

Introduction to Quantum Information Processing

Lecture 17

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Overview of Lecture 17

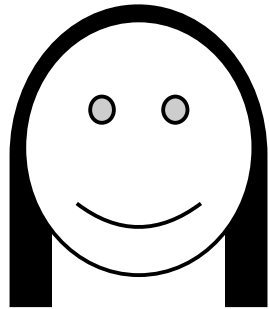
- Introduction to **communication complexity**
- Intersection problem (a.k.a. appointment scheduling)
- Restricted equality problem
- Exponential separation in bounded-error setting
- Inner product problem
- Simultaneous message passing model and fingerprinting

**communication
complexity**

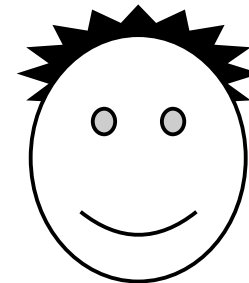
Classical communication complexity

[Yao, 1979]

$x_1 x_2 \dots x_n$



$y_1 y_2 \dots y_n$



$f(x, y)$

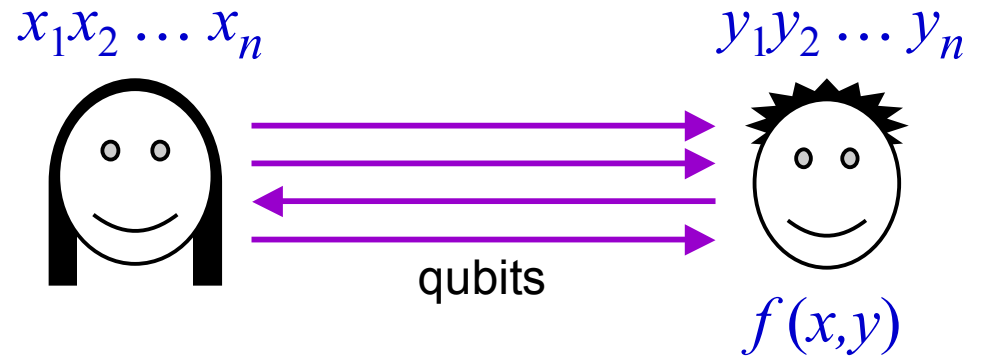
E.g. equality function: $f(x, y) = 1$ if $x = y$, and 0 if $x \neq y$

Any **deterministic** protocol requires n bits communication

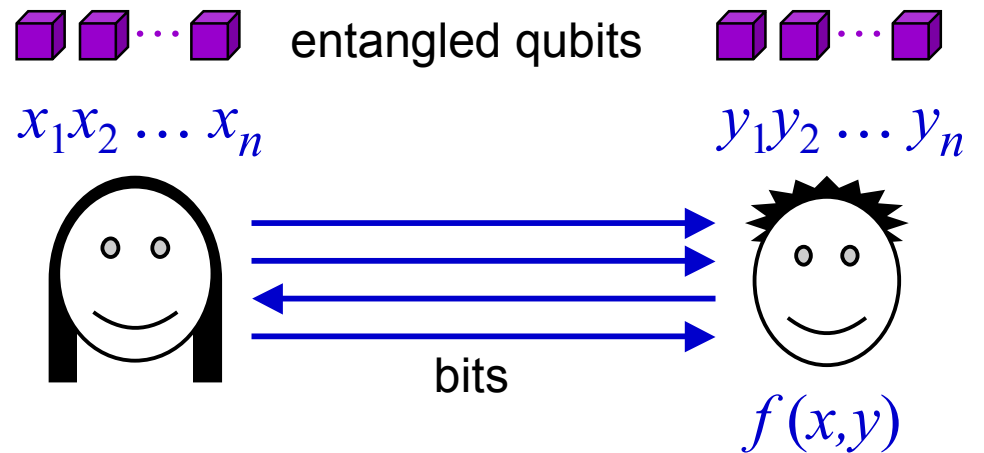
Probabilistic protocols can solve with only $O(\log(n/\epsilon))$ bits communication (error probability ϵ), **via random hashing**

