Exploration & Representation of Data with Geometric Wavelets Eric E Monson, Rachael Brady, Guangliang Chen & Mauro Maggioni

Duke University, Durham NC, USA

Problem: Feature Discovery

Terms:

Dictionaries: Sets of characteristic functions or features. We use superpositions of these to build a "model", or data representation.

Low-dimensional signals/functions: e.g. 1D sounds, 2D individual images.

High-dimensional data: Point clouds in D-dimensional space, where each point is one piece of data and D=#pixels/image, #terms/corpus or #samples/ spoken vowel.

Challenge:

For low-dimensional signals we have many different "general-purpose" dictionaries (Fourier basis, Wavelets, Curvelets) to model our data and do compression, de-noising, sharpening, etc.

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Daubechies: wavelets (b), scaling fncts (r)	Fourier

For high-dimensional data we would like to do the same things, but we do not have good, tractable models, so we must find features from the data itself.

Given the data (X) we want to learn a set of features (Φ) and **coefficients (a)** to build a representation such that

$X \approx \Phi \cdot \alpha$

 Φ is "good" if α is sparse (lots of zeros or very small values).

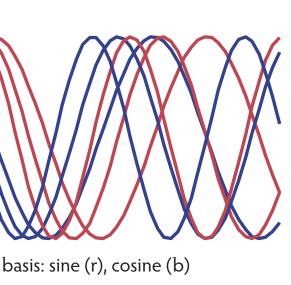
Most methods are "black boxes" which have no guarantees, are costly to compute and don't yield interpretable data features.

Our Approach:

We do not try to solve this problem "in general", but exploit the fact that often **real data has lower-dimensional geometric structure**, such as lying near a **manifold** (\mathcal{M}) of dimensionality d<<D.

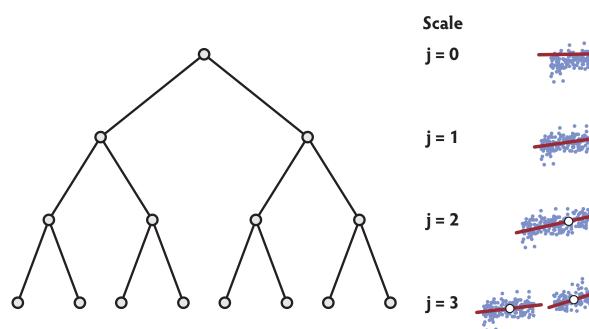
Geometric Wavelets is a novel construction which discovers features in high-dimensional data under these geometric assumptions.

It is **explicit**, which leads to **interpretable features**, and it comes with guarantees (as a function of an approximation error parameter) on computational cost, number of elements in the dictionary and sparsity of the representation. It is globally non-linear, but piecewise linear, so it is fast, but can adapt to arbitrary non-linear manifolds.



