<table>
<thead>
<tr>
<th>Criteria</th>
<th>Proficient</th>
<th>Advanced</th>
</tr>
</thead>
</table>
| WH.2 - Analyze ancient civilizations and empires in terms of their development, growth and lasting impact. | **Hiero-lyrics Poem:**  
- Defines history  
- Explains the concepts of cause and effect, time, continuity, and perspective  
- Explains how archaeology, geography, anthropology, political science, sociology, and economics relate to the study of history  
- Explains how society, technology, economics, politics, and culture relate to the study of history  

**Board Game:**  
- Includes at least 3 symbols which represent the religious beliefs of the chosen river valley civilization  
- Students incorporate geography into their board game, demonstrating its influence on the civilization, and the player.  
- Game incorporates 3 different achievements of the ancient civilization into play mechanics | In addition to all elements from the proficient column, Hiero-lyrics Poem includes:  
- A critical and thorough explanation of the concepts of cause and effect, time, continuity, and perspective  
- A critical and thorough explanation of how archaeology, geography, anthropology, political science, sociology, and economics relate to the study of history  
- A critical and thorough explanation of how society, technology, economics, politics, and culture relate to the study of history  

In addition to all elements from the proficient column, Board game includes:  
- Includes the relationship between trade routes of chosen civilization into board game mechanics.  
- Game incorporates 5 or more achievements of ancient civilization into play mechanics |
ancient societies and analyze changes in those elements. WH.2.9 Evaluate the achievements of ancient civilizations in terms of their enduring cultural impact.