

# How sensitive is a quantum computer to small perturbations?

While building quantum circuits for the different problems we have seen so far, we often assumed that we have access to arbitrary rotation and/or phase change gates. This seems to call for infinite precision in the implementation of such gates, which is clearly an unrealistic demand. (From the computational perspective, however, arbitrary precision would be very useful—we could smuggle in more computational power through it. For example, Adleman shows how we can factor in deterministic polynomial time if we could do infinite precision real arithmetic in a single step of computation.) The question that arises then is whether we can approximate the gates used in our quantum circuits with *finite* precision ones, and yet expect them to work almost as well. Fortunately, as we will see in this lecture, quantum circuits are quite robust against such approximation. In fact, we will show that a computation that runs for  $T$  steps needs no more than  $O(\log T)$  bits of precision in the gates involved.

This robustness against small errors, however, also seems to limit the power of quantum computers. Consider the following problem. We are given a black-box subroutine to compute a function  $f : \{0, 1\}^n \rightarrow \{0, 1\}$ , and the goal is to find an input  $x$  such that  $f(x) = 1$ . We could think of  $f$  as a formula over  $n$  variables, in which case the problem becomes just a reformulation of the satisfiability problem. A natural question to ask is whether we can exploit the exponential “parallelism” that a quantum computer affords to search for a solution  $x$  efficiently, given access to the function  $f$ . It turns out that any quantum algorithm must take at least  $\Omega(2^{n/2})$  steps in the worst case in order to solve this problem. The reason, as we shall see, is essentially the one mentioned above: the inability of a quantum machine to “detect” small perturbations. This result is a clear indication that quantum parallelism alone cannot yield an efficient solution to an **NP**-hard problem; one would necessarily have to exploit additional structure inherent in the problem to be able to beat the lower bound.

**Remark:** The lower bound of  $2^{n/2}$  also happens to be tight up to a constant factor. This surprising result is due to Grover, who discovered an algorithm for the case when there is exactly one  $x$  such that  $f(x) = 1$  (which happens to be the hardest case). We will see this algorithm in a later lecture.

## 1 Perturbed computations

Suppose we wish to set up a superposition  $|\psi\rangle \in \mathcal{C}^{2^n}$ , but the quantum circuit we have only produces a superposition  $|\psi'\rangle$  which is  $\epsilon$ -close to  $|\psi\rangle$ , i.e., is at distance at most  $\epsilon$  from  $|\psi\rangle$  in the  $L_2$  norm. Could the circuit still be of any use? It could, if the distribution  $\mathcal{D}(|\psi'\rangle)$  resulting from measuring  $|\psi'\rangle$  is sufficiently close to  $\mathcal{D}(|\psi\rangle)$ . For example, if  $\|\mathcal{D}(|\psi'\rangle) - \mathcal{D}(|\psi\rangle)\|_1 \leq \delta$ , then the chances of noticing the difference in much less than  $1/\delta$  runs of the circuit are very

small. The distributions are indeed close if  $|\psi\rangle$  and  $|\psi'\rangle$  are close as vectors in  $\mathcal{C}^{2^n}$ . More precisely, we can show the following:

**Lemma 1** *If  $\| |\psi'\rangle - |\psi\rangle \|_2 \leq \epsilon$ , then  $\| \mathcal{D}(\psi') - \mathcal{D}(\psi) \|_1 \leq \sqrt{2}\epsilon$ .*

The proof of this lemma is left as an exercise.

Now consider a computation consisting of  $T$  steps, involving the application of the (unitary) transformations  $U_1, U_2, \dots, U_T$  to a superposition  $|\phi_0\rangle$ . Suppose, instead, that we use “perturbed” unitary transformations  $U'_i$  to carry out the computation. Can we expect the circuit constructed out of these to still work reasonably well? It turns out that due to the unitary nature of the transformations involved, the errors generated by the perturbations are not magnified as the computation proceeds; they accumulate only additively! To see this, consider the following  $T + 1$  transformations obtained by composing, for the  $i$ th transformation ( $0 \leq i \leq T$ ),  $U_j$  at the  $j$ th step for  $j \leq i$ , and then  $U'_j$  for the time steps  $j > i$ . Let  $|\psi_i\rangle$  be the result of action of these  $T + 1$  transformations on the superposition  $|\phi_0\rangle$ . (The different computations are shown below.)

