CompSci 516 Database Systems

Lecture 7 Design Theory and Normalization

Instructor: Sudeepa Roy

CompSci 516: Database Systems

Announcements (Thurs, 1/27)

- HW1 due next week 2/1 (Tues)
 - Please check out posts on Ed with updates and instructions
- Project proposal due next week 2/3 (Thurs)
 - 13 standard, 6 semi-standard, 2 open
 - consider semi-standard and open projects!
- Quiz-1 posted on Gradescope due 2/8 (Tues)
 - Two problems only, autograded, submit as many times as you want
 - Use RATest <u>https://ratest.cs.duke.edu/ratest/</u> to debug (last two problems)
 - Will demonstrate during lectures
- More quizzes will be posted soon instructions to be posted to use "Gradiance" for online quiz
 - Will help prepare for the exam do them early!
- If there are in-class quiz/labs, will be announced in the previous class
- No late days for quiz (gradiance closes automatically)

Where are we now?

We learnt

 ✓ Relational Model and Query Languages
 ✓ SQL, RA, RC
 ✓ Postgres (DBMS)
 ✓ XML (overview) Next

- Database Normalization
 - (for good schema design)

Reading Material

- Database normalization
 - [RG] Chapter 19.1 to 19.5, 19.6.1, 19.8 (overview)
 - [GUW] Chapter 3

Acknowledgement:

- The following slides have been created adapting the instructor material of the [RG] book provided by the authors Dr. Ramakrishnan and Dr. Gehrke.
- Some slides have been adapted from slides by Profs. Magda Balazinska, Dan Suciu, and Jun Yang

CompSci 516: Database Systems

What will we learn?

- What goes wrong if we have redundant info in a database?
- Why and how should you refine a schema?
- Functional Dependencies a new kind of integrity constraints (IC)
- Normal Forms
- How to obtain those normal forms

Example

The list of hourly employees in an organization

| <u>ssn (S)</u> | name (N) | lot (L) | rating (R) | hourly- wage (W) | hours- worked (H) |
|----------------|-----------|------------|---------------|---------------------|----------------------|
| 111-11-1111 | Attishoo | 48 | 8 | 10 | 40 |
| 222-22-2222 | Smiley | 22 | 8 | 10 | 30 |
| 333-33-3333 | Smethurst | 35 | 5 | 7 | 30 |
| 444-44-4444 | Guldu | 35 | 5 | 7 | 32 |
| 555-55-5555 | Madayan | 35 | 8 | 10 | 40 |

• key = SSN

Example

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| 555-55-5555 | Madayan | 35 | 8 | 10 | 40 |

- key = SSN
- Suppose for a given rating, there is only one hourly_wage value
- Redundancy in the table
- Why is redundancy bad?

Why is redundancy bad? 1/4

The list of hourly employees in an organization

| <u>ssn (S)</u> | name (N) | lot (L) | rating (R) | hourly- wage (W) | hours- worked (H) |
|----------------|-----------|------------|---------------|---------------------|----------------------|
| 111-11-1111 | Attishoo | 48 | 8 | 10 | 40 |
| 222-22-2222 | Smiley | 22 | 8 | 10 | 30 |
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| 555-55-5555 | Madayan | 35 | 8 | 10 | 40 |

1. Redundant storage:

- Some information is stored repeatedly
- The rating value 8 corresponds to hourly_wage 10, which is stored three times

Why is redundancy bad? 2/4

The list of hourly employees in an organization

| <u>ssn (S)</u> | name (N) | lot (L) | rating (R) | hourly- wage (W) | hours- worked (H) |
|----------------|-----------|------------|---------------|---------------------|----------------------|
| 111-11-1111 | Attishoo | 48 | 8 | $10 \rightarrow 9$ | 40 |
| 222-22-2222 | Smiley | 22 | 8 | 10 | 30 |
| 333-33-3333 | Smethurst | 35 | 5 | 7 | 30 |
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| 555-55-5555 | Madayan | 35 | 8 | 10 | 40 |

2. Update anomalies

- If one copy of data is updated, an inconsistency is created unless all copies are similarly updated
- Suppose you update the hourly_wage value in the first tuple using UPDATE statement in SQL -- inconsistency

