

# A $(1 + \varepsilon)$ -Approximation Algorithm for 2-Line-Center \*

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## Abstract

We consider the following instance of projective clustering, known as the 2-line-center problem: Given a set  $S$  of  $n$  points in  $\mathbb{R}^2$ , cover  $S$  by two strips so that the maximum width of a strip is minimized. Algorithms that find the optimal solution for this problem have near-quadratic running time. In this paper we present an algorithm that computes, for any  $\varepsilon > 0$ , a cover of  $S$  by 2 strips of width at most  $(1 + \varepsilon)w^*$ , in  $O(n \log n + n/\varepsilon^3 \log(1/\varepsilon))$  time.

## 1 Introduction

**Problem statement and motivation.** The 2-line-center problem is defined as follows: Given a set  $S$  of  $n$  points in  $\mathbb{R}^2$ , cover  $S$  by two strips so that the maximum width of a strip is minimized. This is a special case of *projective clustering*. A projective clustering problem is typically defined as follows. Given a set  $S$  of  $n$  points in  $\mathbb{R}^d$  and two integers  $k < n$  and  $q \leq d$ , find  $k$   $q$ -dimensional flats  $h_1, \dots, h_k$  and partition  $S$  into  $k$  subsets  $S_1, \dots, S_k$  so that

$$\max_{1 \leq i \leq k} \max_{p \in S_i} d(p, h_i)$$

is minimized. The  $k$ -line-center problem is the projective clustering problem for  $d = 2$  and  $q = 1$ . That is, we partition  $S$  into  $k$  clusters and each cluster  $S_i$  is projected onto a line (hence the name “ $k$ -line-center”) so that the maximum distance between a point  $p$  and its projection  $p^*$  is minimized. Other objective functions have also been proposed [8] for projective clustering. Projective clustering has recently received attention as a tool for creating more efficient nearest neighbor structures, as searching amid high dimensional point sets is becoming increasingly important; see [1] and references therein.

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**Previous results.** Several algorithms with near-quadratic running time are known for covering a set of  $n$  points in the plane by two strips of minimum width; see [9] and references therein. It is an open problem whether a sub-quadratic algorithm exists for this problem. For  $k = 1$ , projective clustering is the classical *width problem*. The width of a point set can be computed in  $\Theta(n \log n)$  time<sup>1</sup> for  $d = 2$  [7, 11], and in  $O(n^{3/2+\varepsilon})$  expected time for  $d = 3$  [3]. Duncan *et al.* [5] gave an algorithm for computing the width approximately in higher dimensions. See also [4].

For the general problem of computing  $k$  projective clusters, few theoretical results are known. Meggido and Tamir [12] showed that it is NP-complete to decide whether a set of  $n$  points in the plane can be covered by  $k$  lines. This immediately implies that projective clustering is NP-Complete even in the planar case. In fact, it also implies that approximating the minimum width within a constant factor is NP-Complete. Agarwal and Procopiuc [2] propose an algorithm with near-linear running time that computes a cover by  $O(k \log k)$  strips of width no larger than the width of the optimal cover by  $k$  strips. The algorithm extends to covering points by hyper-cylinders in  $\mathbb{R}^d$  and to a few special cases of covering points by hyper-strips in  $\mathbb{R}^d$ . See also [6] for a recent improvement on the running time. Monte Carlo algorithms have been developed for projecting  $S$  onto a single subspace [8].

**Our result.** Let  $w^*$  denote the minimum value so that  $S$  can be covered by two strips of width at most  $w^*$ . We present an algorithm that computes, for any  $\varepsilon > 0$ , a cover of  $S$  by two strips of width at most  $(1 + \varepsilon)w^*$ , in  $O(n \log n + n/\varepsilon^3 \log(1/\varepsilon))$  time.

The paper is organized as follows. In Section 2 we introduce a few definitions and prove a result that is later used in our algorithm. Our approximation algorithm for the 2-line-center problem is described in Section 3; we begin by presenting a 6-approximation algorithm and then use it to derive our  $(1 + \varepsilon)$ -approximation algorithm.

