# The Shape of the Internet

Slides assembled by Jeff Chase Duke University (thanks to Vishal Misra and C. Faloutsos)



# The Shape of the Network

Characterizing "shape":

- · AS-level topology: who connects to whom
- · Router-level topology: what connects with what
- POP-level topology: where connects with where Why does it matter?
- · Survivability/robustness to node/POP/AS failure
- · Path lengths / diameter
- · Congestion / hot spots / bottlenecks
- Redundancy

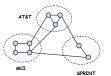
Star? Tree? Mesh? Random?

# Why study topology?

- Correctness of network protocols typically independent of topology
- Performance of networks critically dependent on topology
  - e.g., convergence of route information
- · Internet impossible to replicate
- Modeling of topology needed to generate test topologies

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# Internet topologies





Router leve

Autonomous System (AS) level

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# More on topologies..

- Router level topologies reflect physical connectivity between nodes
  - Inferred from tools like *traceroute* or well known public measurement projects like Mercator and Skitter
- AS graph reflects a peering relationship between two providers/clients
  - Inferred from inter-domain routers that run BGP and public projects like Oregon Route Views
- Inferring both is difficult, and often inaccurate

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# Early work

- Early models of topology used variants of Erdos-Renyi random graphs
  - Nodes randomly distributed on 2-dimensional plane
  - Nodes connected to each other w/ probability inversely proportional to distance
- Soon researchers observed that random graphs did not represent real world networks

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# Real world topologies

- · Real networks exhibit
  - Hierarchical structure
  - Specialized nodes (transit, stub..)
  - Connectivity requirements
  - Redundancy
- Characteristics incorporated into the Georgia Tech Internetwork Topology Models (GT-ITM) simulator (E. Zegura, K.Calvert and M.J. Donahoo, 1995)

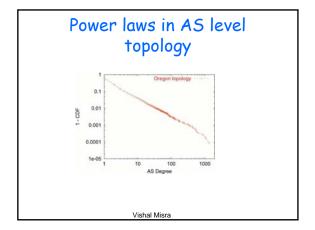
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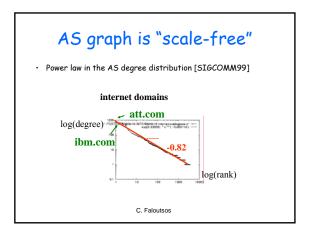
### So...are we done?

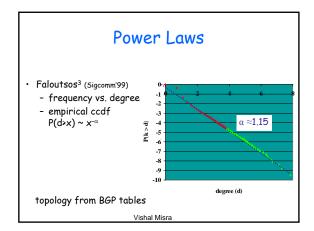
- No!
- In 1999, Faloutsos, Faloutsos and Faloutsos published a paper, demonstrating power law relationships in Internet graphs
- Specifically, the node degree distribution exhibited power laws

That Changed Everything...

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### GT-ITM abandoned...

- · GT-ITM did not give power law degree graphs
- New topology generators and explanation for power law degrees were sought
- Focus of generators to match degree distribution of observed graph

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# Generating power law graphs

Goal: construct network of size N with degree power law,  $P(d>x) \sim x^{-\alpha}$ 

- power law random graph (PLRG)(Aiello et al)
- · Inet (Chen et al)
- incremental growth (BA) (Barabasi et al)
- · general linear preference (GLP) (Bu et al)

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### Barabasi model: fixed exponent

- · incremental growth
  - initially,  $m_0$  nodes
  - step: add new node i with *m* edges
- · linear preferential attachment
  - connect to node i with probability  $\frac{\prod(k_i) = k_i / \sum k_i}{\sum k_i}$



may contain multi-edges, self-loops

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# "Scale-free" graphs

- Preferential attachment leads to "scale free" structure in connectivity
- Implications of "scale free" structure
  - Few centrally located and highly connected hubs
- Network robust to random attack/node removal (probability of targeting hub very low)
- Network susceptible to catastrophic failure by targeted attacks ("Achilles heel of the Internet" Albert, Jeong, Barabasi, Nature 2000)

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# Is the router-level Internet graph scale-free?