Quantum communication complexity

Qubit communication



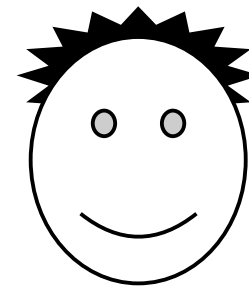
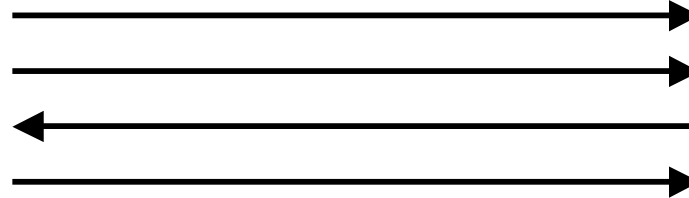
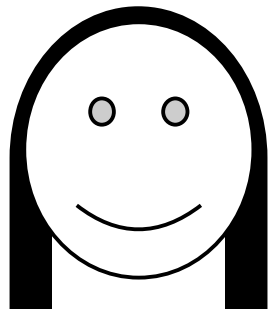
Prior entanglement



Appointment scheduling

$$x = \begin{array}{cccccc} 1 & 2 & 3 & 4 & 5 & \dots & n \\ \hline 0 & 1 & 1 & 0 & 1 & \dots & 0 \end{array}$$

$$y = \begin{array}{cccccc} 1 & 2 & 3 & 4 & 5 & \dots & n \\ \hline 1 & 0 & 0 & 1 & 1 & \dots & 1 \end{array}$$



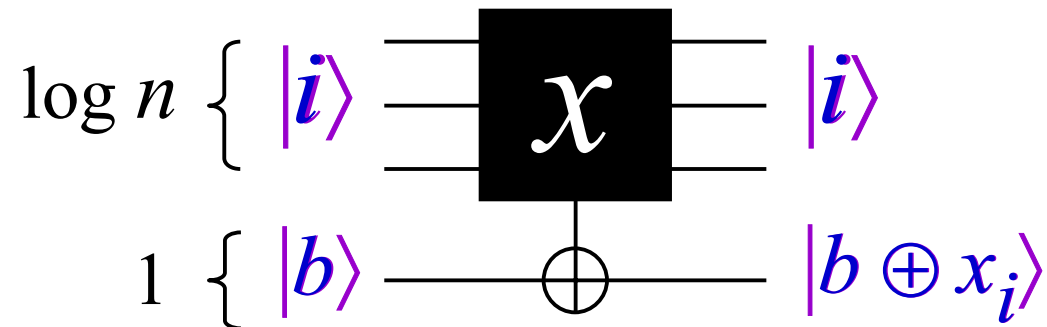
$$i \quad (x_i = y_i = 1)$$

Classically, $\Omega(n)$ **bits** necessary to succeed with prob. $\geq 3/4$

For all $\varepsilon > 0$, $O(n^{1/2} \log n)$ **qubits** sufficient for error prob. $< \varepsilon$

Search problem

Given: $x = \begin{array}{cccccccc} 1 & 2 & 3 & 4 & 5 & 6 & \dots & n \\ \hline 0 & 0 & 0 & 0 & 1 & 0 & \dots & 1 \end{array}$ accessible via *queries*



