

LECTURE 6, FEB 1, 2011, SORTING ALGORITHMS II

We study *heap sort* in this class.

The *heap* data structure is an array object that can be viewed as a complete binary tree, as shown in the above figure. The tree is completely filled on all levels except possibly the lowest, which is filled from the left up to a point.

The root of the tree is $A[1]$, and given the index i of a node, the indices of its parent $\text{PARENT}(i)$, left child $\text{LEFT}(i)$, and right child $\text{RIGHT}(i)$ can be computed by

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PARENT( $i$ ) : return floor( $i/2$ )
LEFT ( $i$ ) : return  $2i$ 
RIGHT ( $i$ ) : return  $2i + 1$ 
```

Heaps also satisfy the *heap property*: for every node other than the root,

$$A[\text{PARENT}(i)] \geq A[i],$$

that is, the value of a node is at most the value of its parent. Thus, the largest element in the heap is stored at the root, and the subtrees rooted at a node contain smaller values than does the node itself.

An array A that represents a heap has two attributes:

- (1) $\text{length}(A)$: equals to the number of elements stored in the array.
- (2) $\text{heap-size}(A)$: equals to the number of elements in the heap stored within array A .

Example, consider two arrays

- (1) $A = < 16, 4, 10, 2, 3, 8, 9 >$, $\text{length}(A) = 7$, $\text{heap-size}(A) = 7$.
- (2) $B = < 16, 10, 4, 2, 3, 8, 9 >$, $\text{length}(B) = 7$, $\text{heap-size}(B) = 5$.

Algorithm HEAPIFY:

- (1) Inputs: an array A and an index i into the array.
- (2) Assumption: the binary trees rooted at $\text{LEFT}(i)$ and $\text{RIGHT}(i)$ are heaps ($A[i]$ might violates the heap property).

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1  $\ell \leftarrow \text{LEFT}(i)$ 
2  $r \leftarrow \text{RIGHT}(i)$ 
3 if  $\ell \leq \text{heap-size}[A]$  and  $A[\ell] > A[i]$ 
4    $largest \leftarrow \ell$ 
5 else  $largest \leftarrow i$ 
6 if  $r \leq \text{heap-size}[A]$  and  $A[r] > A[largest]$ 
7    $largest \leftarrow r$ 
8 if  $largest \neq i$ 
9   exchange  $[A] \leftrightarrow A[largest]$ 
```

10 heapify($A, largest$)

At each step, the largest of the elements $A[i]$, $A[LEFT(i)]$, $A[RIGHT(i)]$ is determined, and its index is stored in $largest$. If $A[i]$ is largest, then the subtree rooted at node i is a heap and the procedure terminates. Otherwise, one of the two children has the largest element, and $A[i]$ is swapped with $A[largest]$, which causes node i and its children to satisfy the heap property. The node $largest$, however, now has the original value $A[i]$, and thus the subtree rooted at $largest$ may violate the heap property. Consequently, heapify must be called on that subtree.

Example: Consider an array $A = < 16, 4, 10, 14, 7, 9, 3, 2, 8, 1 >$. Assume $\text{heap-size}(A) = 10$, then what are the actions of $\text{heapify}(A, 2)$?

- (1) $largest = 4$
- (2) Swap $A[2]$ and $A[4]$

$$\Rightarrow < 16, \underline{14}, 10, \underline{4}, 7, 9, 3, 2, 8, 1 >$$

- (3) Call $\text{heapify}(A, 4)$
- (4) $largest = 9$
- (5) Swap $A[4]$ and $A[9]$

$$\Rightarrow < 16, 14, 10, \underline{8}, 7, 9, 3, 2, \underline{4}, 1 >$$

- (6) Call $\text{heapif}(A, 9)$

Algorithm BUILD-HEAP

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1 heap-size[A] ← length(A)
2 for  $i \leftarrow \text{floor}(\text{length}(A)/2), \dots, 1$ 
3   call  $\text{heapify}(A, i)$ 
```

We use the algorithm heapify in a bottom-up manner to convert the input into a heap. Notice that starting from $A[\text{floor}(n/2)]$, all the elements in the array are leaves, each of which is a 1-element heap.

Example: Consider an array $A = < 4, 1, 3, 2, 16, 9, 10, 14, 8, 7 >$. What are the actions of $\text{build-heap}(A)$?

- (1) $i = 5$, call $\text{heapify}(A, 5)$, A doesn't change.
- (2) $i = 4$, call $\text{heapify}(A, 4)$,

$$\Rightarrow A = < 4, 1, 3, \underline{14}, 16, 9, 10, \underline{2}, 8, 7 >$$

call $\text{heapify}(A, 8)$ and A doesn't change.

- (3) $i = 3$, call $\text{heapify}(A, 3)$,

$$\Rightarrow A = < 4, 1, \underline{10}, 14, 16, 9, \underline{3}, 2, 8, 7 >$$

call $\text{heapify}(A, 7)$ and A doesn't change.

- (4) $i = 2$, call $\text{heapify}(A, 2)$,
 $\Rightarrow A = \langle 4, \underline{16}, 10, 14, \underline{1}, 9, 3, 2, 8, 7 \rangle$
call $\text{heapify}(A, 5)$,
 $\Rightarrow A = \langle 4, 16, 10, 14, \underline{7}, 9, 3, 2, 8, \underline{1} \rangle$
call $\text{heapify}(A, 10)$ and A doesn't change.
- (5) $i = 1$, call $\text{heapify}(A, 1)$,
 $\Rightarrow A = \langle \underline{16}, \underline{4}, 10, 14, 7, 9, 3, 2, 8, 1 \rangle$
call $\text{heapify}(A, 2)$,
 $\Rightarrow A = \langle 16, \underline{14}, 10, \underline{4}, 7, 9, 3, 2, 8, 1 \rangle$
call $\text{heapify}(A, 4)$,
 $\Rightarrow A = \langle 16, 14, 10, \underline{8}, 7, 9, 3, 2, \underline{4}, 1 \rangle$
call $\text{heapify}(A, 9)$ and A doesn't change.

Algorithm HEAPSORT

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1 build-heap( $A$ )
2 for  $i \leftarrow \text{length}(A), \dots, 2$ 
3   exchange  $A[1] \leftrightarrow A[i]$ 
4    $\text{heap-size}[A] \leftarrow \text{heap-size}(A) - 1$ 
5    $\text{heapify}(A, 1)$ 
```

We state without proof that the complexity of heap sort is $O(n \log n)$.

Comparison between heap sort and merge sort:

- (1) auxiliary space for merge sort
- (2) parallelization
- (3) cache behavior