Announcements

• No Reading for Thursday
• No Reading Quiz for next time
Random Numbers

- Create a random number generator
  
  Random generator;

- Initialize it
  
  generator = new Random();

- Generate Random Numbers from 0 to 8
  
  x = generator.nextInt(9);

- How do you get random numbers from 1 to 10?
Classwork today

- Back to bouncing balls
- Create a new BouncingSmiley using inheritance
- Create an ArrayList of bouncing balls and smileys
- Use random numbers for generating the balls and smileys