

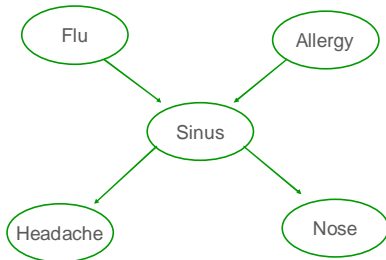
Bayes Nets

CPS 170
Ron Parr

Conditional Independence

- Suppose we know the following:
 - The flu causes sinus inflammation
 - Allergies cause sinus inflammation
 - Sinus inflammation causes a runny nose
 - Sinus inflammation causes headaches
- How are these connected?

Causal Structure



Knowing sinus separates the variables from each other.

Conditional Independence

- We say that two variables, A and B, are conditionally independent given C if:
 - $P(A|BC) = P(A|C)$
- How does this help?
- We store only a conditional probability table (CPT) of each variable given its parents
- Naïve Bayes (e.g. Spam Assassin) is a special case of this!

Notation Reminder

- $P(A|B)$ is a conditional prob. distribution
 - It is a function!
 - $P(A=true|B=true)$, $P(A=true|B=false)$,
 $P(A=false|B=True)$, $P(A=false|B=true)$
- $P(A|b)$ is a probability distribution, function
- $P(a|B)$ is a function, not a distribution
- $P(a|b)$ is a number

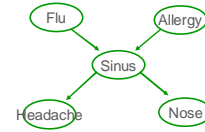
Getting More Formal

- What is a Bayes net?
 - A directed acyclic graph (DAG)
 - Parents chosen such that
- $$P(x_1, \dots, x_n) = \prod_i P(x_i | \text{parents}(x_i))$$
- Given the parents, each variable is independent of non-descendants
 - For each node X_i , store $P(X_i | \text{parents}(X_i))$
 - Represent as table called a CPT

Real Applications of Bayes Nets

- Diagnosis of lymph node disease
- Used in Microsoft office and Windows
 - <http://www.research.microsoft.com/research/dtg/>
- Used by robots to identify meteorites to study
- Study the human genome: Alex Hartemink et al.
- Many other applications...

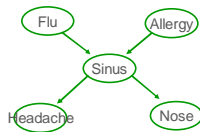
Space Efficiency



- Entire joint as 32 (31) entries
 - $P(H|S), P(N|S)$ have 4 (2)
 - $P(S|AF)$ has 8 (4)
 - $P(A)$ has 2 (1)
 - Total is 20 (10)
- This can require exponentially less space
- Space problem is solved for “most” problems

Atomic Event Probabilities

$$P(x_1 \dots x_n) = \prod_i P(x_i | \text{parents}(x_i))$$



Note that this is guaranteed true if we construct net incrementally, so that for each new variable added, we connect all influencing Variables as parents

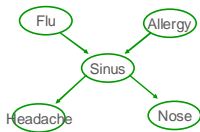
Doing Things the Hard Way

$$P(f | h) = \frac{P(fh)}{P(h)} = \frac{\sum_{SANF} P(fhSAN)}{\sum_{SANF} P(hSANF)}$$

defn. of conditional probability marginalization

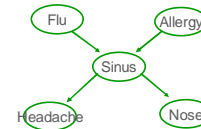
Doing this naively, we need to sum over all atomic events defined over these variables. There are exponentially many of these.

Working Smarter I



$$\begin{aligned}
 P(hSANF) &= P(hN | SAF)P(SAF) \\
 &= P(hN | S)P(SAF) \\
 &= P(h | S)P(N | S)P(SAF) \\
 &= P(h | S)P(N | S)P(S | AF)P(AF) \\
 &= P(h | S)P(N | S)P(S | AF)P(A)P(F)
 \end{aligned}$$

Working Smarter II



$$\begin{aligned}
 P(h) &= \sum_{SANF} P(hSANF) \\
 &= \sum_{SANF} P(hN | SAF)P(SAF) \\
 &= \sum_{NS} P(hN | S) \sum_{AF} P(SAF) \\
 &= \sum_S P(h | S) \sum_N P(N | S) \sum_{AF} P(SAF) \\
 &= \sum_S P(h | S) \sum_N P(N | S) \sum_{AF} P(S | AF)P(A)P(F)
 \end{aligned}$$

Potential for exponential reduction in computation.

