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Algorithms
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ALG 3.3

Newton Iteration ***and*** ***Polynomial Computation:***

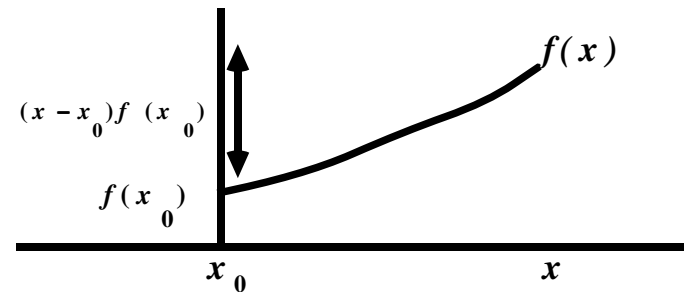
- (a) Newton Iteration: application to division***
- (b) Polynomial Evaluation and Interpolation (Chinese Remaindering)***

Reading Selection:

AHU-Data Chapter 8

2 ***Taylor Expansion***

$$f(x) = f(x_0) + (x - x_0)f'(x_0) + \frac{(x - x_0)^2}{2}f''(x_0) + \dots$$



To find root of $f(x)$,

use Newton iteration:

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

Example:

To find reciprocal of x

choose $f(y) = 1 - \frac{1}{xy}$ find root $y = \frac{1}{x}$

$$y_{i+1} = y_i - \frac{f(y_i)}{f'(y_i)} = y_i(2 - y_i x)$$

Application of Newton Iteration to Reciprocal of an Integer

input integer x , accuracy bound k

initialize $y_0 = 2^{-n}$ if x has n bits

for $i=1$ to k *do*

$$y_{i+1} \leftarrow y_i(2 - y_i x)$$

output y_k where $|1 - y_k x| \leq \frac{1}{2^{2^k}}$

proof let error $\epsilon_k = 1 - y_k x$

$$\text{then } \epsilon_{k+1} = 1 - y_{k+1} x$$

$$= 1 - x y_k (2 - y_k x)$$

$$= (\epsilon_k)^2$$

$$= (\epsilon_0)^{2^k}$$

$$= 2^{-2^k} \text{ since } \epsilon_0 \leq \frac{1}{2}$$

Theorem Integer Reciprocal can be computed to accuracy 2^{-n} in $O(\log n)$ integer mults and additions.

Steven Cook's Improvement (his Harvard Ph.D. thesis)

observe that since $|1 - y_k x| \leq \frac{1}{2^{2^k}}$

we need only compute y_k up to

2^{k+1} bit accuracy.

Total Time Cost

$$c \cdot \sum_{k=0}^{\log n} M(2^{k+1}) \leq O(M(n))$$

where $M(n)$ is time cost to multiply two n bit integers.

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Other Applications of Newton Iteration on Integers

O(M(n)) time algorithms:

- quotient + divisor of integer division
- square root
- sin, cosine, etc.

used in practice!

6 **Algorithm: Reciprocal (P(x))**

input polynomial $P(x) = \sum_{i=0}^{n-1} a_i x^i$

degree n-1, n is power of 2

[1] *if* n=1 *then return* $\frac{1}{a_0}$ *else*

[2] $q(x) \leftarrow \text{Reciprocal}(P_1(x))$

where $P_1(x) = \sum_{i=\frac{n}{2}}^{n-1} a_i x^{i-\frac{n}{2}}$

[3] $R(x) \leftarrow 2r_1(x)x^{(\frac{3}{2})n-2} - r_1(x)^2 P(x)$

[4] *return* $\left[\frac{R(x)}{x^{n-2}} \right]$

7 **Theorem:** The algorithm computes

$$\text{reciprocal } (P(x)) = \frac{x^{2n-2}}{P(x)}$$

= $r(x)$ where

$$r(x) \cdot p(x) = x^{2n-2} + \varepsilon(x)$$

and $\varepsilon(x)$ has degree $< n-1$

proof by induction

$$\text{basis } n=1 \Rightarrow P(x) = a_0 \text{ so } r(x) = \frac{1}{a_0}$$

$$\text{inductive step let } P(x) = P_1(x)x^{\frac{n}{2}} + P_2(x)$$

$$\text{where } \deg(P_1) = \frac{n}{2} - 1, \deg(P_2) \leq \frac{n}{2} - 1$$

By induction hypothesis, if

$r_1(x)$ = reciprocal $(P_1(x))$ then

$$r_1(x) \cdot P_1(x) = x^{n-2} + \varepsilon_1(x)$$

where $\varepsilon_1(x)$ has degree $< \frac{n}{2} - 1$

8 at line [3] we compute

$$R(x) \leftarrow 2r_1(x)x^{(\frac{3}{2})n-2} - r_1(x)^2 P(x)$$

$$\text{since } P(x) = P_1(x)x^{\frac{n}{2}} + P_2(x)$$

$$P(x)R(x) = 2r_1(x)P_1(x)x^{2n-2} + 2r_1(x)P_2(x)x^{\left(\frac{3}{2}\right)n-2} - \left(r_1(x)p_1(x)x^{\frac{n}{2}} + r_1(x)p_2(x)\right)^2$$