## 2 Preliminaries

A *strip*  $\sigma$  in the plane is the region lying between two parallel lines  $\ell_1$  and  $\ell_2$ . The *width* of  $\sigma$  is the distance between  $\ell_1$  and  $\ell_2$ , and the *direction* of  $\sigma$  is the direction of  $\ell_1$  and  $\ell_2$ . A set  $\Sigma$  of two strips is called a *strip cover* of  $S$  if each point of  $S$  lies in one of the strips of  $\Sigma$ . The *width* of  $\Sigma$  is the maximum width of a strip in  $\Sigma$ . A strip cover  $\Sigma$  is *optimal* if its width is minimum among all strip covers of  $S$ .

For any pair of points  $p, q$ , let  $\ell_{pq}$  denote the line passing through  $p$  and  $q$ . If  $p = q$  then  $\ell_{pq}$  is the horizontal line through  $p$ . For any three, not necessarily distinct, points  $p, q, r$  in the plane, we denote by  $\sigma(p, q, r)$  the strip having  $\ell_{pq}$  as the median line and of width  $2 \cdot d(r, \ell_{pq})$ . If  $r \in \ell_{pq}$ ,  $\sigma(p, q, r)$  is the same as  $\ell_{pq}$ . We also use the notation  $\sigma(p, q; w)$  to denote the strip of width  $2w$  whose median line is  $\ell_{pq}$ .

Let  $\Sigma^* = \{\sigma_1^*, \sigma_2^*\}$  be an optimal cover of  $S$ . For the remainder of this paper, whenever we refer to an optimal cover of  $S$ , we mean  $\Sigma^*$  (although  $S$  may have other optimal covers as well). We define the *strip subsets* of  $S$  to be the (not necessarily disjoint) sets  $S_i^* = S \cap \sigma_i^*$ .

For a strip  $\sigma$ , we call a pair of points  $p, q \in S \cap \sigma$  an *anchor pair* of  $\sigma$  if  $d(p, q) \geq$

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<sup>1</sup>The base of all logarithms is 2, unless otherwise specified.

$\text{diam}(S \cap \sigma)/2$ . The following lemma was proved in [2]. We repeat the proof here as it will be useful later on.

LEMMA 2.1. *Let  $\sigma^* \in \Sigma^*$ , and let  $(p, q)$  be an anchor pair of  $\sigma^*$ . Then there exists a point  $r \in S$  so that  $\sigma(p, q, r)$  covers all points of  $S \cap \sigma^*$  and  $d(r, \ell_{pq}) \leq 3w^*$ .*

**Proof:** Let  $w \leq w^*$  be the width of  $\sigma^*$ ,  $S^* = S \cap \sigma^*$ , and  $\Delta$  be the diameter of  $S^*$ . Define  $\rho$  to be the smallest rectangle containing  $S^*$  that has two edges lying on the boundaries of  $\sigma^*$  (see Figure 1;  $\rho$  is the shaded area). We denote by  $v_1, v_2, v_3$  and  $v_4$  the four vertices of  $\rho$  in clockwise order. The width of  $\rho$  is  $w$ . Let  $L$  be the length of  $\rho$ . Since the two sides of  $\rho$  that are perpendicular to the direction of  $\sigma^*$  must each pass through a point of  $S^*$ ,  $L \leq \Delta$ . Let  $\sigma'$  be the thinnest strip in direction parallel to the line  $\ell_{pq}$  that contains  $\rho$ . The boundaries of  $\sigma'$  are tangent to  $\rho$ . Without loss of generality, assume that  $\partial\sigma'$  touches  $\rho$  at  $v_2$  and  $v_4$ . We denote by  $w'$  the width of  $\sigma'$ , and by  $w_1, w_2$  the distances from  $v_1$  to the boundaries of  $\sigma'$ . Using the notations of Figure 1, we deduce:

$$w' = w_1 + w_2 \leq w + L \sin \alpha \leq w + \Delta \cdot \frac{2w}{\Delta} = 3w.$$