Why is redundancy bad? 3/4

The list of hourly employees in an organization

| <u>ssn (S)</u> | name (N) | lot (L) | rating (R) | hourly- wage (W) | hours- worked (H) |
|----------------|-----------|------------|---------------|---------------------|----------------------|
| 111-11-1111 | Attishoo | 48 | 8 | 10 | 40 |
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| 333-33-3333 | Smethurst | 35 | 5 | 7 | 30 |
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3. Insertion anomalies:

- It may not be possible to store certain information unless some other, unrelated info is stored as well
- We cannot insert a tuple for an employee unless we know the hourly wage for the employee's rating value

Why is redundancy bad? 4/4

The list of hourly employees in an organization

| <u>ssn (S)</u> | name (N) | lot (L) | rating (R) | hourly- wage (W) | hours- worked (H) |
|----------------|-----------|------------|---------------|---------------------|----------------------|
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4. Deletion anomalies:

- It may not be possible to delete certain information without losing some other information as well
- If we delete all tuples with a given rating value (Attishoo, Smiley, Madayan), we lose the association between that rating value and its hourly_wage value

Nulls may or may not help

| <u>ssn (S)</u> | name (N) | lot (L) | rating (R) | hourly- wage (W) | hours- worked (H) |
|----------------|-----------|------------|---------------|---------------------|----------------------|
| 111-11-1111 | Attishoo | 48 | 8 | 10 | 40 |
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- Does not help redundant storage or update anomalies
- May help insertion and deletion anomalies
 - can insert a tuple with null value in the hourly_wage field
 - but cannot record hourly_wage for a rating unless there is such an employee (SSN cannot be null) – same for deletion

Summary: Redundancy

Therefore,

- Redundancy arises when the schema forces an association between attributes that is "not natural"
- We want schemas that do not permit redundancy
 - at least identify schemas that allow redundancy to make an informed decision (e.g. for performance reasons)

Solution?

- decomposition of schema

Decomposition

| <u>ssn (S)</u> | name (N) | lot (L) | rating (R) | hourly- wage (W) | hours- worked (H) |
|----------------------------|--------------------|------------|---------------|----------------------|----------------------|
| 111-11-1111 | Attishoo | 48 | 8 | 10 | 40 |
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| <u>ssn (S)</u> | name (N) | lot (L) | rating (R) | hours- worked (H) | |
| 111-11-1111 | Attishoo | 48 | 8 | 40 | - <u>rating</u> |
| 222-22-2222 | Smiley | 22 | 8 | 30 | 8 |
| | | | | | |
| 333-33-3333 | Smethurst | 35 | 5 | 30 | 5 |
| 333-33-3333 444-44-4444 | Smethurst Guldu | 35 35 | 5 5 | 30 32 | 5 |

Duke CS, Spring ZUZZ

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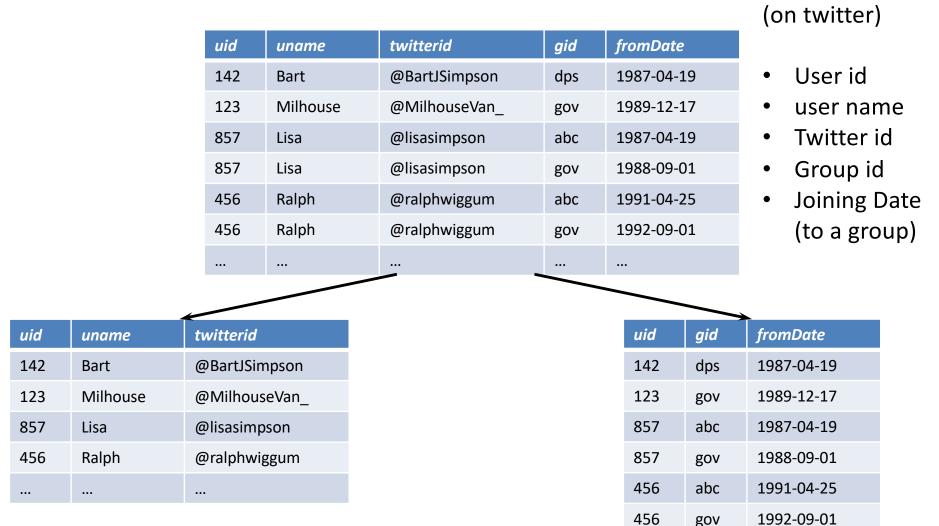
hourly