Substituting $x^{n-2} + \varepsilon_1(x)$ for $r_1(x)p_1(x)$,

we get

$$R(x)p(x) = x^{3n-4} - \left(\varepsilon_1(x)x^{\frac{n}{2}} + r_1(x)p_2(x)\right)^2 = x^{3n-4} - o(x^{2n-4})$$

$$\text{But } r(x) = \frac{R(x)}{x^{n-2}}$$

so

$$r(x) \cdot p(x) = x^{2n-2} + o(x^{n-2})$$

9 **Modular Arithmetic**

assume relatively prime p_0, p_1, \dots, p_{k-1}

$$\text{let } p = \prod_{i=0}^{k-1} p_i$$

given x , $0 \leq x < p$,

$x \xleftrightarrow{1-1} (x_0, \dots, x_{k-1})$ where

$$x_i = x \bmod p_i \text{ for } i=0, \dots, k-1$$

Applications to Arithmetic:

$$u \text{ op } v \xleftrightarrow{1-1} (w_0, w_1, \dots, w_{k-1})$$

where $w_i = u_i \text{ op } v_i \bmod p_i$

$$u_i = u \bmod p_i$$

$$v_i = v \bmod p_i$$

$\text{op} \in \{ +, -, \times \}$

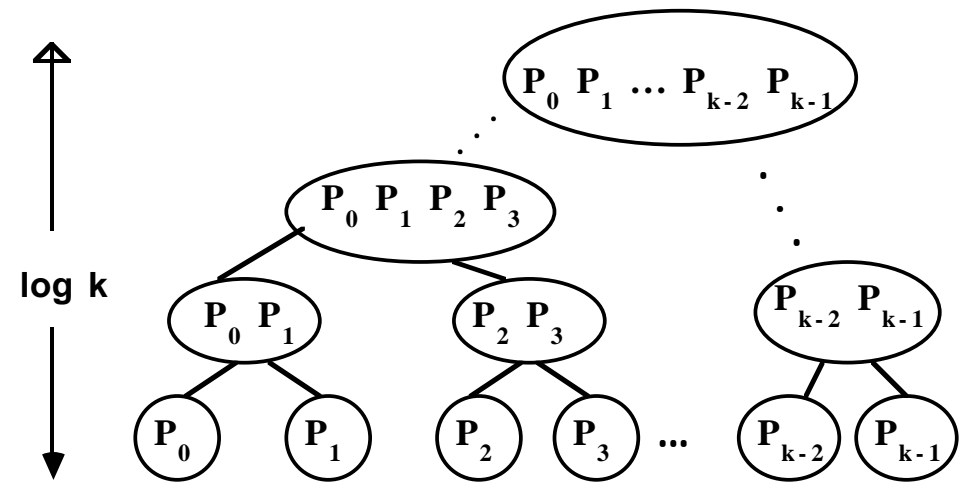
But doesn't extend to *division*

(overflow problems)

10 **Super Moduli Computation**

input p_0, p_1, \dots, p_{k-1} , where $p_i < 2^b$

output Super modular Tree:



Time Cost

$$\sum_{i=0}^{\log k} \binom{k}{2^i} M(2^i b)$$

$$= O(M(k b) \log k)$$

Algorithm Residue Computation

input $x, 0 \leq x < P = \prod_{i=0}^{k-1} P_i$

output x_0, x_1, \dots, x_{k-1} when
 $x_i = x \bmod P_i \quad i=0, \text{ and } k-1$

recursive algorithm

[1] compute quotient and remainders:

$$x = q_1 v_1 + r_1, \quad v_1 = \prod_{i=0}^{(k-1)/2} P_i$$

$$x = q_2 v_2 + r_2, \quad v_2 = \prod_{i=\frac{(k-1)}{2}+1}^{k-1} P_i$$

[2] recursively compute

$$(2.1) \quad r_1 \bmod P_i \quad \text{for } i = 0, \dots, \frac{(k-1)}{2}$$

$$(2.2) \quad r_2 \bmod P_i \quad \text{for } i = \frac{(k-1)}{2} + 1, \dots, k-1$$

