

Introduction to Quantum Information Processing

Lecture 5

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Overview of Lecture 5

- Review of some introductory material:
quantum states, operations, and simple quantum circuits
- Communication tasks:
 - one qubit conveys at most one bit
 - superdense coding
 - teleportation

review of introductory material

Classical & quantum states

Probabilistic states:

$$\forall x, p_x \geq 0$$

$$\sum_x p_x = 1$$

$$\begin{bmatrix} p_{000} \\ p_{001} \\ p_{010} \\ p_{011} \\ p_{100} \\ p_{101} \\ p_{110} \\ p_{111} \end{bmatrix}$$

Quantum states:

$$\forall x, \alpha_x \in \mathcal{C}$$

$$\sum_x |\alpha_x|^2 = 1$$

$$\begin{bmatrix} \alpha_{000} \\ \alpha_{001} \\ \alpha_{010} \\ \alpha_{011} \\ \alpha_{100} \\ \alpha_{101} \\ \alpha_{110} \\ \alpha_{111} \end{bmatrix}$$

Dirac notation: $|\psi\rangle = \sum_{x \in \{0,1\}^n} \alpha_x |x\rangle$

Dirac bra-c-ket notation

Ket: $|\psi\rangle$ always denotes a column vector, e.g.

$$\begin{bmatrix} \alpha_{000} \\ \alpha_{001} \\ \vdots \\ \alpha_{111} \end{bmatrix}$$

Bra: $\langle\psi|$ always denotes a row vector that is the conjugate transpose of $|\psi\rangle$, e.g. $[\alpha_{000}^* \ \alpha_{001}^* \ \dots \ \alpha_{111}^*]$

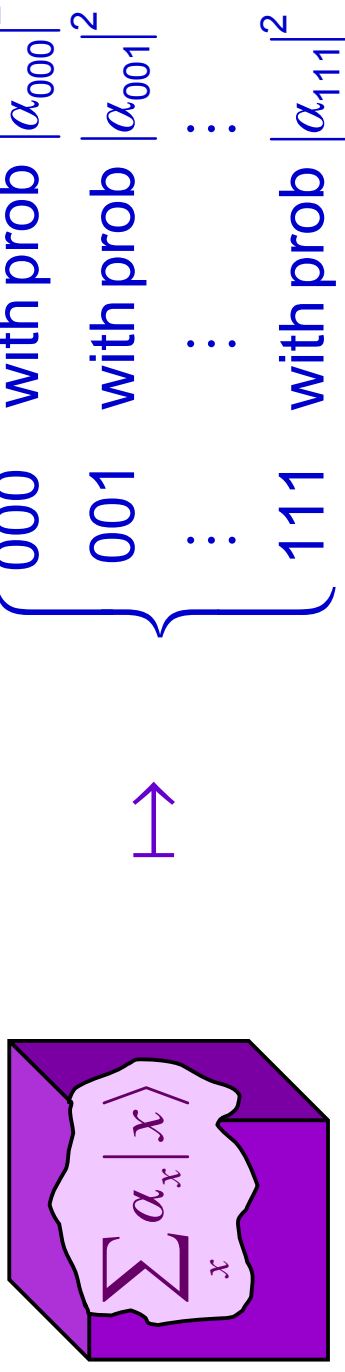
Bracket: $\langle\phi|\psi\rangle$ denotes $\langle\phi|\cdot|\psi\rangle$, the inner product of $|\phi\rangle$ and $|\psi\rangle$

Some basic quantum operations

Initialize: set a qubit to state $|0\rangle$ or $|1\rangle$

Unitary operations: $\sum_x \alpha_x |x\rangle \mapsto U \left(\sum_x \alpha_x |x\rangle \right)$
($U^\dagger U = I$)

Measurements:



... and the quantum state collapses

Examples: one-qubit operations

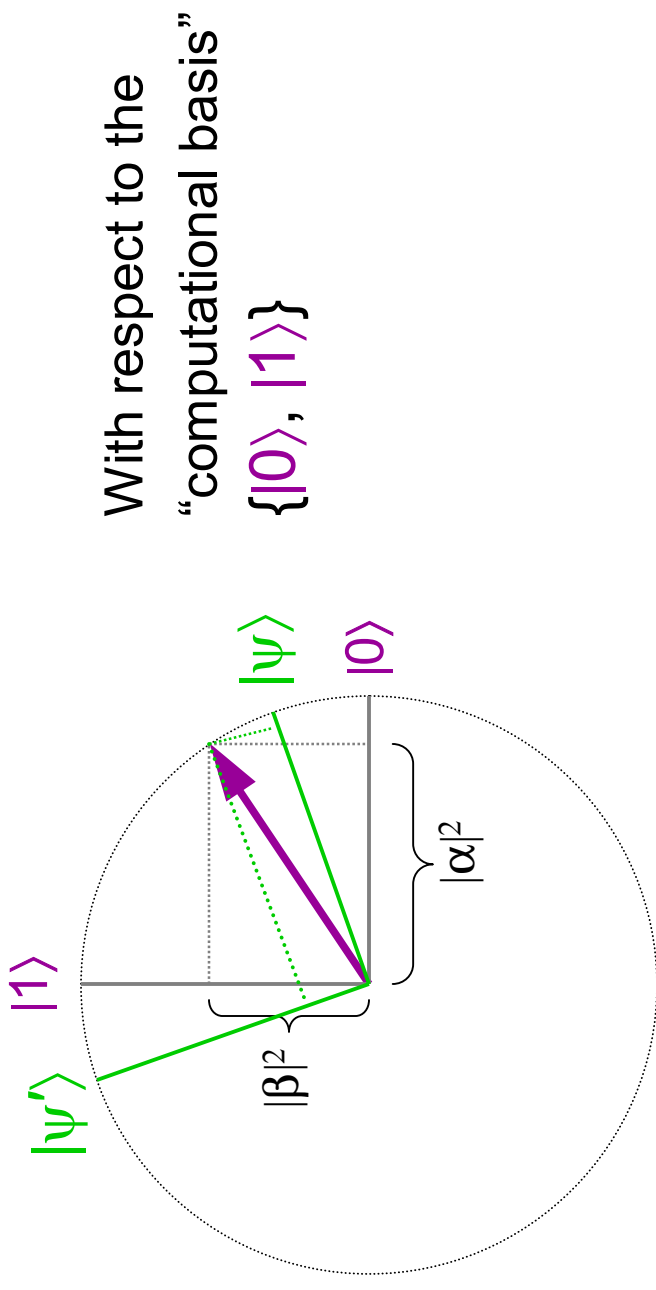
Rotation:
$$\begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$$

