## Midterm Review

CPS 216
Advanced Database Systems

## Review: physical data organization

* Storage hierarchy (DC vs. Pluto)
$\rightarrow$ Count I/O's
$\rightarrow$ Get as much useful info as possible with each long trip
$*$ Disk performance $\rightarrow$ sequential beats random
* Data layout
- Record layout (handling variable-length fields, NULL's)
- Block layout (NSM, DSM, PAX)
$\rightarrow$ Inter-/intra-record locality


## Announcements (February 26)

* Homework \#2 due today
- Sample solution will be available by Monday
$*$ No reading assignment for the coming week
* Midterm exam next Thursday in class
- Everything before XML
- Open book, open notes
* Project milestone 1 due next Friday
- See project description for what and how to submit


## Review: basics

* Relational model/algebra $\rightarrow$ physical data independence
* Design theory (FD's, BCNF) $\rightarrow$ help eliminate redundancy
* SQL
- NULL and three-value logic $\rightarrow$ nifty feature, big mess
- Bag versus set semantics
- Subqueries, grouping and aggregation $\rightarrow$ which features add more expressiveness?
- Views $\rightarrow$ logical data independence
- Materialized views $\rightarrow$ reintroduce redundancy to improve performance
- Constraints $\rightarrow$ the more you know the better you can do
* Covered in recitations (will not be in the exam):
- Triggers (ECA) $\rightarrow$ "active" data
- Transactions and isolation levels

Review: physical data organization (cont'd)
$\%$ Access paths

- Primary versus secondary indexes
- Tree-based indexes: ISAM, B+, B, R, R*, R ${ }^{+}$, GiST
- Hash-based indexes: extensible, linear
- Text indexes: inverted lists, signature files (and bit-sliced ones), suffix array, trie, suffix tree, Patricia trie, Pat tree
- Variant indexes: value-list/bitmap, projection, bit-sliced indexes, join indexes
$\rightarrow$ Reintroduce redundancy to improve performance
$\rightarrow$ Fundamental trade-off: query versus update cost


## Review: query processing

* Scan-based algorithms
* Sort- and hash-based algorithms (and their duality)
* Index-based algorithms
* Pipelined execution with iterators
- Blocking and non-blocking operators
* Buffer management
- Per-query, per-table policy is ideal
$\rightarrow$ The more you know the better you can do