[3] output for $i = 0, 1, \dots, k-1$

$$x \bmod P_i = \begin{cases} r_1 \bmod P_i & \text{for } i \leq \frac{(k-1)}{2} \\ r_2 \bmod P_i & \text{for } i > \frac{(k-1)}{2} \end{cases}$$

Time Cost for Residue Computation

let $D(n) =$ time cost for integer division
 $= O(M(n))$

Total Time $n = k \cdot b$

$$T(n) = 2T\left(\frac{n}{2}\right) + 2kD(b) + O(n)$$

$$\leq 2T\left(\frac{n}{2}\right) + O(M(n))$$

$$\leq O(M(n) \log n)$$

proof of algorithm:

uses fact if $x = qv + r$

and $v \bmod P_i = 0$, then

$$x \bmod P_i = r \bmod P_i$$

Residue Computation of Polynomials

input moduli $P_0(x), P_1(x), \dots, P_{k-1}(x)$
 relatively prime
 each degree $\leq d$

$Q(x)$ degree $\leq kd$

output for $i=0, \dots, k-1$

$$Q_i(x) = Q(x) \bmod P_i(x)$$

Theorem The Residue Computation can be done in time $O(M(n) \log n)$ where $n = k \cdot d$

proof use some algorithm as in integer case.

Multipoint Polynomial Evaluation

input polynomial $f(x) = \sum_{i=0}^{n-1} a_i x^i$

problem evaluate $f(x)$ at x_0, x_1, \dots, x_{n-1}

Easy Cases:

FFT Case $x_i = \omega^i$

= principal root of unity

method $f(x) = f'(y) + x f''(y)$

where $y = x^2$

$f'(x), f''(x)$ both degree $\frac{(n-2)}{2}$

\Rightarrow needed to only evaluate at

$\frac{(n-2)}{2}$ points $y_0, \dots, y_{\frac{(n-1)}{2} - 1}$

where $y_{i + \frac{n}{2}} = \omega^{2i + n} = \omega^{2i} = x_i^2 = y_i$

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Other Easy Cases $O(n \log n)$ time

(1) $x_i = ba^i$ for $i=0, \dots, n-1$

(Chirp Transform) \Rightarrow reduced to FFT_n

(2) $x_i = ba^{2^i} + ca^i + d$ (Aho, Steiglitz, Ullman)

solve by divide & conquer similar to FFT

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*Single Point Evaluation of
all Derivatives of Polynomial*

input

$$f(x) = \sum_{i=0}^{n-1} a_i x^i \quad \text{and point } x_0$$

$$\text{output } f^{(k)}(x) = \frac{d^k f(x)}{d x^k} \quad x = x_0 \quad \text{for } k=0, \dots, n-1$$

Taylor Series Representation of

$$f(x) = \sum_{i=0}^{n-1} c_i (x - x_0)^i$$

Then

$$f^{(k)}(x_0) = k! c_k$$

\Rightarrow reduces to case of evaluation at

$$x_i = ab^i \quad \text{for } i = 0, \dots, n-1$$

Multipoint Evaluation by Residue Computation

input polynomial $f(x)$ degree $n-1$
and points x_0, x_1, \dots, x_{n-1}

[1] for $i=0, \dots, n-1$
let $P_i(x) = (x-x_i)$

[2] By Residue Algorithm

Computer for $i=0, \dots, n-1$

$$f(x_i) = f(x) \bmod P_i(x)$$

[3] *output* $f(x_0), \dots, f(x_{n-1})$

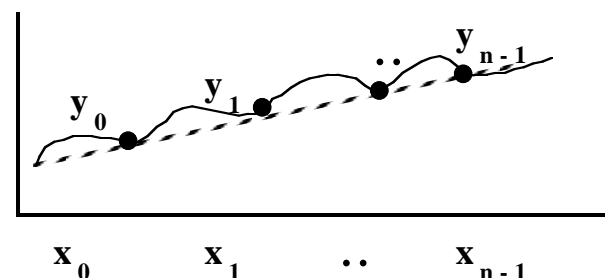
Time Cost $O(M(n) \log n),$
 $=O(n(\log n)^2)$

