#### Midterm Review

CPS 216 Advanced Database Systems

## Review: physical data organization

- \* Storage hierarchy (DC vs. Pluto)
  - → Count I/O's
  - → Get as much useful info as possible with each long trip
- ❖ Disk performance → sequential beats random
- ❖ Data layout
  - Record layout (handling variable-length fields, NULL's)
  - Block layout (NSM, DSM, PAX)
    - → Inter-/intra-record locality

### Announcements (February 26)

- ❖ Homework #2 due today
  - Sample solution will be available by Monday
- \* No reading assignment for the coming week
- ❖ Midterm exam next Thursday in class
  - Everything before XML
  - Open book, open notes
- ❖ Project milestone 1 due next Friday
  - See project description for what and how to submit

### Review: physical data organization (cont'd)

- ❖ Access paths
  - Primary versus secondary indexes
  - Tree-based indexes: ISAM, B<sup>+</sup>, B, R, R\*, R<sup>+</sup>, GiST
  - Hash-based indexes: extensible, linear
  - Text indexes: inverted lists, signature files (and bit-sliced ones), suffix array, trie, suffix tree, Patricia trie, Pat tree
  - Variant indexes: value-list/bitmap, projection, bit-sliced indexes, join indexes
  - → Reintroduce redundancy to improve performance
  - → Fundamental trade-off: query versus update cost

#### Review: basics

- ❖ Relational model/algebra → physical data independence
- ❖ Design theory (FD's, BCNF) → help eliminate redundancy
- \* SQL
  - lacktriangle NULL and three-value logic ightarrow nifty feature, big mess
  - Bag versus set semantics
  - $\blacksquare$  Subqueries, grouping and aggregation  $\rightarrow$  which features add more expressiveness?
  - Views → logical data independence
    - $\bullet$  Materialized views  $\rightarrow$  reintroduce redundancy to improve performance
  - Constraints → the more you know the better you can do
- \* Covered in recitations (will not be in the exam):
  - Triggers (ECA) → "active" data
  - Transactions and isolation levels

# Review: query processing

- ❖ Scan-based algorithms
- Sort- and hash-based algorithms (and their duality)
- ❖ Index-based algorithms
- Pipelined execution with iterators
  - Blocking and non-blocking operators
- ❖ Buffer management
  - Per-query, per-table policy is ideal
  - ightarrow The more you know the better you can do