_wage

10

7

More Decomposition



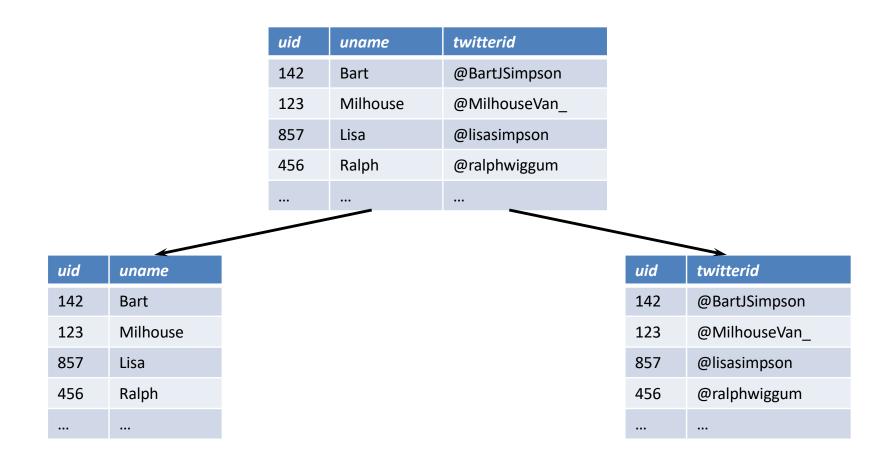
- Eliminates redundancy
- To get back to the original relation: ⋈

•••

•••

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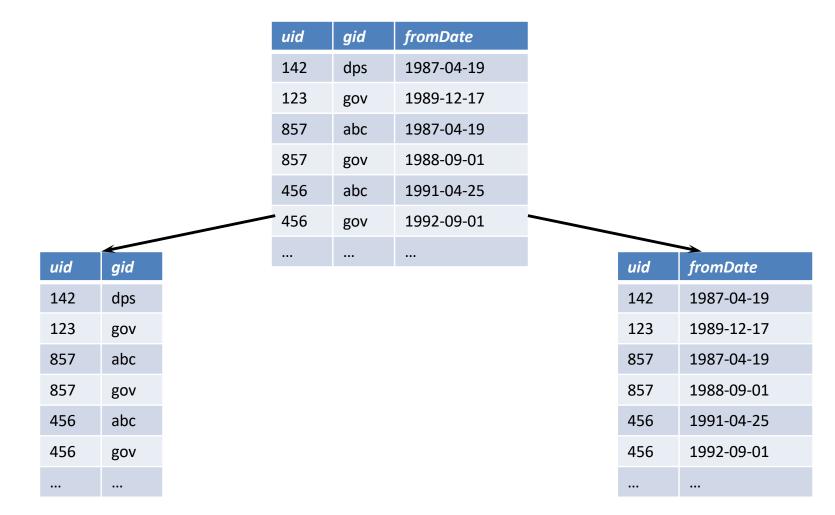
Unnecessary decomposition



- Fine: join returns the original relation
- Unnecessary: no redundancy is removed; schema is more complicated (and *uid* is stored twice!)

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Bad decomposition



- Association between *gid* and *fromDate* is lost
- Join returns more rows than the original relation Duke CS, Spring 2022 CompSci 516: Database Systems

Lossless join decomposition

- Decompose relation *R* into relations *S* and *T*
 - $attrs(R) = attrs(S) \cup attrs(T)$

$$-S = \pi_{attrs(S)}(R)$$
$$-T = \pi_{attrs(T)}(R)$$

- The decomposition is a lossless join decomposition if, given known constraints such as FD's, we can guarantee that $R = S \bowtie T$
- $R \subseteq S \bowtie T$ or $R \supseteq S \bowtie T$?
- Any decomposition gives $R \subseteq S \bowtie T$ (why?)
 - A lossy decomposition is one with $R \subset S \bowtie T$

Loss? But I got more rows!