Step								
1	$U'_1$	$U_1$	$U_1$	$U_1$	$\dots$	$U_1$	$U_1$	$U_1$
2	$U'_2$	$U'_2$	$U_2$	$U_2$	$\dots$	$U_2$	$U_2$	$U_2$
3	$U'_3$	$U'_3$	$U'_3$	$U_3$	$\dots$	$U_3$	$U_3$	$U_3$
4	$U'_4$	$U'_4$	$U'_4$	$U'_4$	$\dots$	$U_4$	$U_4$	$U_4$
$\vdots$		$\vdots$			$\dots$		$\vdots$	
$T - 2$	$U'_{T-2}$	$U'_{T-2}$	$U'_{T-2}$	$U'_{T-2}$	$\dots$	$U_{T-2}$	$U_{T-2}$	$U_{T-2}$
$T - 1$	$U'_{T-1}$	$U'_{T-1}$	$U'_{T-1}$	$U'_{T-1}$	$\dots$	$U'_{T-1}$	$U_{T-1}$	$U_{T-1}$
$T$	$U'_T$	$U'_T$	$U'_T$	$U'_T$	$\dots$	$U'_T$	$U'_T$	$U_T$
Result	$ \psi_0\rangle$	$ \psi_1\rangle$	$ \psi_2\rangle$	$ \psi_3\rangle$	$\dots$	$ \psi_{T-2}\rangle$	$ \psi_{T-1}\rangle$	$ \psi_T\rangle$

Notice that since all the operations involved in the computation are unitary,

$$\begin{aligned}
 \| |\psi_{i+1}\rangle - |\psi_i\rangle \| &= \| U'_T \dots U'_{i+2} U_{i+1} U_i \dots U_1 |\phi_0\rangle - U'_T \dots U'_{i+2} U'_{i+1} U_i \dots U_1 |\phi_0\rangle \| \\
 &= \| U'_T \dots U'_{i+2} (U_{i+1} - U'_{i+1}) U_i \dots U_1 |\phi_0\rangle \| \\
 &= \| (U_{i+1} - U'_{i+1}) |\phi_i\rangle \|,
 \end{aligned}$$

where  $|\phi_i\rangle = U_i \dots U_1 |\phi_0\rangle$  is the superposition we expect to get if the correct transformations are applied. This implies that (going via the triangle inequality)

$$\| |\psi_T\rangle - |\psi_0\rangle \| \leq \sum_{0 \leq i < T} \| |\psi_{i+1}\rangle - |\psi_i\rangle \|$$

$$= \sum_{0 \leq i < T} \| (U_{i+1} - U'_{i+1}) |\phi_i\rangle \| \quad (1)$$

In other words, at each stage, if we employ a perturbed transformation in the place of another transformation, we can assume that we are working with intended transformation for it, and just add a correction term (the corresponding error) to our result.

## 2 Errors in defective circuits

Define the norm of a linear operator  $A$  as

$$\| A \| \stackrel{\text{def}}{=} \max_{v: \|v\|=1} \| Av \|.$$

We can specialize the result summarized by (1) to the case when the transformations  $U'_i$  are close to the  $U_i$ 's in the sense that  $\| U'_i - U_i \| \leq \delta$ . In this case, the net error in the computation amounts to at most  $\delta T$ , since each correct superposition  $|\phi_i\rangle$  has norm 1.