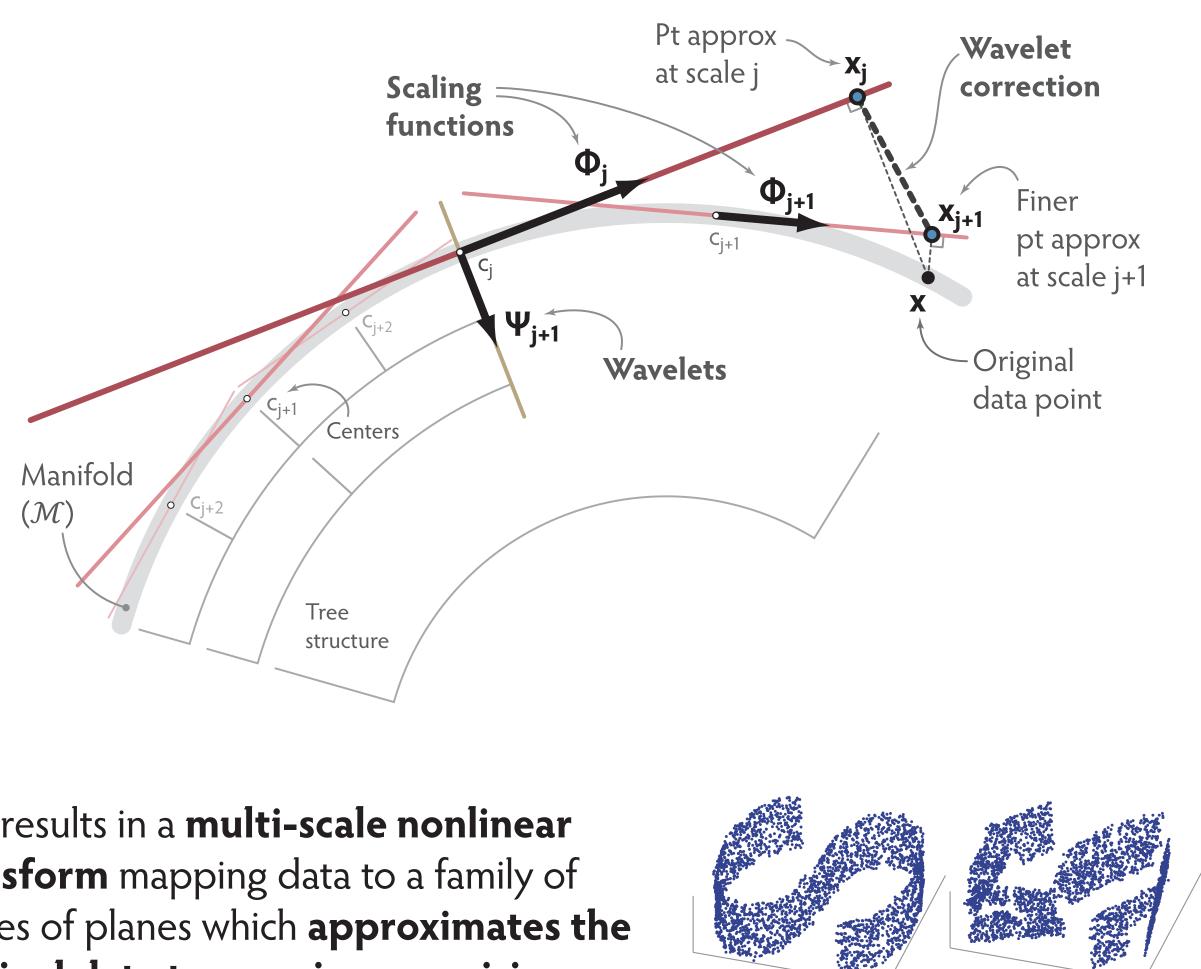
Solution: Geometric Wavelets

- 1. Cut the data into pieces.
- 2. Approximate each piece as a low-dimensional plane.
- 3. Use these approximations as an interpretable representation or feature set (dictionary) for the data that can be used for compression, filtering, outlier detection, etc.



More Details:

- 1. Use a similarity measure to create a graph from the data points. Construct a set of multi-scale partitions of \mathcal{M} by using recursive spectral cuts. (METIS uses Eigenfunctions of the Laplacian over the graph – we are also implementing Cover Trees. This step often involves task-specific method variations.)
- 2. Compute the SVD of the data covariance for each piece. This gives Scaling Functions & \mathcal{M}_{ik} – a manifold approximation at scale j for piece k – a projection onto that local approximate tangent space.
- 3. Higher-scale planes are small corrections to the previous parent. Efficiently encode the differences between $\mathcal{M}_{i+1} \rightarrow \mathcal{M}_i$ by constructing Wavelet spanning space & "detail" operators analogous to Wavelet theory.