- "Loss" refers not to the loss of tuples, but to the loss of information
 - Or, the ability to distinguish different original relations

| | uid | gid | fromDate | | | |
|------------------|-----|-----|------------|--------------|-------|-------------|
| | 142 | dps | 1987-04-19 | Nc |) wav | to tell |
| | 123 | gov | 1989-12-17 | | • | the origina |
| | 857 | abc | 1988-09-01 | | | |
| | 857 | gov | 1987-04-19 | | | |
| l gid | 456 | abc | 1991-04-25 | | uid | fromDate |
| gid 2 dps | 456 | gov | 1992-09-01 | | 142 | 1987-04-19 |
| | | | | | 142 | 1989-12-17 |
| 0 | | | | | | |
| abc | | | | | 857 | 1987-04-19 |
| 7 gov | | | | | 857 | 1988-09-01 |
| 5 abc | | | | | 456 | 1991-04-25 |
| 5 gov | | | | | 456 | 1992-09-01 |
| Ouke CS, Spr | | | | 16: Database | | |

Functional Dependencies (FDs)

- A <u>functional dependency</u> (FD) X → Y holds over relation R if, for every allowable instance r of R:
 - i.e., given two tuples in r, if the X values agree, then the Y values must also agree
 - X and Y are *sets* of attributes
 - $t1 \in r$, $t2 \in r$, $\Pi_X(t1) = \Pi_X(t2)$ implies $\Pi_Y(t1) = \Pi_Y(t2)$

| Α | В | С | D |
|----|----|----|----|
| al | b1 | c1 | d1 |
| a1 | b1 | c1 | d2 |
| a1 | b2 | c2 | d1 |
| a2 | b1 | c3 | d1 |

What is a (possible) FD here?

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| Α | В | C | D |
|----|----|----|----|
| a1 | b1 | c1 | d1 |
| a1 | b1 | c1 | d2 |
| a1 | b2 | c2 | d1 |
| a2 | b1 | c3 | d1 |

What is a (possible) FD here? AB \rightarrow C

Note that, AB is not a key

not a correct question though.. see next slide!

Functional Dependencies (FDs)

- An FD is a statement about all allowable relations
 - Must be identified based on semantics of application
 - Given some allowable instance r1 of R, we can check if it violates some FD f, but we cannot tell if f holds over R
- K is a candidate key for R means that $K \rightarrow R$
 - denoting R = all attributes of R too
 - However, S \rightarrow R does not require S to be minimal
 - e.g., S can be a superkey

Example

- Consider relation obtained from Hourly_Emps:
 - Hourly_Emps (<u>ssn</u>, name, lot, rating, hourly_wage, hours_worked)
- Use first letter of attributes for simplicity: SNLRWH
 - Basically the set of attributes {S,N,L,R,W,H}
- FDs on Hourly_Emps:
 - − ssn is the key: $S \rightarrow SNLRWH$
 - rating determines hourly_wages: $R \rightarrow W$

Armstrong's Axioms

- X, Y, Z are sets of attributes
- Reflexivity: If $X \supseteq Y$, then $X \rightarrow Y$
- Augmentation: If $X \rightarrow Y$, then $XZ \rightarrow YZ$ for any Z
- Transitivity: If $X \rightarrow Y$ and $Y \rightarrow Z$, then $X \rightarrow Z$

| Α | В | С | D |
|----|----|----|----|
| a1 | b1 | c1 | d1 |
| a1 | b1 | c1 | d2 |
| al | b2 | c2 | d1 |
| a2 | b1 | c3 | d1 |

Apply these rules on $AB \rightarrow C$ and check

Additional Rules

- Follow from Armstrong's Axioms
- Union: If $X \rightarrow Y$ and $X \rightarrow Z$, then $X \rightarrow YZ$
- Decomposition: If $X \rightarrow YZ$, then $X \rightarrow Y$ and $X \rightarrow Z$

| Α | В | С | D |
|----|----|----|----|
| a1 | b1 | c1 | d1 |
| a1 | b1 | c1 | d2 |
| a2 | b2 | c2 | d1 |
| a2 | b2 | c2 | d2 |

$$A \rightarrow B, A \rightarrow C$$
$$A \rightarrow BC$$

 $\begin{array}{c} A \rightarrow BC \\ A \rightarrow B, A \rightarrow C \end{array}$

Computing Attribute Closure

Algorithm:

- closure = X
- Repeat until no change
 - if there is an FD U → V in F such that U ⊆ closure, then closure = closure ∪ V
- Does F = {A \rightarrow B, B \rightarrow C, C D \rightarrow E } imply A \rightarrow E?
 - i.e, is $A \rightarrow E$ in the closure F⁺? Equivalently, is E in A⁺?

