Alice Worlds in the AIG Middle Grades English/Language Arts Classroom

RATIONALE: The three Alice Worlds serve to support and/or reinforce the mastery of the following standards according to the North Carolina Standard Course of Study:

**RL.8.1 Cite the textual evidence that most strongly supports an analysis of what the text says explicitly as well as inferences drawn from the text.**

Students will view and complete the Alice World scenario. Students will make a prediction to the next action(s) based on their inferences and the strongest textual evidence from the scene that supports their inference.

Students will create a storyboard for the next scene (or completion) of the world before creation. Students will receive Alice World tutorials throughout the completion the world. The tutorials will include instructions on how to complete the scene based on coding used to create the scenario, e.g. creating methods and/or events, making a billboard, etc.

Upon completion, students will present their worlds and explain their inferences and strongest piece of textual evidence from the opening scene that drove the completion of the scene.

**RL.7.3 Analyze how particular elements of a story or drama interact (e.g. how setting shapes the characters or plot).**

Students will view and complete the Alice World scenario. Students decide what the character will do next. How the character reacts to the situation will illustrate how particular elements of a story interact (e.g. how the setting shapes the character).

Students will create a storyboard for the next scene (or completion) of the world before creation. Students will receive Alice World tutorials throughout the completion the world. The tutorials will include instructions on how to complete the scene based on coding used to create the scenario, e.g. scene changes, special effects, creating parameters and variables, etc.

Upon completion, students will present their worlds and explain their inferences and strongest piece of textual evidence from the opening scene that drove the completion of the scene.

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RL.6.4 Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of a specific word choice on meaning and tone.

Students will view and complete the Alice World scenario. Students will make a prediction to the next action(s) based on the meaning of the word slovenly and its impact on the tone of the next scene.

Students will create a storyboard for the next scene (or completion) of the world before creation. Students will receive Alice World tutorials throughout the completion of the world. The tutorials will include instructions on how to complete the scene based on coding used to create the scenario, e.g. loops, do together, camera points of view, etc.

Upon completion, students will present their worlds which reflect the meaning of the word slovenly and its impact on meaning and tone of the scene.