectangle): a collection of things of the same type, like a relation of tuples or a class of objects
- ❖ Relationship: an association among two or more entities
- ❖ Relationship set (diamond): a set of relationships of the same type; an association among two or more entity sets
- ❖ Attributes (ovals): properties of entities or relationships, like attributes of tuples or objects

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## ODL (Object Definition Language)

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- ❖ Standardized by ODMG (Object Data Management Group)
  - Comes with a declarative query language OQL (Object Query Language)
  - Implemented by OODBMS (Object-Oriented DataBase Management Systems)
- ❖ Object oriented
- ❖ Based on C++ syntax
- ❖ Class declarations represent designs

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## ODL example

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```
class Student {
  attribute integer SID;
  attribute string name;
  relationship Set<Course> enrolledIn inverse Course::students;
};
class Course {
  attribute string CID;
  attribute string title;
  relationship Set<Student> students inverse Student::enrolledIn;
};
```

- ❖ Easy to map them to C++ classes
  - ODL attributes correspond to attributes of objects; complex types are allowed
  - ODL relationships can be mapped to pointers to other objects (e.g., `Set<Course>` → set of pointers to objects of `Course` class)

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## Not covered in this lecture

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- ❖ E/R and ODL design
- ❖ Translating E/R and ODL designs into relational designs
- ☞ Reference book (GMUW) has all the details
- ❖ Next: relational design theory

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## Relational model: review

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- ❖ A database is a collection of relations (or tables)
- ❖ Each relation has a list of attributes (or columns)
- ❖ Each attribute has a domain (or type)
- ❖ Each relation contains a set of tuples (or rows)

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# Keys

- ❖ A set of attributes  $K$  is a key for a relation  $R$  if
  - In no instance of  $R$  will two different tuples agree on all attributes of  $K$ 
    - That is,  $K$  is a “tuple identifier”
  - No proper subset of  $K$  satisfies the above condition
    - That is,  $K$  is minimal
- ❖ Example: *Student* ( $SID$ ,  $name$ ,  $age$ ,  $GPA$ )
  - $SID$  is a key of *Student*
  - $\{SID, name\}$  is not a key (not minimal)

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# Schema vs. data

*Student*

$SID$	$name$	$age$	$GPA$
142	Bart	10	2.3
123	Milhouse	10	3.1
857	Lisa	8	4.3
456	Ralph	8	2.3
...	...	...	...

- ❖ Is  $name$  a key of *Student*?

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# More examples of keys

- ❖ *Enroll* ( $SID$ ,  $CID$ )
- ❖ *Address* ( $street\_address$ ,  $city$ ,  $state$ ,  $zip$ )
- ❖ *Course* ( $CID$ ,  $title$ ,  $room$ ,  $day\_of\_week$ ,  $begin\_time$ ,  $end\_time$ )

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# Usage of keys

- ❖ More constraints on data, fewer mistakes
- ❖ Look up a row by its key value
  - Many selection conditions are “key = value”
- ❖ “Pointers”
  - Example: *Enroll (SID, CID)*
    - *SID* is a key of *Student*
    - *CID* is a key of *Course*
    - An *Enroll* tuple “links” a *Student* tuple with a *Course* tuple
  - Many join conditions are “key = key value stored in another table”

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# Motivation for a design theory

<i>SID</i>	<i>name</i>	<i>CID</i>
142	Bart	CPS216
142	Bart	CPS214
857	Lisa	CPS216
857	Lisa	CPS230
...	...	...

- ❖ Why is this design is bad?
  - This design has redundancy, because the name of a student is recorded multiple times, once for each course the student is taking
- ❖ Why is redundancy bad?
- ❖ How about a systematic approach to detecting and removing redundancy in designs?
  - Dependencies, decompositions, and normal forms

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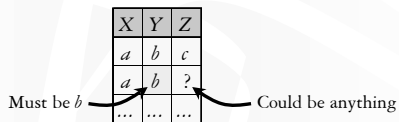
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# Functional dependencies

- ❖ A functional dependency (FD) has the form  $X \rightarrow Y$ , where  $X$  and  $Y$  are sets of attributes in a relation  $R$
- ❖  $X \rightarrow Y$  means that whenever two tuples in  $R$  agree on all the attributes in  $X$ , they must also agree on all attributes of  $Y$




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## FD examples

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*Address (street\_address, city, state, zip)*

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## Keys redefined using FD's

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A set of attributes  $K$  is a key for a relation  $R$  if

- ❖  $K \rightarrow$  all (other) attributes of  $R$ 
  - That is,  $K$  is a "super key"
- ❖ No proper subset of  $K$  satisfies the above condition
  - That is,  $K$  is minimal

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## Reasoning with FD's

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Given a relation  $R$  and a set of FD's  $\mathcal{F}$

- ❖ Does another FD follow from  $\mathcal{F}$ ?