Computing FD Closure

- An FD *f* is implied by a set of FDs *F* if *f* holds whenever all FDs in *F* hold.
- F⁺
 - = closure of F is the set of all FDs that are implied by F
- To check if a given FD $X \rightarrow Y$ is in the closure of a set of FDs F
 - No need to compute F⁺
 - Compute attribute closure of X (denoted X⁺) wrt F:
 - Check if Y is in X⁺

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Detour - RATest

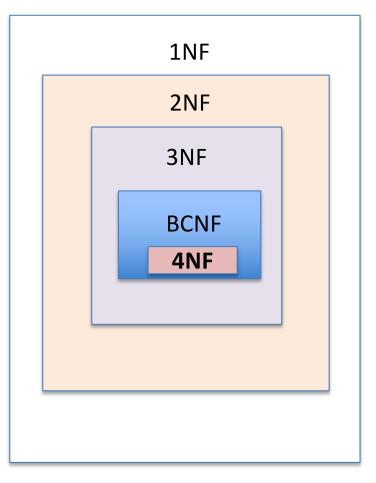
- <u>https://ratest.cs.duke.edu/ratest/</u>
- Requires net-id
- Quiz problems (i) & (j)

Normal Forms

- What are the problems with decomposition?
 - Lossless joins (soon)
 - Performance issues -- decomposition may both
 - help performance (for updates, some queries accessing part of data), or
 - hurt performance (new joins may be needed for some queries)
- Given a schema, how to decide whether any schema refinement is needed at all?
 - If a relation is in a certain normal forms, it is known that certain kinds of problems are avoided/minimized
 - Helps us decide whether decomposing the relation is something we want to do

Normal Forms

R is in 4NF
⇒ R is in BCNF
⇒ R is in 3NF
⇒ R is in 2NF (a historical one)
⇒ R is in 1NF (every field has atomic values)



Only BCNF and 4NF are covered in the class

Boyce-Codd Normal Form (BCNF)

- Relation R with FDs F is in BCNF if, for all X →
 A in F
 - $-A \in X$ (called a trivial FD), or
 - X contains a key for R
 - i.e., X is a superkey

Intuitive idea:

 $A \rightarrow B$: Several tuples could have the same A value, and if so, they'll all have the same B value – redundancy – decomposition may be needed if A is not a key

if there is any non-key dependency, e.g. A \rightarrow B, decompose!

BCNF decomposition algorithm

- Find a BCNF violation
 - That is, a non-trivial FD $X \rightarrow Y$ in R where X is not a super key of R
- Decompose *R* into *R*₁ and *R*₂, where
 - $-R_1$ has attributes $X \cup Y$
 - R_2 has attributes $X \cup Z$, where Z contains all attributes of R that are in neither X nor Y
- Repeat until all relations are in BCNF
- Also gives a lossless decomposition!

BCNF decomposition example - 1

 $uid \rightarrow uname$, twitterid twitterid $\rightarrow uid$ uid, gid \rightarrow fromDate

UserJoinsGroup (uid, uname, twitterid, gid, fromDate)

BCNF violation: *uid* \rightarrow *uname*, *twitterid*

User (uid, uname, twitterid)

 $uid \rightarrow uname$, twitterid twitterid $\rightarrow uid$

BCNF

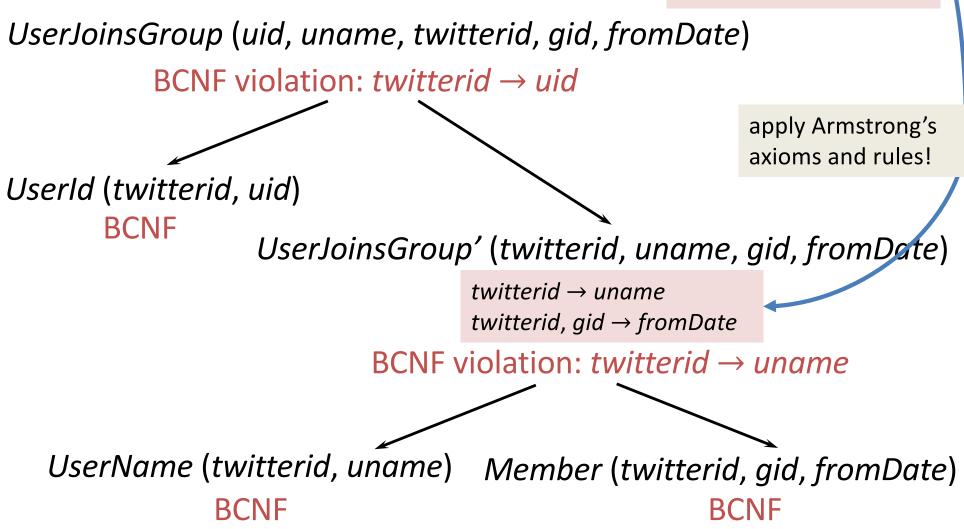
Member (uid, gid, fromDate)

uid, gid \rightarrow fromDate

BCNF

BCNF decomposition example - 2

uid \rightarrow uname, twitterid twitterid \rightarrow uid uid, gid \rightarrow fromDate