Polynomial (Lagrangian) Interpolation

input x_0, \dots, x_{n-1}

y_0, \dots, y_{n-1}

output $P(x)$ where $y_k = P(x_k)$ for $k=0, \dots, n-1$



Interpolation formula:

$$P(x) = \sum_{k=0}^{n-1} y_k a_k \prod_{i \neq k} (x - x_i)$$

where

$$a_k = \frac{1}{\prod_{i \neq k} (x_k - x_i)}$$

proof use identities:

$$\left(a_k \prod_{i \neq k} (x - x_i) \right) \bmod (x - x_k) = 1$$

$$\Rightarrow \left(a_k \prod_{i \neq k} (x - x_i) \right) \bmod (x - x_j) = 0$$

19 **Integer Interpolation (Chinese Remaindering)**

input relatively prime P_0, P_1, \dots, P_{n-1}

and $y_i \in \{0, \dots, P_{i-1}\}$ for $i=0, \dots, n-1$

problem compute $y < \prod P_i$ s.t.

$$y_i = y \bmod P_i \quad i=0, \dots, n-1$$

Generalized Interpolation Formula:

$$y = \sum_{k=0}^{n-1} y_k a_k \prod_{i \neq k} P_i$$

where

$$a_k = \prod_{i \neq k} s_{i,k} \quad \text{and}$$

$$s_{i,k} = (P_i)^{-1} \bmod P_k$$

proof

$$\left(a_k \prod_{i \neq k} P_i \right) \bmod P_j = \begin{cases} 1 & j = k \\ 0 & j \neq k \end{cases}$$

20 **Preconditioned Interpolation**

assume coefficients $\{a_k \mid k=0, \dots, n-1\}$

precomputed

Use Divide & Conquer:

$$Y = \sum_{k=0}^{n-1} y_k a_k \prod_{i \neq k} P_i$$

$$= \left(\sum_{k=0}^{(n-1)/2} y_k a_k \prod_{\substack{i \neq k \\ i=0}}^{n-1} P_i \right) + \left(\sum_{k=(\frac{n-1}{2}+1)}^{n-1} y_k a_k \prod_{\substack{i \neq k \\ i=0}}^{n-1} P_i \right)$$

$$= \left(\prod_{i=0}^{(n-1)/2} P_i \right) \left[\sum_{k=(\frac{n-1}{2}+1)}^{n-1} y_k a_k \prod_{\substack{i \neq k \\ i=(\frac{n-1}{2}+1)}}^{n-1} P_i \right]$$

$$+ \left(\prod_{i=(\frac{n-1}{2}+1)}^{n-1} P_i \right) \left[\sum_{k=0}^{(n-1)/2} y_k a_k \prod_{\substack{i \neq k \\ i=0}}^{(n-1)/2} P_i \right]$$

Preconditioned Interpolation

$$T(n) = 2 T\left(\frac{n}{2}\right) + 2 M\left(\frac{n}{2}\right)$$

$$= O(M(n) \log n)$$

assuming $\{a_0, \dots, a_{n-1}\}$ precomputed

Precomputation of $\{a_0, \dots, a_{n-1}\}$

(1) Compute $P = \prod_{i=0}^{n-1} P_i$

(2) Compute b_k where

$$b_k P_k = P \bmod (P_k)^2$$

by Residue Computation $O(M(n) \log n)$

(3) Compute $a_k = (b_k)^{-1} \bmod P_k$

by Extended GCD algorithm

proof since $b_k P_k = P \bmod (P_k)^2$

$$\text{then } P = d(P_k)^2 + b_k P_k$$

$$\text{so } \prod_{i \neq k} P_i = d P_k + b_k$$

$$\text{so } b_k = \prod_{i \neq k} P_i \bmod P_k$$

***Precomputation of $\{a_0, \dots, a_{n-1}\}$
for Polynomial Interpolations***

here $P_i = (x-x_i)$ for $i=0, \dots, n-1$

$$b_k = \frac{Q(x)}{(x-x_k)} \quad \text{where} \quad Q(x) = \prod_{j=0}^{n-1} (x-x_j)$$

$$= \frac{Q(x)-Q(x_k)}{(x-x_k)} \quad \text{since} \quad Q(x_k) = 0$$

$$= \left. \frac{d}{dx} Q(x) \right]_{x=x_k}$$

\Rightarrow reduces to multipoint evaluation of derivative of $Q(x)$
 $O(M(n) \log n)$ time!

Conclusion:

Polynomial Computation and Arithmetic essentially

Equivalent Class of Problems:

Examples:

- (1) multiplication
- (2) division
- (3) interpolation evaluation

Open Problem:

**reduce from time $O(M(n) \log n)$
to $O(M(n))$**