We choose  $r \in S^*$  to be the point that is farthest away from  $\ell_{pq}$ . Since  $r \in \rho$ ,  $d(r, \ell_{pq}) \leq 3w$ . Moreover,  $\sigma(p, q, r) \supset S^*$ , and the lemma follows.  $\square$

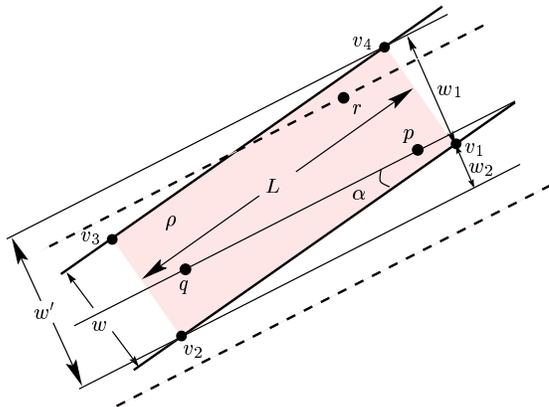


Figure 1: Finding a strip  $\sigma(p, q, r)$  (dashed boundaries) that covers  $S \cap \sigma^*$ .

### 3 Approximation Algorithm for 2-Line-Center

We describe an algorithm that, given any  $\varepsilon > 0$ , computes in  $O(n \log n + n/\varepsilon^3 \log(1/\varepsilon))$  time two strips of width at most  $(1 + \varepsilon)w^*$  that cover  $S$ . The algorithm works in two phases. The first phase computes a cover  $\Sigma$  of  $S$  by two strips of width at most  $6w^*$ . We then use  $\Sigma$  to compute a new cover of  $S$  by two strips of width at most  $(1 + \varepsilon)w^*$ . Each of these steps is detailed below.

### 3.1 Computing a 6-approximate cover

We first describe an  $O(n \log n)$  algorithm for computing a strip cover of width at most  $6w^*$ , provided that we have an anchor pair  $(p, q)$  of a strip in  $\Sigma^*$ . In the next subsection we present an  $O(n \log n)$  algorithm for computing a family of at most 11 pairs of points that is guaranteed to contain such an anchor pair.

Without loss of generality, assume that  $(p, q)$  is an anchor pair of  $\sigma_1^*$ . By Lemma 2.1 there exists  $r \in S$  so that  $\text{width}(\sigma(p, q, r)) \leq 6w^*$  and  $(S \setminus \sigma(p, q, r)) \subseteq \sigma_2^*$ . We will perform a binary search to find such a point  $r$  and will use the algorithm by Duncan *et al.* [5] to compute a strip of width at most  $2w^*$  that contains  $S \setminus \sigma(p, q, r)$ . We need the following result to perform the binary search.

For any  $w \geq 0$ , let  $f(w) \leq 2 \cdot \text{width}(S \setminus \sigma(p, q; w))$  be the width of the strip computed by the 2-approximation algorithm by Duncan *et al.* on the set  $S \setminus \sigma(p, q; w)$ ;  $f(w)$  is a monotonically decreasing function of  $w$ . Set  $g(w) = \max\{2w, f(w)\}$ . For any given  $w$ ,  $g(w)$  can be computed in  $O(n)$  time.

LEMMA 3.1.  *$g(w)$  is a unimodal function.*

**Proof:** Let  $W = \langle w_i = d(r_i, \ell_{pq}) \mid r_i \in S \rangle$  be the sequence of distances from points to the line  $\ell_{pq}$ , sorted in a nondecreasing order. The value of  $f(w)$  remains the same for all  $w$  in an interval  $(w_i, w_{i+1})$ , and  $f(w_n) = 0$ . Let  $w_i$  be the smallest value in  $W$  so that  $2w_i \geq f(w_i)$ , i.e.  $g(w) = f(w_j)$  for  $j < i$  and  $g(w) = 2w_j$  for  $j \geq i$ . Then  $\langle g(w_1), \dots, g(w_i) \rangle$  is a monotonically decreasing sequence and  $\langle g(w_{i+1}), \dots, g(w_n) \rangle$  is a monotonically increasing sequence. Hence  $g(w)$  is a unimodal function.  $\square$