BCNF decomposition example - 3

- <u>CSJDPQV</u>, key C, $F = {JP \rightarrow C, SD \rightarrow P, J \rightarrow S}$
 - To deal with SD \rightarrow P, decompose into <u>SD</u>P, CSJDQV.
 - To deal with J \rightarrow S, decompose CSJDQV into <u>J</u>S and <u>C</u>JDQV
- Is JP \rightarrow C a violation of BCNF?
 - No
- Note:
 - several dependencies may cause violation of BCNF
 - The order in which we pick them may lead to very different sets of relations
 - there may be multiple correct decompositions (can pick J \rightarrow S first)

BCNF = no redundancy?

• User (uid, gid, place)

- A user can belong to multiple groups
- A user can register places she's visited
- Groups and places have nothing to do with other
- FD's?
 - None
- BCNF?
 - Yes
- Redundancies?
 - Tons!

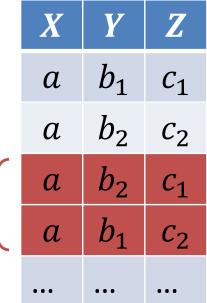
| uid | gid | place |
|-----|-----|-------------|
| 142 | dps | Springfield |
| 142 | dps | Australia |
| 456 | abc | Springfield |
| 456 | abc | Morocco |
| 456 | gov | Springfield |
| 456 | gov | Morocco |
| | | |

Multivalued dependencies

A multivalued dependency (MVD) has the form

 $X \rightarrow Y$, where X and Y are sets of attributes in a relation R X = X = X

 X → Y means that whenever two rows in R agree on all the attributes of X, then we can swap their Y components and get two rows that are also in R



MVD examples

User (uid, gid, place)

- $uid \rightarrow gid$
- $uid \rightarrow place$
 - Intuition: given *uid*, attributes *gid* and *place* are "independent"
- uid, gid → place

– Trivial: LHS U RHS = all attributes of R

• *uid, gid* \rightarrow *uid* - Trivial: LHS \supseteq RHS

Read this slide after looking at the examples

An elegant solution: "chase"

- Given a set of FD's and MVD's \mathcal{D} , does another dependency d (FD or MVD) follow from \mathcal{D} ?
- Procedure
 - Start with the premise of d, and treat them as "seed" tuples in a relation
 - Apply the given dependencies in ${\mathcal D}$ repeatedly
 - If we apply an FD, we infer equality of two symbols
 - If we apply an MVD, we infer more tuples
 - If we infer the conclusion of d, we have a proof
 - Otherwise, if nothing more can be inferred, we have a counterexample

Proof by chase

In R(A, B, C, D), does A → B and B → C
 imply that A → C?

| Have: | A | B | С | D | Need: | A | B | С | D | |
|--------------------------|---|-----------------------|-----------------------|-----------------------|--------------|---|-------|-----------------------|-------|--------|
| | а | b_1 | <i>C</i> ₁ | d_1 | | а | b_1 | <i>C</i> ₂ | d_1 | er for |
| | а | b_2 | <i>C</i> ₂ | d_2 | | а | b_2 | C_1 | d_2 | er f |
| $A \twoheadrightarrow B$ | | <i>b</i> ₂ | _ | _ | | | | | | |
| | а | b_1 | <i>C</i> ₂ | d_2 | | | | | | |
| $B \twoheadrightarrow C$ | а | <i>b</i> ₂ | <i>c</i> ₁ | d_2 | | | | | | |
| | а | b_2 | <i>C</i> ₂ | d_1 | | | | | | |
| $B \twoheadrightarrow C$ | а | b_1 | <i>C</i> ₂ | d_1 | | | | | | |
| | а | b_1 | - | d_2 mpSci 516: Data | base Systems | | | | | |

Another proof by chase

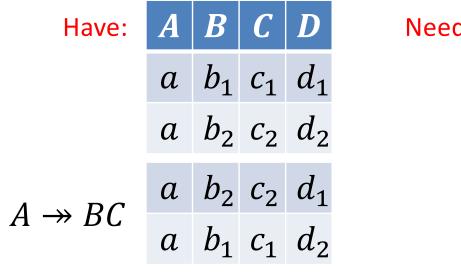
• In R(A, B, C, D), does $A \rightarrow B$ and $B \rightarrow C$ imply that $A \rightarrow C$?