Suppose each transformation  $U_i$  is a basic rotation by  $\theta$  gate (or a conditional phase change gate with the same parameter), as is the case in a circuit that we may like to implement, and suppose that  $U_i$  is approximated by a rotation by  $\theta + \delta\theta$  gate  $U'_i$ . For any unit length vector  $v \in \mathcal{C}^{2^n}$ , we then have  $\| U'_i v - U_i v \| \leq \delta\theta$ . So the  $T$  steps of computation lead to an error of at most  $\delta\theta T$  in the final superposition, i.e., an error of at most  $\sqrt{2}\delta\theta T$  in the corresponding distributions. To make this smaller than a given  $\epsilon$ , we need  $\delta\theta \leq \epsilon/\sqrt{2}T$ . This means that we need the only  $O(\log T)$  bits of accuracy in the specification of the angle for any gate in the circuit.

## 3 A lower bound for the search problem

As mentioned earlier, the robustness of quantum circuits against small perturbations (reflected in (1)) also seems to limit their computational power. Recall the search problem introduced earlier: given a boolean function  $f$  of  $n$  bits, find an  $x$  such that  $f(x) = 1$ . We can show that, in the worst case, any algorithm must take  $\Omega(2^{n/2})$  steps to locate a solution string with probability at least a constant  $p > 0$ .

Suppose algorithm  $A$  solves this problem in  $T$  steps. I.e., with probability at least  $p$ , it finds a solution for every  $n$  variable function in  $T$  steps (if such a solution exists). We will test  $A$  on the function  $f_0 \equiv 0$  and construct a function  $f$  such that  $f$  is non-zero on a unique string  $x_0$ , and the algorithm  $A$  performs badly on input  $f$ . The string  $x_0$  is in fact the one at which  $A$  probes  $f$  the least during its run on input  $f_0$ .

Let  $\alpha_{t,y}$  be the amplitude with which  $A$  evaluates  $f_0$  at  $y$  at time step  $t$ . Let  $x_0$  be such that

$a_y = \sum_t |\alpha_{t,y}|^2$  is minimized. We know that  $\sum_y a_y \leq T$ , and therefore,  $a_{x_0} = \min_y a_y \leq T/2^n$ .

Now consider the function  $f$  which is non-zero only at  $x_0$ . We will show that the algorithm  $A$  takes at least  $\Omega(2^{n/2})$  steps to locate  $x_0$  when it is given  $f$  as input. Consider the run of the algorithm on input  $f$ . We can view the  $T$  actions  $U_i^f$  of  $A$  as perturbations of its actions  $U_i$  on input  $f_0$ . The distance between the superpositions  $|\psi_0\rangle$  and  $|\psi_T\rangle$  resulting from the runs on  $f$  and  $f_0$  respectively is then given by (1). Now, for each  $0 \leq i < T$ , notice that  $\| (U_{i+1} - U_{i+1}^f) |\phi_i\rangle \| \leq \sqrt{2} |\alpha_{i,x_0}|$ , so that

$$\| |\psi_T\rangle - |\psi_0\rangle \| \leq \sqrt{2} \sum_i |\alpha_{i,x_0}|.$$

Since  $a_{x_0} = \sum_i |\alpha_{i,x_0}|^2 \leq T/2^n$ , the sum  $\sum_i |\alpha_{i,x_0}|$  can be at most  $T/2^{n/2}$  (when all the amplitudes are equal to  $1/2^{n/2}$ ). So we get

$$\| |\psi_T\rangle - |\psi_0\rangle \| \leq \sqrt{2} \frac{T}{2^{n/2}}.$$

But  $A$  must (or can be modified to) distinguish between the two distributions  $\mathcal{D}(\psi_0)$  and  $\mathcal{D}(\psi_T)$  by at least  $p$ . This implies, by lemma 1 above, that

$$p \leq \| \mathcal{D}(\psi_0) - \mathcal{D}(\psi_T) \|_1 \leq 2 \frac{T}{2^{n/2}}$$

which translates into an exponential lower bound of  $(p/2) 2^{n/2}$  for  $T$ .