

# Shortest Paths Problems

Input: a directed graph  $G = (V, E)$  and a **weight** function  $w : E \rightarrow R$ .

The weight of a path  $p = v_0, v_1, v_2, \dots, v_k$  is

$$w(p) = \sum_{i=1}^k w(v_{i-1}, v_i).$$

The weight of the **shortest path** from  $u$  to  $v$ ,  $\delta(u, v)$  is the minimum of  $w(p)$  for all  $p$  connecting  $u$  to  $v$ , and  $\infty$  if there is no such path in  $G$ .

## Variants:

Single Source Shortest Paths - Compute shortest paths from a given source to all vertices in the graph.

Single Destination Shortest Paths: Compute shortest paths to a given destination from all vertices in the graph.

Single Pair Shortest Path - Compute shortest path for a given pair of vertices.

All Pairs Shortest Paths - Compute the shortest paths for all pairs of vertices in the graph.

# Negative Weight

The problem is not well defined in the case of **negative cycle**.

# Single Source Shortest Paths

Compute the shortest path from  $s$  to all vertices.

**Lemma 1.** *If  $p = v_0, v_1, \dots, v_j, \dots, v_k$  is a shortest path from  $v_0$  to  $v_k$ , then  $p' = v_0, v_1, \dots, v_j$  is a shortest path from  $v_0$  to  $v_j$ .*

**Proof.** Assume that  $P''$  is a shorter path from  $v_0$  to  $v_j$ , then  $P''$  followed by  $v_{j+1}, \dots, v_k$  would be a shorter path from  $v_0$  to  $v_k$ .  $\square$

# The Dijkstra Algorithm

The algorithm constructs a **tree of shortest paths**.

The root of the tree is  $s$ .

A path on the tree corresponds to shortest paths to  $s$  for all vertices on that path.

The shortest paths tree is constructed in  $|V|$  iterations.

Starting from  $S = \emptyset$  and extending  $S$  by one vertex in each iteration, the algorithm computes a shortest paths tree restricted to internal vertices only from  $S$ .

When  $S = V$  we get the shortest paths tree for the graph.

For all  $v \in V$ , and in each iteration,

$d[v]$  - the distance from  $s$  to  $v$  by a path that uses only vertices of  $S$ .

$\pi[v]$  - the predecessor of  $v$  on the tree.

$Extract\_Min(Q)$  - the vertex with smaller  $d[v]$  among the vertices in  $Q$ .

# The Dijkstra Algorithm

Dijkstra ( $G, w, s$ )

1. For all  $v \in V$  do
  - 1.1  $d[v] \leftarrow \infty$ ;
  - 1.2  $\pi[v] \leftarrow NIL$ ;
2.  $d[s] = 0$ ;
3.  $S \leftarrow \emptyset$ ;
4.  $Q \leftarrow V$ ;
5. While  $Q \neq \emptyset$  do
  - 5.1  $u \leftarrow Extract\_Min(Q)$ ;
  - 5.2  $S \leftarrow S \cup \{u\}$ ;
  - 5.3 For all  $v \in Adj[u]$  do
    - 5.3.1. If  $d[v] > d[u] + w(u, v)$  then
      - 5.3.1.1.  $d[v] \leftarrow d[u] + w(u, v)$ ;
      - 5.3.1.2.  $\pi[v] \leftarrow u$ ;



# Correctness

**Theorem 1.** *The algorithm computes a correct shortest distance tree when applied to a graph  $G$  with no negative weight edges.*

## Proof.

We'll show by induction on the size of  $S$  that for every  $1 \leq k \leq n$ , at the end of the while loop with  $|S| = k$ , the functions  $\pi[]$  and  $d[]$  satisfy:

1. If  $v \in S$  then  $d[v]$  is the shortest path distance of  $v$  from  $s$ , and  $\pi[v]$  encodes the last edge of that path.
2. If  $v \notin S$  then  $d[v]$  is the shortest path of  $v$  from  $s$  using only internal vertices of  $S$ , and  $\pi[v]$  encodes the last edge of that path.

The induction hypothesis holds for  $|S| = 1$  since in that case  $S = \{s\}$ , and for all  $v$  either  $d[v]$  is the weight of the edge  $(v, s)$  or  $\infty$ .

Assume that the induction hypothesis holds for  $|S| = j - 1$ . Consider the  $j$ -th iteration of the while loop:

**Lemma 2.** *The shortest path from  $u$  to  $s$  uses only vertices of  $S$ .*

**Proof.** Assume that a shorter path from  $u$  to  $s$  contains a vertex in  $Q$ . Let  $v$  be the first such vertex, then  $d[v] < d[u]$ .  $\square$

Thus, 1 of the induction hypothesis is satisfied.

**Lemma 3.** *If vertex  $v \in Q$  had a correct value  $d[v]$  at the beginning of the while iteration, it has a correct value at the end of the iteration.*

**Proof.**

By the lemma's assumption we need only to check paths from  $v$  to  $s$  that contain  $u$ .

The algorithm checks only paths in which  $v$  is adjacent to  $u$

How about the remaining paths?

If there is a shorter path

$$P = s, v_1, v_2, \dots, u, v_k, \dots, v$$

with  $u$  not adjacent to  $v$ , then since  $v_k$  joined  $S$  before  $u$ , there must be a path from  $v_k$  to  $s$  that does not use  $u$  and is not longer. Thus,  $d[v]$  has the correct value without considering paths that use  $u$ .  $\square$

2 of the induction hypothesis is satisfied.  $\square$

# Run Time

**Theorem 2.** *The algorithm terminates in  $O(|V|^2)$  steps.*

**Proof.**

1.1 + 1.2 takes  $O(|V|)$  time.

The **while** loop is executed  $O(|V|)$  times.

Each call to 5.1 takes  $O(|V|)$  steps, total work on 5.1 is  $O(|V|^2)$ .

The total number of iteration of the **for** loop (over all iterations of the **while** loop) is  $O(|E|) = O(|V|^2)$  steps.  $\square$