  - Are some of the FD's in  $\mathcal{F}$  redundant (i.e., they follow from the others)?
- ❖ Is  $K$  a key of  $R$ ?
  - What are all the keys of  $R$ ?

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## Attribute closure

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- ❖ Given  $R$ , a set of FD's  $\mathcal{F}$  that hold in  $R$ , and a set of attributes  $Z$  in  $R$ :  
The closure of  $Z$  (denoted  $Z^+$ ) with respect to  $\mathcal{F}$  is the set of all attributes functionally determined by  $Z$
- ❖ Algorithm for computing the closure
  - Start with closure =  $Z$
  - If  $X \rightarrow Y$  is in  $\mathcal{F}$  and  $X$  is already in the closure, then also add  $Y$  to the closure
  - Repeat until no more attributes can be added

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## A more complex example

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*StudentGrade* (*SID*, *name*, *email*, *CID*, *grade*)

☞ Not a good design, and we will see why later

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## Example of computing closure

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- ❖  $\mathcal{F}$  includes:
  - $SID \rightarrow name, email$
  - $email \rightarrow SID$
  - $SID, CID \rightarrow grade$
- ❖  $\{CID, email\}^+ = ?$
- ❖  $email \rightarrow SID$ 
  - Add  $SID$ ; closure is now  $\{CID, email, SID\}$
- ❖  $SID \rightarrow name, email$ 
  - Add  $name, email$ ; closure is now  $\{CID, email, SID, name\}$
- ❖  $SID, CID \rightarrow grade$ 
  - Add  $grade$ ; closure is now all the attributes in *StudentGrade*

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## Using attribute closure

Given a relation  $R$  and set of FD's  $\mathcal{F}$

- ❖ Does another FD  $X \rightarrow Y$  follow from  $\mathcal{F}$ ?
  - Compute  $X^+$  with respect to  $\mathcal{F}$
  - If  $Y \subseteq X^+$ , then  $X \rightarrow Y$  follow from  $\mathcal{F}$
- ❖ Is  $K$  a key of  $R$ ?
  - Compute  $K^+$  with respect to  $\mathcal{F}$
  - If  $K^+$  contains all the attributes of  $R$ ,  $K$  is a super key
  - Still need to verify that  $K$  is *minimal* (how?)

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## Useful rules of FD's

- ❖ Armstrong's axioms
  - Reflexivity: If  $Y \subseteq X$ , then  $X \rightarrow Y$
  - Augmentation: If  $X \rightarrow Y$ , then  $XZ \rightarrow YZ$  for any  $Z$
  - Transitivity: If  $X \rightarrow Y$  and  $Y \rightarrow Z$ , then  $X \rightarrow Z$
- ❖ Rules derived from axioms
  - Splitting: If  $X \rightarrow YZ$ , then  $X \rightarrow Y$  and  $X \rightarrow Z$
  - Combining: If  $X \rightarrow Y$  and  $X \rightarrow Z$ , then  $X \rightarrow YZ$

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## Non-key FD's

- ❖ Consider a non-trivial FD  $X \rightarrow Y$  where  $X$  is not a super key
  - Since  $X$  is not a super key, there are some attributes (say  $Z$ ) that are not functionally determined by  $X$

$X$	$Y$	$Z$
$a$	$b$	$c1$
$a$	$b$	$c2$
...	...	...

The fact that  $a$  is always associated with  $b$  is recorded in multiple rows: redundancy!

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### Example of redundancy

❖ *StudentGrade* (*SID*, *name*, *email*, *CID*, *grade*)

❖ *SID* → *name*, *email*

<i>SID</i>	<i>name</i>	<i>email</i>	<i>CID</i>	<i>grade</i>
142	Bart	bart@fox.com	CPS216	B-
142	Bart	bart@fox.com	CPS214	B
123	Milhouse	milhouse@fox.com	CPS216	B+
857	Lisa	lisa@fox.com	CPS216	A+
857	Lisa	lisa@fox.com	CPS230	A+
456	Ralph	ralph@fox.com	CPS214	C
...	...	...	...	...

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### Decomposition

<i>SID</i>	<i>name</i>	<i>email</i>	<i>CID</i>	<i>grade</i>
...	...	...	...	...