Since  $g(\cdot)$  is unimodal and  $g(w)$  can be computed in  $O(n)$  time for any  $w$ ,  $\min_{w \in W} g(w)$  can be computed in  $O(n \log n)$  time by performing a binary search on  $W$ . Let  $w_i \in W$  be a value for which  $g(w)$  is minimized. We return the strip  $\sigma(p, q; w_i)$  and the strip computed by the Duncan *et al.* algorithm on  $S \setminus \sigma(p, q; w_i)$ . We thus obtain the following.

LEMMA 3.2. *If  $(p, q)$  is an anchor pair then the algorithm described above computes a 6-approximation of the optimal cover in  $O(n \log n)$  time.*

### 3.2 Computing an anchor pair

We show how to compute a family  $\mathcal{F}$  of at most 11 pairs of points that contains an anchor pair. Our method works as follows (refer to Figure 2):

Compute the *diameter*  $\Delta$  of  $S$ , and let  $(p, q)$  be a diametral pair in  $S$ . Let  $\mathcal{D}_p, \mathcal{D}_q$  be the disks of radius  $\Delta/2$ , centered at  $p$ , respectively  $q$ .

*Case 1.* If  $S \setminus (\mathcal{D}_p \cup \mathcal{D}_q) \neq \emptyset$ , let  $r \in S \setminus (\mathcal{D}_p \cup \mathcal{D}_q)$ . Return  $\mathcal{F} = \{(p, q), (p, r), (q, r)\}$ .

*Case 2.* Otherwise: Let  $P = S \cap \mathcal{D}_p$  and  $Q = S \cap \mathcal{D}_q$ . We compute the convex hulls  $\text{conv}(P)$  and  $\text{conv}(Q)$  of  $P$  and  $Q$ , respectively. Note that these hulls do not intersect. Compute  $\ell_1$  and  $\ell_2$ , the two lines that are inner common tangents to  $\text{conv}(P)$  and  $\text{conv}(Q)$ . Let  $p_1 \in P$  (resp.  $p_2 \in P$ ) and  $q_1 \in Q$  (resp.  $q_2 \in Q$ ) be the points lying on  $\ell_1$  (resp.

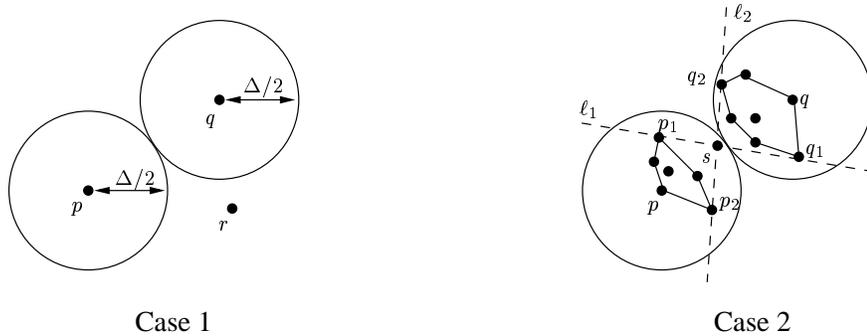


Figure 2: Finding a pair of anchors.

$\ell_2$ ). Let  $p_3, p_4$  be a diametral pair in  $P$ , and  $q_3, q_4$  be a diametral pair in  $Q$ . Return  $\mathcal{F} = \{(p, q), (p_3, p_4), (q_3, q_4)\} \cup \bigcup_{i=1}^4 (p, q_i) \cup \bigcup_{i=1}^4 (q, p_i)$ .

LEMMA 3.3. *The above algorithm computes in  $O(n \log n)$  time a family  $\mathcal{F}$  of at most 11 pairs of points that contains at least one anchor pair of a strip in  $\Sigma^*$ .*



Figure 3: Analyzing Case 2 in the proof of Lemma 3.3.