Have:ABCDNeed:a b_1 c_1 d_1 a b_2 c_2 d_2

$$A \to B \qquad b_1 = b_2$$
$$B \to C \qquad c_1 = c_2$$

Counterexample by chase

• In R(A, B, C, D), does $A \rightarrow BC$ and $CD \rightarrow B$ imply that $A \rightarrow B$?



Counterexample!

Need:

$$b_1 = b_2$$

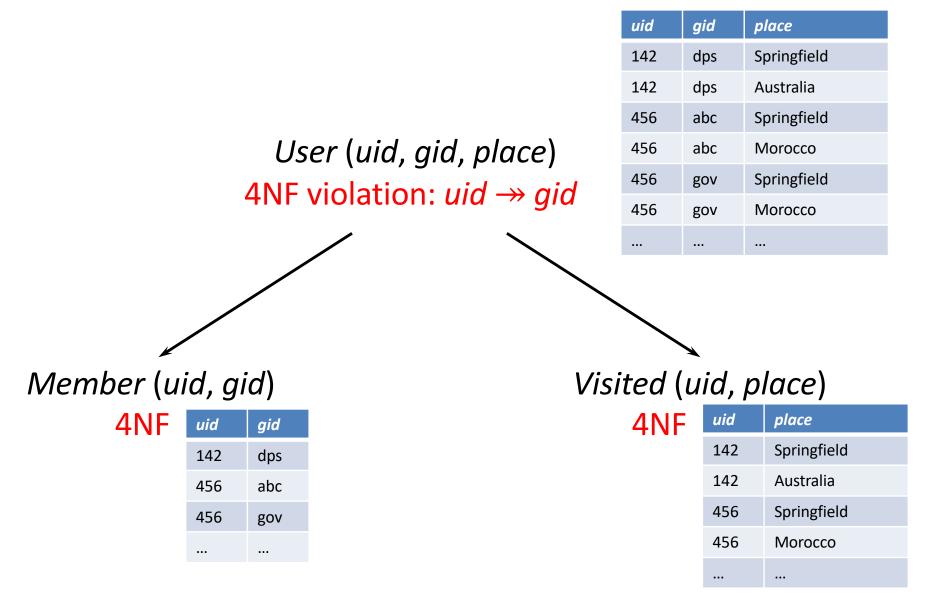
4NF

- A relation *R* is in Fourth Normal Form (4NF) if
 - For every non-trivial MVD $X \rightarrow Y$ in R, X is a superkey
 - That is, all FD's and MVD's follow from "key → other attributes" (i.e., no MVD's and no FD's besides key functional dependencies)
- 4NF is stronger than BCNF
 - Because every FD is also a MVD

4NF decomposition algorithm

- Find a 4NF violation
 - A non-trivial MVD $X \rightarrow Y$ in R where X is not a superkey
- Decompose R into R_1 and R_2 , where
 - R_1 has attributes $X \cup Y$
 - R_2 has attributes $X \cup Z$ (where Z contains R attributes not in X or Y)
- Repeat until all relations are in 4NF
- Almost identical to BCNF decomposition algorithm
- Any decomposition on a 4NF violation is lossless

4NF decomposition example



Other kinds of dependencies and normal forms

- Dependency preserving decompositions
- Join dependencies
- Inclusion dependencies
- 5NF, 3NF, 2NF
- See book if interested (not covered in class)

Summary

- Philosophy behind BCNF, 4NF: Data should depend on the key, the whole key, and nothing but the key!
 - You could have multiple keys though
- Redundancy is not desired typically
 - not always, mainly due to performance reasons
- Functional/multivalued dependencies capture redundancy
- Decompositions eliminate dependencies
- Normal forms
 - Guarantees certain non-redundancy
 - BCNF, and 4NF
- Lossless join
- How to decompose into BCNF, 4NF
- Chase