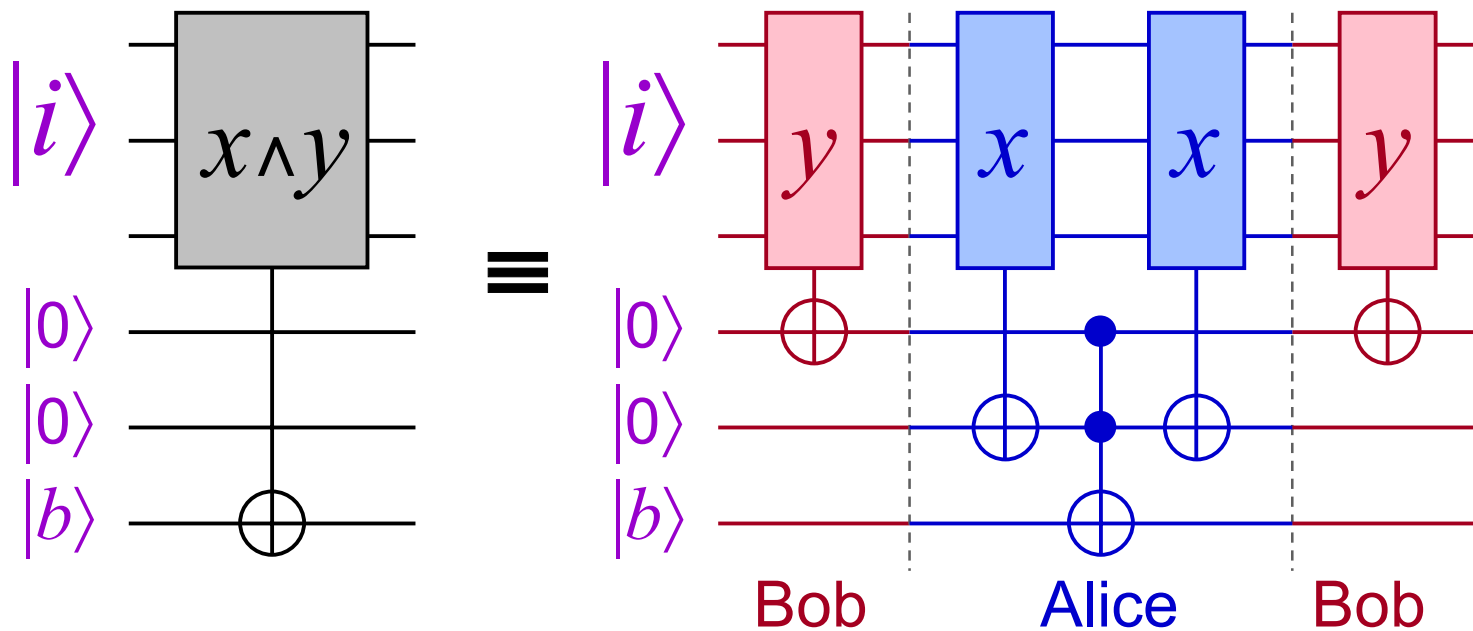
Goal: find $i \in \{1, 2, \dots, n\}$ such that $x_i = 1$

Classically: $\Omega(n)$ queries are necessary

Quantum mechanically: $O(n^{1/2})$ queries are sufficient

[Grover, 1996]

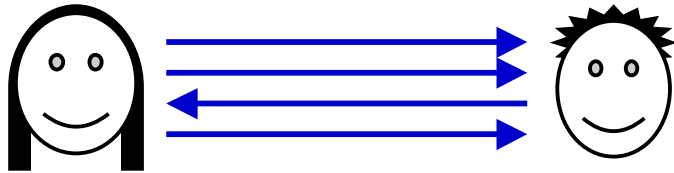
		1	2	3	4	5	6	...	n
Alice	$x =$	0	1	1	0	1	0	...	0
Bob	$y =$	1	0	0	1	1	0	...	1
	$x \wedge y =$	0	0	0	0	1	0	...	0



Communication per $x \wedge y$ -query: $2(\log n + 3) = O(\log n)$

Appointment scheduling: epilogue

Bit communication:



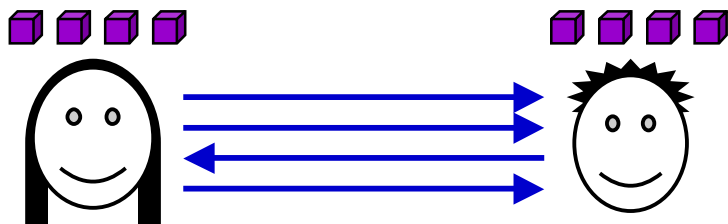
Cost: $\theta(n)$

Qubit communication:



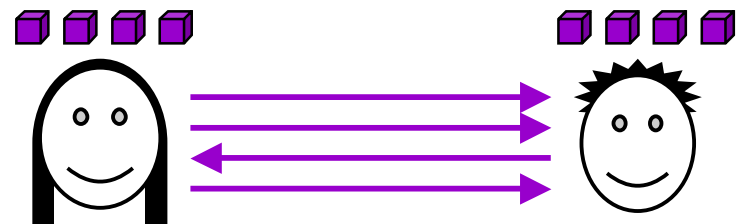
Cost: $\theta(n^{1/2})$ (with refinements)