**Proof:** The only non-trivial step of the algorithm is computing the diameters of three sets of at most  $n$  points, which can be done in  $O(n \log n)$  time (see, e.g., [13]).

*Case 1.* At least two points among  $p, q$ , and  $r$  must be in the same strip subset. Since  $d(p, q) = \Delta$  and  $d(p, r), d(q, r) \geq \Delta/2$ , at least one of the pairs in  $\mathcal{F}$  is an anchor pair.

*Case 2.* Suppose on the contrary that no pair of  $\mathcal{F}$  is an anchor pair. Let  $S_{12}^* = S_1^* \setminus S_2^*$  and  $S_{21}^* = S_2^* \setminus S_1^*$ . Our assumption implies that  $S_{12}^*$  (resp.  $S_{21}^*$ ) contains either  $p$  or  $q$  but not both. Without loss of generality, let  $p \in S_{12}^*$  and  $q \in S_{21}^*$ . Since  $d(p, q_i), d(q, p_i) \geq \Delta/2$ ,  $1 \leq i \leq 4$ , the assumption also implies  $p_i \in S_{12}^*$  and  $q_i \in S_{21}^*$  for every  $1 \leq i \leq 4$ . Suppose

that  $S_{12}^* \cap Q = \emptyset$ . Then  $S_{12}^* \subset P$ , and  $(p_3, p_4)$  is an anchor pair, a contradiction. A similar contradiction occurs if we assume  $S_{21}^* \cap P = \emptyset$ .

Therefore, there exist points  $p' \in S_{12}^* \cap Q$  and  $q' \in S_{21}^* \cap P$ . Let  $s$  be the intersection point of  $\ell_1$  and  $\ell_2$ . Since the strip  $\sigma_2^*$  contains  $q_1, q_2$ , and  $q'$ , it also contains the triangle  $\Delta q_1 q_2 s$ . Hence,  $p' \notin \Delta q_1 q_2 s$ . On the other hand,  $p'$  lies in the wedge formed by the rays  $\overrightarrow{sq_1}$  and  $\overrightarrow{sq_2}$ , therefore triangle  $\Delta p_1 p_2 p'$  intersects the segment  $q_1 q_2$  (Figure 3 (a)). Let  $x$  be any point in this intersection. Since  $\sigma_1^*$  contains  $p_1, p_2$ , and  $p'$ , it also contains  $x \in q_1 q_2$ . But  $q_1$  and  $q_2$  do not lie inside  $\sigma_1^*$ , so we deduce that  $\sigma_1^*$  separates  $q_1$  and  $q_2$ . By a symmetric argument, we conclude that the strip  $\sigma_2^*$  separates  $p_1$  and  $p_2$ . This implies that the interiors of the segments  $p_1 p_2$  and  $q_1 q_2$  intersect in a point  $\xi \in \sigma_1^* \cap \sigma_2^*$  (Figure 3 (b)). Since  $p_1, p_2 \in \mathcal{D}_p$  and  $q_1, q_2 \in \mathcal{D}_q$ , it follows that  $\xi$  lies in the interior of both  $\mathcal{D}_p$  and  $\mathcal{D}_q$ . But this is impossible because  $\mathcal{D}_p$  and  $\mathcal{D}_q$  are tangent to each other.  $\square$

We thus conclude the following.

**THEOREM 3.4.** *For any set  $S$  of  $n$  points in the plane, we can compute a cover of  $S$  by two strips of width at most  $6w^*$  in  $O(n \log n)$  time.*

### 3.3 Computing a $(1 + \varepsilon)$ -approximate cover

Let  $\tilde{w} \leq 6w^*$  be the width of the cover computed by the previous 6-approximation algorithm. As before, we describe the algorithm for a fixed anchor pair  $(p, q)$  of a strip in  $\Sigma^*$ . The overall algorithm then iterates the procedure over all pairs in  $\mathcal{F}$ .