- No...(There is no Memphis!)
- · Emphasis on degree distribution structure ignored
- · Real Internet very structured
- · Evolution of graph is highly constrained

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# Topology constraints

- Technology
  - Router out degree is constrained by processing speed
  - Routers can either have a large number of low bandwidth connections, or..
  - A small number of high bandwidth connections
- · Geography
- Router connectivity highly driven by geographical proximity
- Route Economy
  - Capacity of links constrained by the technology that nodes can afford, redundancy/performance they desire etc.

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# Network and graph mining Friendship Network [Moody '01] Frod Web [Martinez '91] Graphs are everywhere! C. Faloutsos

# Network and graph mining



- · How does the Internet look like?
- · How does the web look like?
- What constitutes a 'normal' social network?
- · What is the 'network value' of a customer?
- · which gene/species affects the others the

C. Faloutsos

# Why

Given a graph:

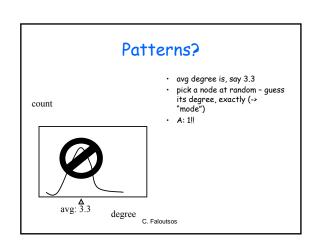


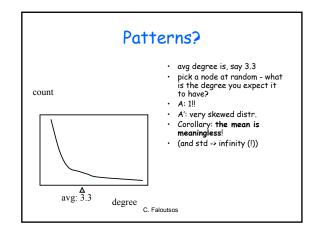
- which node to market-to / defend / immunize first?
- Are there un-natural subgraphs? (eg., criminals' rings)?

[from Lumeta: ISPs 6/1999]

C. Faloutsos

# equation of the state of the st

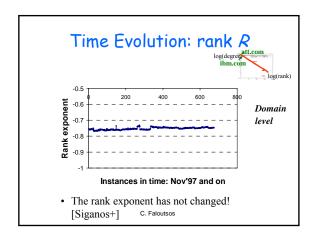


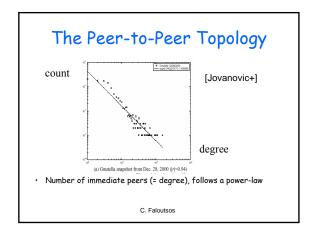


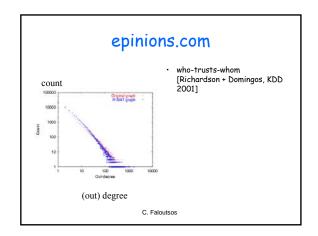
## Power laws - discussion

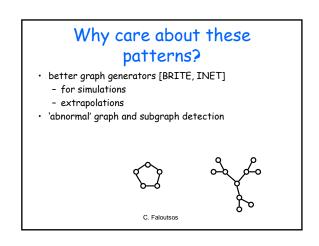
- · do they hold, over time?
- Yes! for multiple years [Siganos+]
- · do they hold on other graphs/domains?
- Yes!
  - web sites and links [Tomkins+], [Barabasi+]
  - peer-to-peer graphs (gnutella-style)
  - who-trusts-whom (epinions.com)

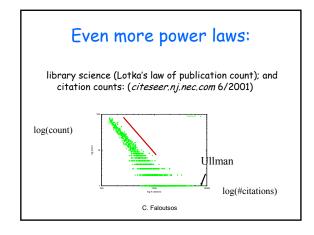
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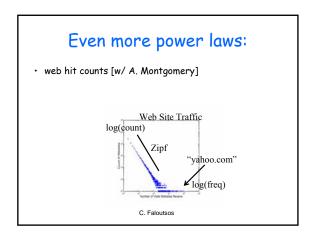






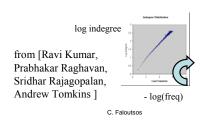






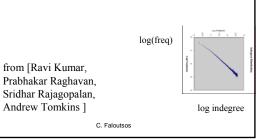
# Power laws, cont'd

 In- and out-degree distribution of web sites [Barabasi], [IBM-CLEVER]



# Power laws, cont'd

In- and out-degree distribution of web sites [Barabasi], [IBM-CLEVER]



# Mapping the Internet

 At this point in the session, we discussed the SIGCOMM 2002 RocketFuel paper, based on slides in pdf form from Neil Spring.

 $www.cs.umd.edu/{\sim}nspring/talks/sigcomm-rocketfuel.pdf$