Bit communication
& prior entanglement:



Cost: $\theta(n^{1/2})$

Qubit communication
& prior entanglement:



Cost: $\theta(n^{1/2})$

Restricted version of equality

Precondition (i.e. promise): either $x = y$ or $\Delta(x,y) = n/2$
Hamming distance

(Distributed variant of “constant” vs. “balanced”)

Classically, $\Omega(n)$ bits communication are necessary
for an exact solution

Quantum mechanically, $O(\log n)$ qubits communication
are sufficient ***for an exact solution***

Classical lower bound

Theorem: If $S \subseteq \{0,1\}^n$ has the property that, for all $x, x' \in S$, their *intersection* size is *not* $n/4$ then $|S| < 1.99^n$

Let **some** protocol solve restricted equality with k bits comm.

- 2^k conversations of length k
- approximately $2^n/\sqrt{n}$ input pairs (x, x) , where $\Delta(x) = n/2$

Therefore, $2^n/2^k\sqrt{n}$ input pairs (x, x) that yield **same** conv. C

Define $S = \{x : \Delta(x) = n/2 \text{ and } (x, x) \text{ yields conv. } C\}$

For any $x, x' \in S$, input pair (x, x') **also** yields conversation C

Therefore, $\Delta(x, x') \neq n/2$, implying intersection size is **not** $n/4$

Theorem implies $2^n/2^k\sqrt{n} < 1.99^n$, so $k > 0.007n$

Quantum protocol

For each $x \in \{0,1\}^n$, define $|\psi_x\rangle = \sum_{j=1}^n (-1)^{x_j} |j\rangle$

Protocol:

1. Alice sends $|\psi_x\rangle$ to Bob ($\log(n)$ qubits)
2. Bob measures state in a basis that includes $|\psi_y\rangle$

Correctness of protocol:

If $x = y$ then Bob's result is definitely $|\psi_y\rangle$

If $\Delta(x,y) = n/2$ then $\langle \psi_x | \psi_y \rangle = 0$, so result is definitely **not** $|\psi_y\rangle$

Question: How much communication if error $1/4$ is permitted?

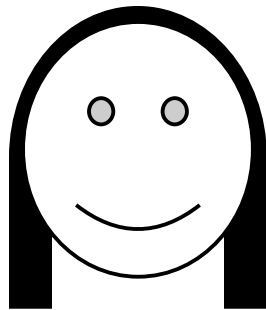
Answer: just 2 bits are sufficient!

Exponential quantum vs. classical separation in bounded-error models

$O(\log n)$ quantum vs. $\Omega(n^{1/4} / \log n)$ classical

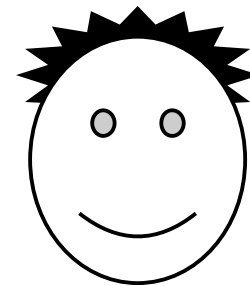
$|\psi\rangle$: a $\log(n)$ -qubit state
(described *classically*)