Checkpoint

- BNs can give us an exponential reduction in the space required to represent a joint distribution.
- Storage is exponential in largest parent set.
- Claim: Parent sets are often reasonable.
- Claim: Inference cost is often reasonable.
- Question: Can we quantify relationship between structure and inference cost?

Computational Efficiency

$$\sum_{SANF} P(hSANF) = \sum_{SANF} P(h|S)P(N|S)P(S|AF)P(A)P(F)$$

$$= \sum_S P(h|S) \sum_N P(N|S) \sum_{AF} P(S|AF)P(A)P(F)$$

The distributive law allows us to decompose the sum.

Potential for an exponential reduction in computation costs.

What Is a Bayes Net, Really?

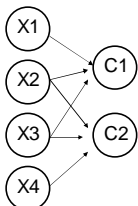
- A Bayes net is a data structure (with associated algorithms) for fast manipulation of probability distributions
- Bayes nets solve computational problems
- Real problems are solved by is *not* a method
 - Modeling distribution of features is a method
 - Exploiting independence is a method
- Bayes nets represent; they do not solve
- Q: How often can a bnet solve a computational efficiency problem?

Now the Bad News...

- In full generality: Inference is NP-hard
- Decision problem: Is $P(X_i) > 0.5$?
- We reduce from 3SAT
- 3SAT variables map to BN variables
- Clauses become variables with the corresponding SAT variables as parents

Reduction

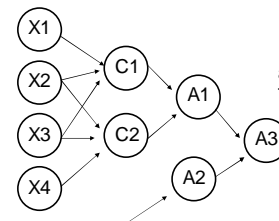
$$(\bar{X}_1 \vee X_2 \vee X_3) \wedge (\bar{X}_2 \vee X_3 \vee X_4) \wedge \dots$$



Problem: What if we have a large number of clauses? How does this fit into our decision problem framework?

And Trees

We could make a single variable which is the AND of all of our clauses, but this would have CPT that is exponential in the number of clauses.



Implement as a tree of ANDs. This is polynomial.

Is BN Inference NP Complete?

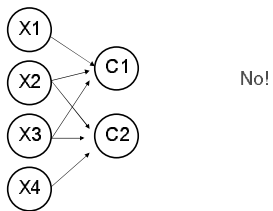
- Can show that BN inference is #P hard
- #P is counting the number of satisfying assignments
- Idea: Assign variables uniform probability
- Probability of conjunction of clauses tells us how many assignments are satisfying

Checkpoint

- BNs can be very compact
- Worst case: Inference is intractable
- Hope that worst is case:
 - Avoidable
 - Easily characterized in some way

(Undirected) Trees

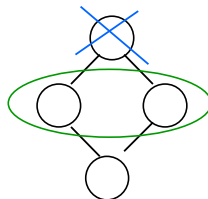
- Are the structures from our reduction trees?



Dealing With General DAGs

- Q: How does graphical structure relate to our ability to push in summations over variables?
- A:
 - We relate summations to graph operations
 - Summing out a variable =
 - Removing node(s) from DAG
 - Creating new replacement node
 - Relate graph properties to computational efficiency

Variable Elimination

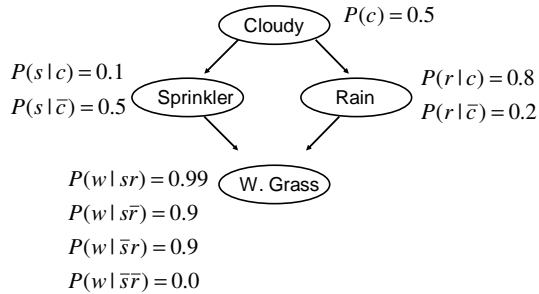


Recall that in variable elimination for CSPs, we eliminated variables and created new supervariables