We apply a transformation to  $S$  so that  $\ell_{pq}$  oriented from  $p$  to  $q$  becomes the  $(+x)$ -axis. Let  $R$  be the rectangle containing  $p$  and  $q$  and bounded by the following four lines: the two horizontal lines at distance  $3\tilde{w}$  from  $\ell_{pq}$ , and the two vertical lines at distance  $4d(p, q)$  from the mid point of the segment  $pq$ . Intuitively, our approach is as follows. Let  $\sigma^* \in \Sigma^*$  be the strip for which  $(p, q)$  is an anchor pair. We try to “guess” (within a small error) one of the intersection points of the lower boundary of  $\sigma^*$  with  $R$ . We then “guess” the direction of  $\sigma^*$  and the value  $w^*$ . For a fixed guess, we draw the corresponding strip  $\sigma$  and compute the thinnest strip  $\sigma'$  that covers the remaining points. If our guess is correct, then  $\sigma$  and  $\sigma'$  have width at most  $(1 + \varepsilon)w^*$ . We prove below that it is sufficient to guess the intersection point, the direction, and the value  $w^*$  from three small sets, each of size  $O(\varepsilon^{-1})$ .

Let  $\delta = C\varepsilon$ , where  $C$  is a constant to be specified later. Draw a grid on the boundary of  $R$ , so that there are  $\lceil 1/\delta \rceil$  grid points on each of the four sides. Grid points on the same side are equidistant, and the lower left corner of  $R$  is a grid point; see Figure 4. Let  $\mathcal{Z}$  denote the set of grid points.

Let  $\theta \in [0, \pi/2]$  be such that  $\sin \theta = \min\{1, \tilde{w}/d(p, q)\}$ . Let

$$\Gamma = \{\gamma_i = (i - \lceil 1/\delta \rceil)\delta\theta \mid 0 \leq i \leq 2\lceil 1/\delta \rceil\}$$

be a set of uniformly placed orientations in the range  $[-\theta, \theta]$ . Let  $\tilde{W} = \{(1 + i\varepsilon/2)\tilde{w}/6 \mid 0 \leq i \leq 22/\varepsilon\}$  be a set of  $O(1/\varepsilon)$  equidistant points in the interval  $[\tilde{w}/6, 2\tilde{w}]$ .

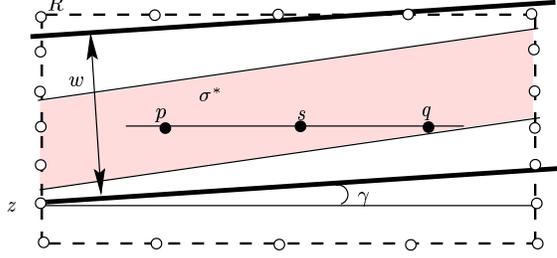


Figure 4: Computing rectangle  $R$  (dashed lines), grid points  $\mathcal{Z}$  (empty circles), and a strip  $\xi(z, \gamma, w)$  (bold solid lines);  $\sigma^*$  is represented shaded.

We approximate the left intersection point of the lower boundary of  $\sigma^*$  by a point in  $\mathcal{Z}$  and the direction of  $\sigma^*$  by an angle in  $\Gamma$ . For any  $z \in \mathcal{Z}$ ,  $\gamma \in \Gamma$ , and  $w \in \tilde{W}$ , let  $\xi(z, \gamma, w)$  be the strip of width  $w$  whose lower boundary passes through  $z$  and makes angle  $\gamma$  with  $\ell_{pq}$  (see Figure 4). We prove that there exist  $z' \in \mathcal{Z}$ ,  $\gamma' \in \Gamma$ , and  $w' \in \tilde{W}$  such that  $w' \leq (1 + \varepsilon)w^*$  and  $S \cap \sigma^* \subseteq \xi(z', \gamma', w')$ . Assuming that we know  $z'$  and  $\gamma'$ , we compute  $w'$  by performing a binary search on  $\tilde{W}$ . We also use the  $(1 + \varepsilon)$ -approximation algorithm by Duncan *et al.* [5] to compute a strip of width at most  $(1 + \varepsilon)w^*$  that contains  $S \setminus \xi(z', \gamma', w')$ . Because we do not know  $z'$  and  $\gamma'$ , we try all possible pairs of values.