M : two-outcome measurement



Output: result of
applying M to $U|\psi\rangle$

U : unitary operation
on $\log(n)$ qubits



Inner product

$$\text{IP}(x, y) = x_1 y_1 + x_2 y_2 + \dots + x_n y_n \pmod{2}$$

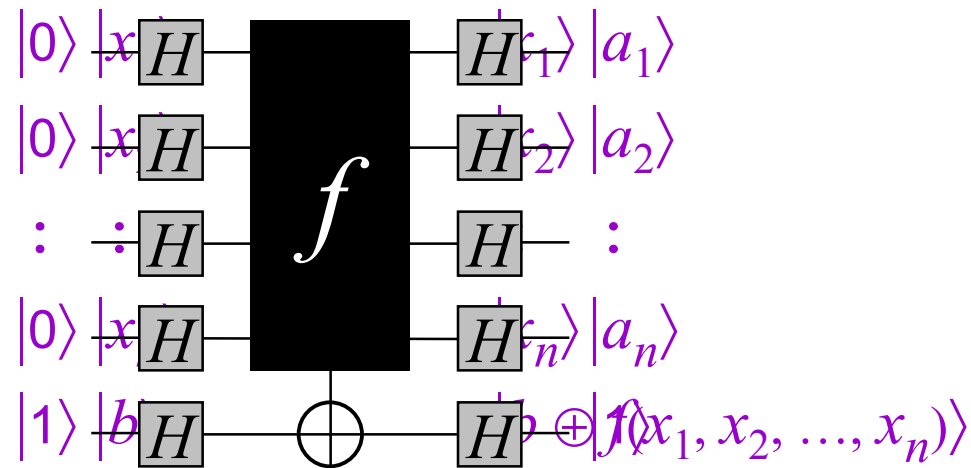
Classically, $\Omega(n)$ bits of communication are required, even for bounded-error protocols

Quantum protocols *also* require $\Omega(n)$ communication

Recall the BV problem

Let $f(x_1, x_2, \dots, x_n) = a_1 x_1 + a_2 x_2 + \dots + a_n x_n \pmod{2}$

Given:



