

## 6.1 Occupancy Problem

**Bins and Balls** Throw  $n$  balls into  $n$  bins at random.

1.  $\Pr[\text{Bin 1 is empty}] = (1 - \frac{1}{n})^n \sim \frac{1}{e}$ .
2.  $\Pr[\text{Bin 1 has } k \text{ balls}] = \binom{n}{k} \frac{1}{n}^k (1 - \frac{1}{n})^{n-k} \leq \frac{1}{e \cdot k!}$ .

**Sterling's Approximations**

$$\left(\frac{n}{k}\right)^k \leq \binom{n}{k} \leq \left(\frac{ne}{k}\right)^k$$

Thus, letting  $A_{i,k}$  be the event that bin  $i$  contains at least  $k$  balls, we have

$$\Pr(A_{i,k}) = \sum_{i=k}^n \binom{n}{i} \left(\frac{i}{n}\right)^i \left(1 - \frac{i}{n}\right)^{n-k}$$

Thus, by the union bound,

$$\Pr(\text{any bin contains more than } k \text{ balls}) \leq \sum_{i=1}^n \Pr(A_{i,k})$$

In order to approximate this, we need to derive a simple upper bound for  $\Pr(A_{i,k})$ . We'll make use of the following elementary inequality, for any  $i \leq n$ :

$$\left(\frac{n}{i}\right)^i \leq \binom{n}{i} \leq \left(\frac{ne}{i}\right)^i$$

Using this we can easily derive the bound

$$\begin{aligned} \Pr(A_{i,k}) &\leq \sum_{i=k}^n \left(\frac{ne}{i}\right)^i \left(\frac{1}{n}\right)^i \\ &= \left(\frac{e}{i}\right)^k \left(1 + \frac{e}{k} + \left(\frac{e}{k}\right)^2 + \dots\right) \\ &= \left(\frac{e}{k}\right)^k \frac{1}{1 - e/k} \end{aligned}$$

Now comes the tedious part. Let  $k = \lceil (3 \log n) / \log \log n \rceil$ . Then

$$\begin{aligned}
 \Pr(A_{i,k}) &\leq \left(\frac{e}{k}\right)^k \frac{1}{1 - e/k} \\
 &\leq 2 \left(\frac{e}{3 \log n / \log \log n}\right)^k \\
 &\leq 2 \left(e^{1 - \log 3 - \log \log n + \log \log \log n}\right)^k \\
 &\leq 2 \left(e^{-\log \log n + \log \log \log n}\right)^k \\
 &\leq 2 \left(e^{-3 \log n + 3 \frac{\log \log \log n}{\log \log n} \log n}\right) \\
 &\leq 2 \left(e^{-2 \log n}\right) \\
 &= \frac{2}{n^2}
 \end{aligned}$$

for  $n$  sufficiently large that  $(\log \log \log n) / \log \log n < 1/3$ .

It follows that

$$\begin{aligned}
 \Pr(\text{no bin contains more than } \lceil (3 \log n) / \log \log n \rceil \text{ balls}) &= 1 - \sum_{i=1}^n \Pr(A_{i,k}) \\
 &\geq 1 - \frac{2}{n}
 \end{aligned}$$

### Theorem 6.1.1 Max Load

When  $n$  balls are thrown into  $n$  bins, the maximum number of balls in any bin is  $O(\frac{\log n}{\log \log n})$  with high probability, i.e.,

$$\begin{aligned}
 E[\max \text{ load}] &= \frac{\ln n}{\ln \ln n} (1 + o(1)) \\
 \max \text{ load} &= \Theta\left(\frac{\ln n}{\ln \ln n}\right) \quad \text{w.h.p.}
 \end{aligned}$$

It can be shown that this is a tight bound.

**Coupon Collector's Problem** Suppose I throw  $kn$  balls.

$$\Pr[\text{bin 1 is empty}] \sim \left(\frac{1}{e}\right)^k$$

If  $k = c \ln n + d$ , then

$$\Pr[\text{bin 1 is empty}] \sim \frac{1}{e^{dn^c}}$$

$$\Pr[\exists \text{ some bin empty}] \leq \frac{n}{n^c e^d} \leq \frac{1}{n^{c-1}}$$

Therefore, w.h.p.  $O(n \log n)$  balls suffice.

**Claim:**

$$E[\text{number of balls to see all bins}] = n \cdot H_n$$

Imagine a counter (starting at 0) that tells us how many boxes have at least one ball in it. Let  $X_1$  denote the number of throws until the counter reaches 1 (so  $X_1 = 1$ ). Let  $X_2$  denote the number of throws from that point until the counter reaches 2. In general, let  $X_k$  denote the number of throws made from the time the counter hit  $k-1$  up until the counter reaches  $k$ .

So, the total number of throws is  $X_1 + \dots + X_n$ , and by linearity of expectation, what we are looking for is  $E[X_1] + \dots + E[X_n]$ .

How to evaluate  $E[X_k]$ ? Suppose the counter is currently at  $k-1$ . Each time we throw a ball, the probability it is something new is  $(n-(k-1))/n$ . So, another way to think about this question is as follows:

Coin flipping: we have a coin that has probability  $p$  of coming up heads (in our case,  $p = (n-(k-1))/n$ ). What is the expected number of flips until we get a heads?

It turns out that the "intuitively obvious answer",  $1/p$ , is correct. But why? Here is one way to see it: if the first flip is heads, then we are done; if not, then we are back where we started, except we've already paid for one flip. So the expected number of flips  $E$  satisfies:  $E = p \cdot 1 + (1-p) \cdot (1 + E)$ . You can then solve for  $E = 1/p$ .