For any  $z \in \mathcal{Z}$ ,  $\gamma \in \Gamma$ , and  $w \geq 0$ , let  $f_1(z, \gamma, w) \leq (1 + \varepsilon)\text{width}(S \setminus \xi(z, \gamma, w))$  be the width of the strip computed by the  $(1 + \varepsilon)$ -approximation algorithm of Duncan *et al.* on the set  $S \setminus \xi(z, \gamma, w)$ . Let  $h(z, \gamma, w) = \max\{w, f_1(z, \gamma, w)\}$ . For any given  $z$ ,  $\gamma$ , and  $w$ ,  $h(z, \gamma, w)$  can be computed in time  $O(n/\varepsilon)$ . By an argument similar to the one in Section 3.1, if  $z$  and  $\gamma$  are fixed then  $h(z, \gamma, w)$  is unimodal, and  $\min_{w \in \tilde{W}} h(z, \gamma, w)$  can be computed in  $O(n/\varepsilon \log(1/\varepsilon))$  time by performing a binary search on  $\tilde{W}$ . Let  $\Xi(z, \gamma)$  be the corresponding pair of strips. We repeat this procedure for all pairs  $(z, \gamma)$  in  $Z \times \Gamma$  and report the pair  $\Xi(z_0, \gamma_0)$  if

$$\min_{w \in \tilde{W}} h(z_0, \gamma_0, w) \leq \min_{(z, \gamma) \in Z \times \Gamma} \min_{w \in \tilde{W}} h(z, \gamma, w).$$

There are  $O(1/\varepsilon^2)$  pairs in  $Z \times \Gamma$ , and we spend  $O(n/\varepsilon \log(1/\varepsilon))$  time on each pair. Hence, the running time of the algorithm is  $O(n/\varepsilon^3 \log(1/\varepsilon))$ . The proof of correctness follows from the following lemmas.

**LEMMA 3.5.** *Let  $\sigma^* \in \Sigma^*$  and let  $(p, q)$  be an anchor pair for  $\sigma^*$ . Then  $S \cap \sigma^*$  is contained in the rectangle  $R$ .*

**Proof:** We use the same notations from the proof of Lemma 2.1 (see Figure 1). The proof of Lemma 2.1 implies  $d(v_2, \ell_{pq}), d(v_4, \ell_{pq}) \leq 3w^* \leq 3\tilde{w}$ . Hence,  $\rho$  is contained in the strip of width  $6\tilde{w}$  having  $\ell_{pq}$  as the median. Let  $\Delta$  denote the diameter of  $S^*$ , and let  $s$  denote the midpoint of segment  $pq$ . We deduce

$$|sv_1| \leq |v_1v_3| \leq |v_1v_2| + |v_2v_3| \leq 2\Delta \leq 4d(p, q),$$



$0 \leq x < \pi/2$  and  $0 < \delta < 1$ , we deduce

$$\begin{aligned} (6\tilde{w} + 8d(p, q)) \tan(\delta\theta) &\leq 11d(p, q)\delta \tan \theta \leq 11d(p, q)\delta \frac{\sin \theta}{\cos(\pi/6)} \\ &\leq (22/\sqrt{3})d(p, q)\delta \frac{\tilde{w}}{d(p, q)} \leq (132/\sqrt{3})\delta w^*. \end{aligned}$$

Hence, choosing  $\delta \leq \min\{2/3, \varepsilon/(528\pi)\}$  we obtain  $\text{width}(\sigma) \leq \varepsilon w^*/4$ .