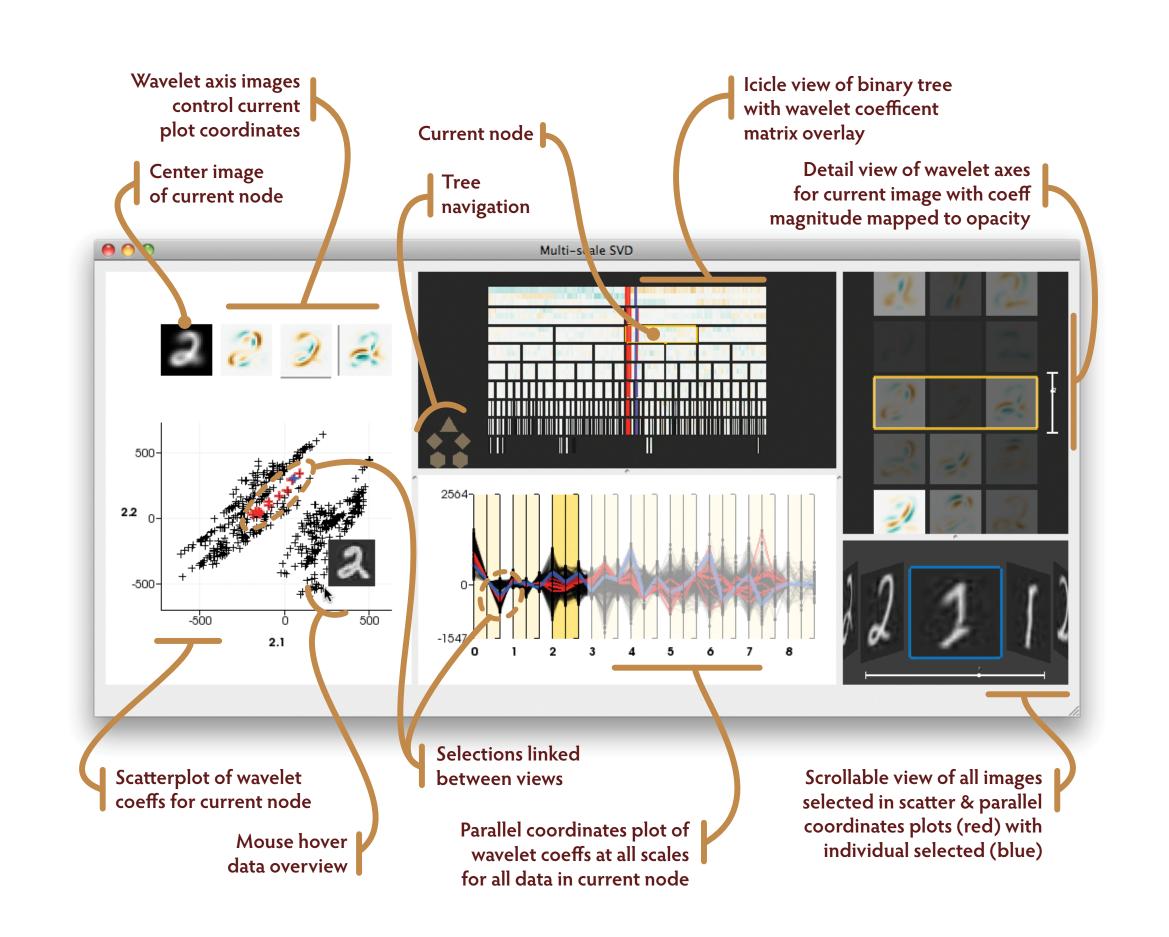
This results in a **multi-scale nonlinear** transform mapping data to a family of pieces of planes which **approximates the** original data to any given precision.

▲ Quickly see much more data so mathematicians can evaluate methods during development.

Begin developing a platform onto which we can build more specialized applications for **new** tasks and data types.

▲ Help **explain** Geometric Wavelets and **gain intuition** about the representation.

Implemented in Python, using PyQt4 to glue together custom VTK views. Currently the representation is not computed in the GUI – Matlab output is loaded from files.



Observations & Future Directions:

▲ Coarser scales contain generalized approximations of the data, with readily interpretable node centers and wavelet directions.

▲ Finer scales reveal anomalous data through extreme wavelet coefficients or "odd" wavelet axis images.

Coarser-scale wavelets contain information which could be ignored for classifiation tasks, but **finer-scale wavelets** encode more specific features which **cluster and characterize individuals**.

Developers have changed their ideas about data encoding after viewing their results in the GUI.

A We are already working on **variable dimensionality**, group definition & labeling for **classification and outlier detection**, views for new data types.



Experience: Interactive GUI