<i>SID</i>	<i>name</i>	<i>email</i>
142	Bart	bart@fox.com
123	Milhouse	milhouse@fox.com
857	Lisa	lisa@fox.com
456	Ralph	ralph@fox.com
...	...	...

<i>SID</i>	<i>CID</i>	<i>grade</i>
142	CPS216	B-
142	CPS214	B
123	CPS216	B+
857	CPS216	A+
857	CPS230	A+
456	CPS214	C
...	...	...

- ❖ Eliminates redundancy
- ❖ To get back to the original relation:

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### Unnecessary decomposition

<i>SID</i>	<i>name</i>	<i>email</i>
142	Bart	bart@fox.com
123	Milhouse	milhouse@fox.com
857	Lisa	lisa@fox.com
456	Ralph	ralph@fox.com
...	...	...

<i>SID</i>	<i>name</i>
142	Bart
123	Milhouse
857	Lisa
456	Ralph
...	...

<i>SID</i>	<i>email</i>
142	bart@fox.com
123	milhouse@fox.com
857	lisa@fox.com
456	ralph@fox.com
...	...

- ❖ Fine: join returns the original relation
- ❖ Unnecessary: no redundancy is removed, and now *SID* is stored twice!

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## Bad decomposition

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<i>SID</i>	<i>CID</i>	<i>grade</i>
142	CPS216	B-
142	CPS214	B
123	CPS216	B+
857	CPS216	A+
857	CPS230	A+
456	CPS214	C
...	...	...

<i>SID</i>	<i>CID</i>
142	CPS216
142	CPS214
123	CPS216
857	CPS216
857	CPS230
456	CPS214
...	...

<i>SID</i>	<i>grade</i>
142	B-
142	B
123	B+
857	A+
857	A+
456	C
...	...

- ❖ Association between *CID* and *grade* is lost
- ❖ Join returns more rows than the original relation

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## Questions about decomposition

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- ❖ When to decompose
- ❖ How to come up with a correct decomposition

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## An answer: BCNF

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- ❖ A relation *R* is in Boyce-Codd Normal Form if
  - For every non-trivial FD  $X \rightarrow Y$  in *R*, *X* is a super key
  - That is, all FDs follow from “key  $\rightarrow$  other attributes”
- ❖ When to decompose
  - As long as some relation is not in BCNF
- ❖ How to come up with a correct decomposition
  - Always decompose on a BCNF violation
  - ☞ Then it is guaranteed to be a correct decomposition!

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## BCNF decomposition algorithm

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- ❖ Find a BCNF violation
  - That is, a non-trivial FD  $X \rightarrow Y$  in  $R$  where  $X$  is not a super key of  $R$
- ❖ Decompose  $R$  into  $R_1$  and  $R_2$ , where
  - $R_1$  has attributes  $X \cup Y$
  - $R_2$  has attributes  $X \cup Z$ , where  $Z$  contains all attributes of  $R$  that are in neither  $X$  nor  $Y$
- ❖ Repeat until all relations are in BCNF

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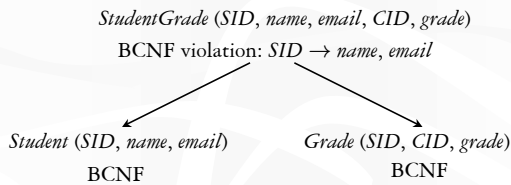
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## BCNF decomposition example

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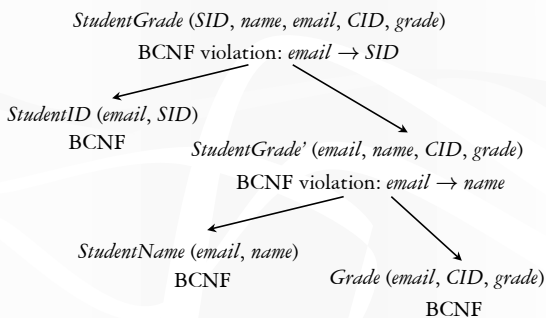
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## Another example

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## Recap

- ❖ Functional dependencies: generalization of keys
- ❖ Non-key functional dependencies: a source of redundancy
- ❖ BCNF decomposition: a method of removing redundancies due to FD's
- ❖ BCNF: schema in this normal form has no redundancy due to FD's
- ☞ Not covered in this lecture: many other types of dependencies (e.g., MVD) and normal forms (e.g., 4NF)
  - GMUW has all the details
  - Relational design theory was a big research area in the 1970's, but there is not much going on now

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