We now prove that there exists  $z \in \mathcal{Z}$  so that  $S^* \subseteq \xi(z, \gamma, (1 + \varepsilon/2)w^*)$ . Let  $z_j, z_{j+1} \in Z$  be two consecutive grid points so that  $u_2$  lies between  $z_j$  and  $z_{j+1}$ . Choose  $z \in \{z_j, z_{j+1}\}$  to be the point that lies below the lower boundary of  $\sigma^*$ . Let  $\ell_3$  be the line parallel to  $\ell_1$  passing through  $z$ , and let  $\sigma'$  be the strip bounded by  $\ell_3$  and  $\ell_2$ . If  $z$  and  $u_2$  lie on a vertical boundary of  $R$  (as in Figure 5) then  $d(\ell_3, \ell_1) \leq |zu_2| \leq 6\delta\tilde{w} < (\varepsilon/4)w^*$ . Otherwise,  $z$  and  $u_2$  lie on a horizontal side of  $R$  and

$$d(\ell_3, \ell_1) = |zu_2| \sin \gamma \leq |zu_2| \sin \alpha \leq 8\delta d(p, q) \frac{w^*}{d(p, q)} \leq 8\delta w^* < (\varepsilon/4)w^*.$$

□

We are now ready to prove the main result of this subsection.

**LEMMA 3.7.** *If  $(p, q)$  is an anchor pair of a strip in an optimal strip cover, then the above algorithm computes a  $(1 + \varepsilon)$ -approximation of the optimal cover in time  $O(n/\varepsilon^3 \log(1/\varepsilon))$ .*

**Proof:** Let  $\sigma^* \in \Sigma^*$  be the strip for which  $(p, q)$  is an anchor pair. By Lemma 3.6, there exist  $z \in \mathcal{Z}$  and  $\gamma \in \Gamma$  such that  $\xi(z, \gamma, (1 + \varepsilon/2)w^*)$  contains  $S \cap \sigma^*$ . Let  $w_k$  be the smallest element in  $\tilde{W}$  so that  $(1 + \varepsilon/2)w^* \leq w_k$ . Then  $w_k \leq (1 + \varepsilon/2)w^* + \varepsilon\tilde{w}/12 \leq (1 + \varepsilon)w^*$ . Obviously,  $\xi(z, \gamma, w_k)$  contains  $S \cap \sigma^*$ . Moreover,  $S \setminus (S \cap \sigma^*)$  can be covered by a strip of width  $w^*$ . Therefore, the above procedure returns a strip cover of width at most  $(1 + \varepsilon)w^*$ . □

As mentioned in the beginning, we repeat the above procedure for all pairs in  $\mathcal{F}$ , which can be computed in  $O(n \log n)$  time. In addition, we compute the value  $\tilde{w}$  (used in the above procedure) in  $O(n \log n)$  time. We conclude with the following.

**THEOREM 3.8.** *For any set  $S$  of  $n$  points in the plane, we can compute a cover of  $S$  by two strips of width at most  $(1 + \varepsilon)w^*$  in  $O(n \log n + n/\varepsilon^3 \log(1/\varepsilon))$  time.*

**REMARK 3.9.** The constant hidden by the big-Oh notation in the analysis of the running time is quite large. A much smaller constant can be obtained with some additional work. For example, using the technique by Kirkpatrick and Snoeyink [10], our 6-approximation algorithm can be modified to compute two strips of width at most  $\tilde{w}_1 \leq 3w^*$  in the same time bounds. Hence, we can replace  $\tilde{w}$  by  $\tilde{w}_1$  in the  $(1 + \varepsilon)$ -approximation algorithm. Also, a more careful analysis shows that it is sufficient to choose a larger value for  $\delta$ , further reducing the constant in the running time. For simplicity, we did not attempt to minimize this constant.

## 4 Conclusions

We have presented a simple, efficient  $(1 + \varepsilon)$ -approximation algorithm for computing a 2-line-center. An obvious open question is whether the running time can be improved to  $O(n + 1/\varepsilon^{O(1)})$ . The next step is to extend this approach to the  $k$ -line-center problem, for fixed  $k$ , and to higher dimensions. We would also like to extend our approach to covering the points by hyper-strips. It is unclear whether we can extend the definition of anchor pairs of planar strips, to anchor tuples of hyper-strips, in a manner that allows us to efficiently compute a small set of candidate tuples.

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