BN Variable Elimination

- The same trick applies to Bayes nets
- Observation:
 - Every variable elimination ordering corresponds to a rearrangement of the summation in the marginalization computation

Another Example Network

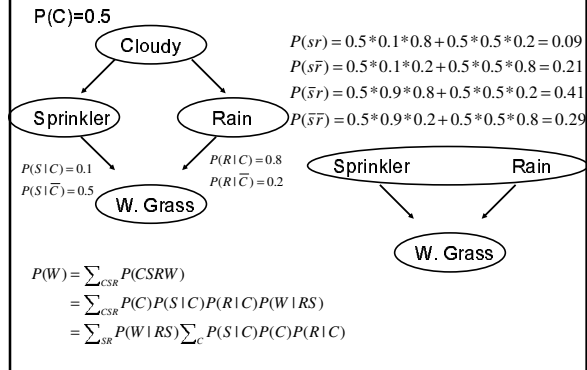


Marginal Probabilities

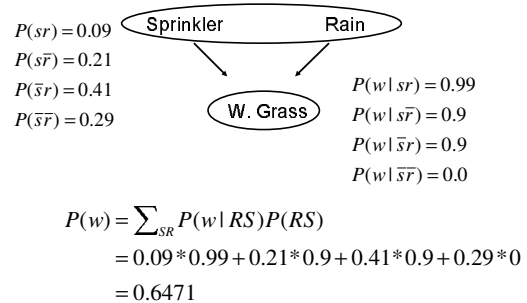
Suppose we want $P(W)$:

$$\begin{aligned}
 P(W) &= \sum_{CSR} P(CSRW) \\
 &= \sum_{CSR} P(C)P(S|C)P(R|C)P(W|RS) \\
 &= \sum_{SR} P(W|RS) \sum_C P(S|C)P(C)P(R|C)
 \end{aligned}$$

Eliminating Cloudy



Eliminating Sprinkler/Rain



Dealing With Evidence

Suppose we have observed that the grass is wet?
What is the probability that it has rained?

$$\begin{aligned}
 P(R|W) &= \alpha P(RW) \\
 &= \alpha \sum_{CS} P(CSRW) \\
 &= \alpha \sum_{CS} P(C)P(S|C)P(R|C)P(W|RS) \\
 &= \alpha \sum_C P(R|C)P(C) \sum_S P(S|C)P(W|RS)
 \end{aligned}$$

Is there a more clever way to deal with w ?

The Variable Elimination Algorithm

```

Elim(bn, query)
If bn.vars = query
  return bn
Else
  x = pick_variable(bn)
  newbn.vars = bn.vars - x
  newbn.vars = newbn.vars - neighbors(x)
  newbn.vars = newbn.vars + newvar
  newbn.vars(newvar).function =
     $\sum_X \prod_{Y \in X \cup \text{neighbors}(X)} \text{bn.vars}(Y)$  .function
  return(elim(newbn, query))
    
```

Efficiency of Variable Elimination

- Exponential in the largest domain size of new variables created
- Equivalently: Exponential in largest function created by pushing in summations
- Linear for trees
- Almost linear for almost trees ☺
- (See examples on board...)

Beyond Variable Elimination

- Variable elimination must be rerun for every new query
- Possible to compile a Bayes net into a new data structure to make repeated queries more efficient
 - Note that inference in trees is linear
 - Define a cluster tree where
 - Clusters = sets of original variables
 - Can infer original probs from cluster probs
- For networks w/o good elimination schemes
 - Sampling
 - Variational methods

Facts About Variable Elimination

- Picking variables in optimal order is NP hard
- For some networks, there will be no elimination ordering that results in a poly time solution (Must be the case unless $P=NP$)
- Polynomial for trees
- Need to get a little fancier if there are a large number of query variables or evidence variables

Bayes Net Summary

- Bayes net = data structure for joint distribution
- Can give exponential reduction in storage
- Variable elimination:
 - simple, elegant method
 - efficient for many networks
- For some networks, must use approximation