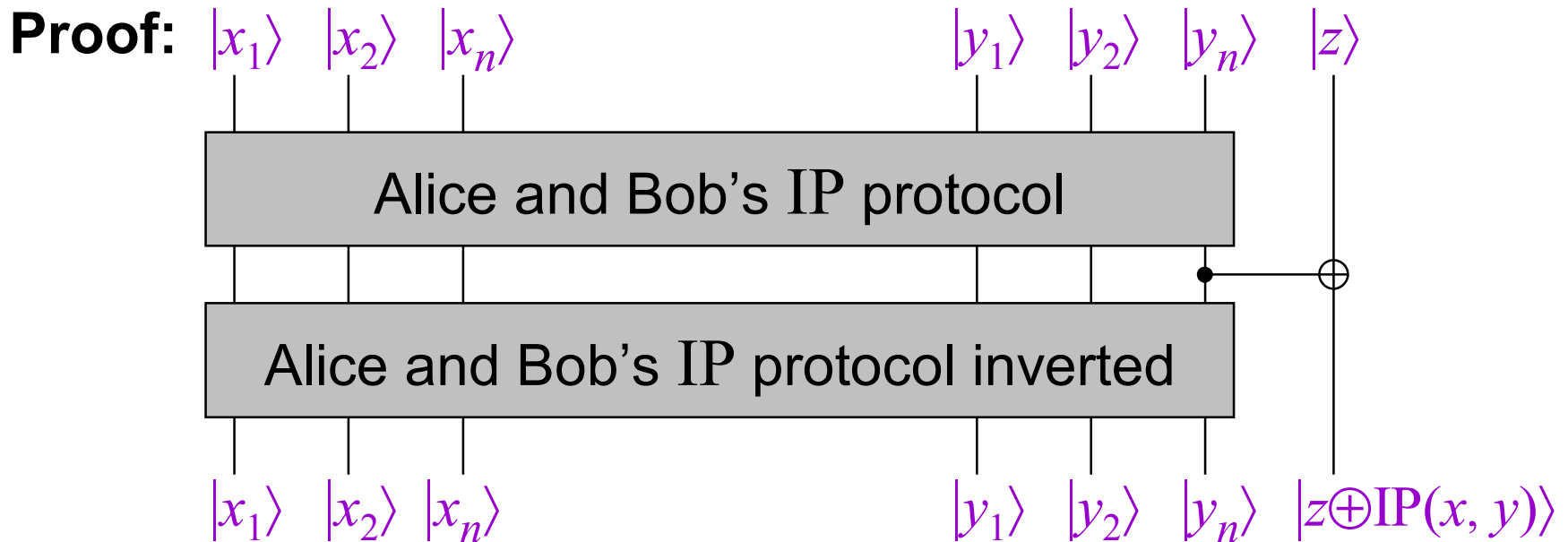
Goal: determine a_1, a_2, \dots, a_n

Classically, n queries are necessary

Quantum mechanically, 1 query is sufficient

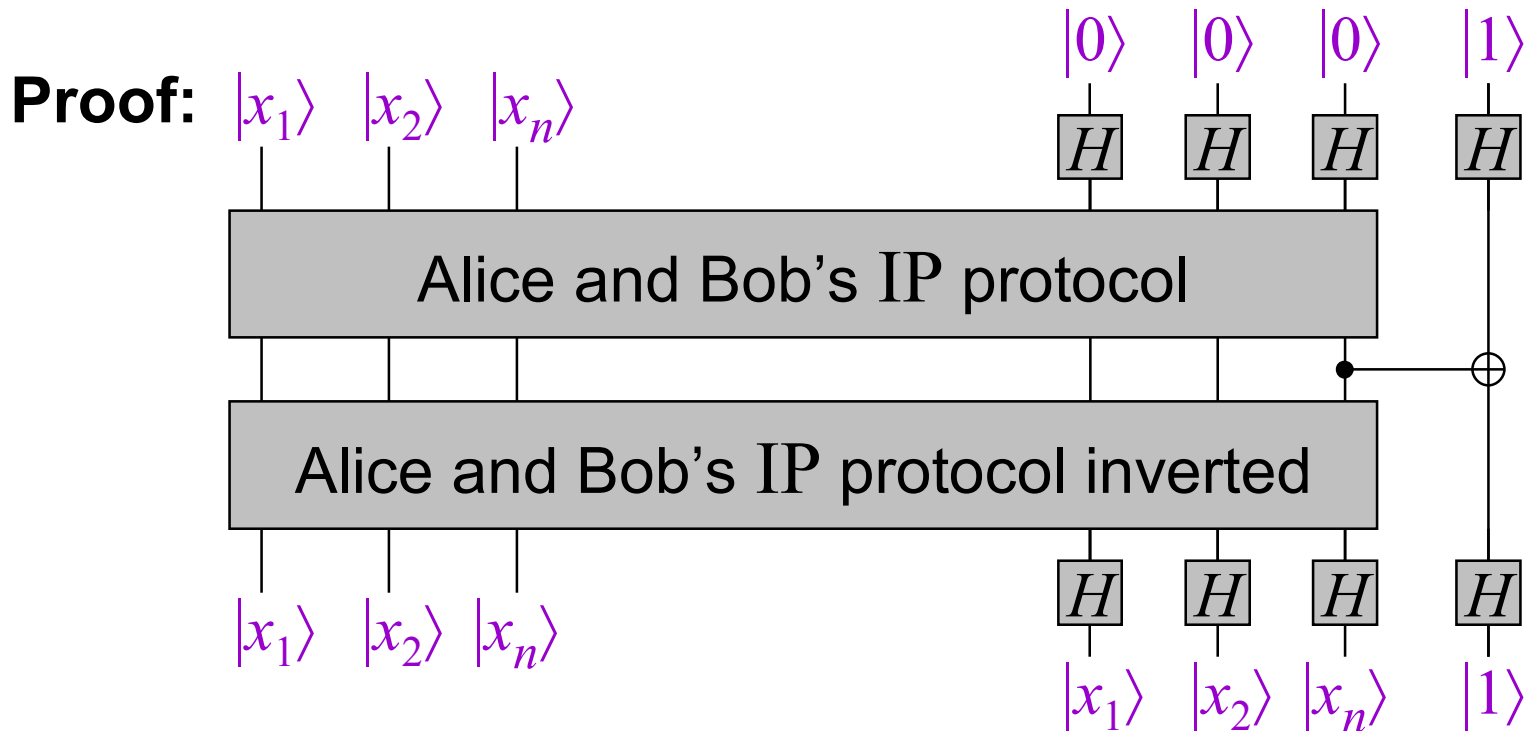
Lower bound for inner product

$$\text{IP}(x, y) = x_1 y_1 + x_2 y_2 + \dots + x_n y_n \text{ mod } 2$$



Lower bound for inner product

$$\text{IP}(x, y) = x_1 y_1 + x_2 y_2 + \dots + x_n y_n \text{ mod } 2$$



Since n bits are conveyed from Alice to Bob, n qubits communication necessary (by Holevo's Theorem)

THE END