Putting this all together, let  $CC(n)$  be the expected number of throws until we have filled all the boxes. We then have:

$$\begin{aligned} CC(n) &= E[X_1] + \dots + E[X_n] \\ &= n/n + n/(n-1) + n/(n-2) + \dots + n/1 \\ &= n(1/n + 1/(n-1) + \dots + 1/1) \\ &= nH_n \end{aligned}$$

QED.

$$\Pr[x \geq n \ln n + cn \text{ or } x \leq n \ln n - cn] \sim (e^{-e^{-c}} - e^{-e^c})$$

## 6.2 Hashing

### FORMAL SETUP

- Keys come from some large universe  $M$ . (e.g, all  $< 50$ -character strings)
- Some set  $S$  in  $M$  of keys we actually care about (which may be static or dynamic).
- do inserts and lookups by having an array  $N$  of size  $|N|$ , and a HASH FUNCTION  $h : M \rightarrow \{0, \dots, |N| - 1\}$ . Given element  $x$ , store in  $N[h(x)]$ .
- Will resolve collisions by having each entry in  $A$  be a linked list. Collision is when  $h(x) = h(y)$ . There are other methods but this is cleanest – called "separate chaining". To insert, just put at top of list. If  $h$  is good, then hopefully lists will be small.

### UNIVERSAL HASHING

A hash family  $\mathcal{H}$  is 2-universal if for all  $x \neq y$  in  $M$ ,

$$\Pr_{h \in \mathcal{H}}[h(x) = h(y)] \leq \frac{1}{|N|}$$

Let  $x, y \in M$ .

$$C_{xy} = \begin{cases} 1 & \text{if } h(x) = h(y) \\ 0 & \text{otherwise} \end{cases}$$

$$E[C_{xy}] \leq \frac{1}{|N|}$$

$$\begin{aligned} E[\text{number of elts of } S \text{ that collide with } y] &= \sum_{x \neq y} C_{xy} \leq \frac{|S|}{|N|} \\ &= E[\text{amount of time when accessing } y] \end{aligned}$$

If  $|N| \geq |S|$ , then  $E[\text{amount of time when accessing } y] = o(1)$ .

One way to construct a 2-universal hash family:

Here, let  $M = \{0, \dots, m - 1\}$  and  $N = \{0, \dots, n - 1\}$ . Pick prime  $p \geq m$  (or, think of just rounding  $m$  up to nearest prime). Define

$$\begin{aligned} h_{a,b}(x) &= ((ax + b) \bmod p) \bmod n. \\ \mathcal{H} &= \{h_{ab} \mid a, b \text{ in } GF(p) \text{ and } a \neq 0\} \end{aligned}$$

It is easy to show that  $|\mathcal{H}| = p(p - 1)$ .

### Theorem 6.2.1 Lower Bound

$\mathcal{H}$  is a hash family  $M \rightarrow N$ , then  $\exists x \neq y \in M$ , s.t.  $\Pr[h(x) = h(y)] \geq \frac{1}{|N|} - \frac{1}{|M|}$ .

Pf: via Yao's principle.

**Strongly 2-universal hash family** see Anupam's notes

**Perfect hash functions** Definition: A hash function that maps each different key to a distinct integer. Usually all possible keys must be known beforehand. A hash table that uses a perfect hash has no collisions.

A family of hash functions  $H = \{h : M \rightarrow N\}$  is said to be a perfect hash family if for each set  $S \subseteq M$  of size  $s \leq n$ , there exists a hash function  $h \in H$  that is perfect for  $S$ .

If  $|N| = |S|$ , every perfect hash family has size  $2^{\Omega(|N|)}$ .

**2-level hashing** [Fredman Komlos Szemerdi]

Proposal: hash into table of size  $N$ . Will get some collisions. Then, for each bin, rehash it, squaring the size of the bin to get zero collisions.

To construct a 2-level hash function:

1. Pick  $h \in H$ , where  $H$  is a 2-universal hash family  $M \rightarrow N$  and  $|N| = |S|$ .
2. If number of collisions  $> |N|$ , goto step 1
3. If  $N_i$  elements hashed to bin  $i \leq N$ , then pick  $h_i : M \rightarrow N_i^2$ . If any collisions goto step 3.
4. Do step 3 for all bins.

$$\Pr[x, y \text{ collide}] \leq \frac{1}{|N|}$$
$$E[\text{number of collisions}] \leq \binom{|S|}{2} \frac{1}{|N|}$$

1. In step 1 and 2, since  $|N| = |S|$ , let  $C$  denote number of collisions.

$$E[C] \leq \binom{|S|}{2} \frac{1}{|S|} < \frac{|S|}{2}$$

According to Markov Inequality,

$$\Pr\left[C > 2 \cdot \frac{|S|}{2}\right] \leq \frac{1}{2}$$

2.  $C = \sum_i \binom{N_i}{2} \leq |N| = |S|$

3. If  $H_i : M \rightarrow N_i^2$ , set  $S$  is of size  $N_i$ .

$$E[C_i] \leq \binom{N_i}{2} \cdot \frac{1}{N_i^2} \leq \frac{1}{2}$$

Therefore, according to Markov Inequality,

$$\Pr[C_i \geq 1] \leq \frac{1}{2}$$

Now let's study the space requirement of this scheme.

$$Space \leq |N| + \sum_i N_i^2 \leq 2|S|$$

In addition, to store the hash functions, we need to use  $O(|S|)$  more bits.

Unfortunately, this approach works for static dictionary only, but not dynamic dictionaries where we want to support insert/delete operations.