NOT (bit flip): $\sigma_x = X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$

Phase flip: $\sigma_z = Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$

Hadamard: $H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$

Example: measuring a qubit



There exist **other** quantum operations, but they can all be “simulated” by the aforementioned types

Example: measurement with respect to a different orthonormal basis $\{|\psi\rangle, |\psi'\rangle\}$

Distinguishing between two states

Let  be in state $|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$ or $|-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$

Question 1: can we distinguish between the two cases?

Distinguishing procedure:

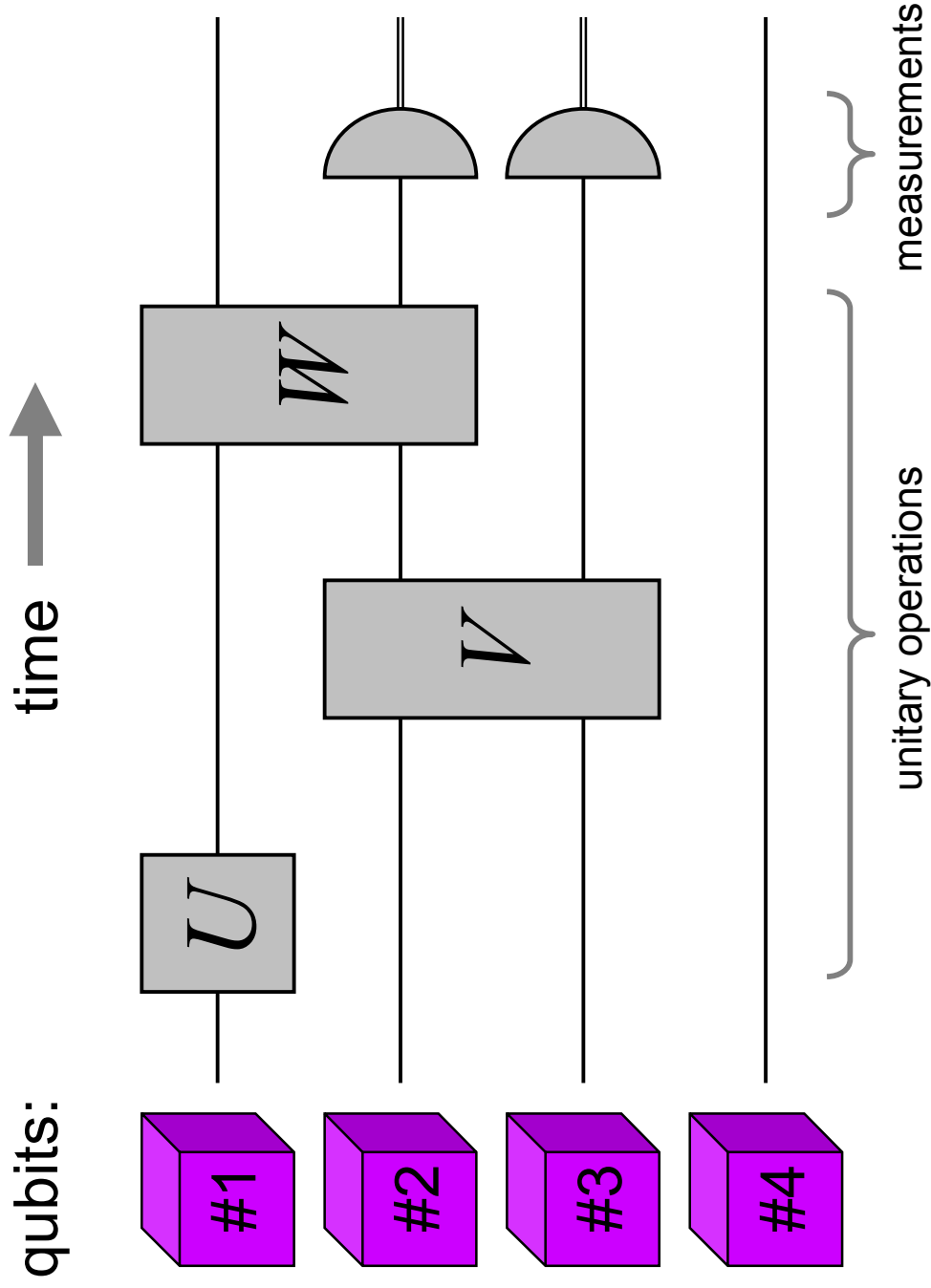
1. apply H
2. measure

This works because $H|+\rangle = |0\rangle$ and $H|-\rangle = |1\rangle$

Question 2: can we distinguish between $|0\rangle$ and $|+\rangle$?

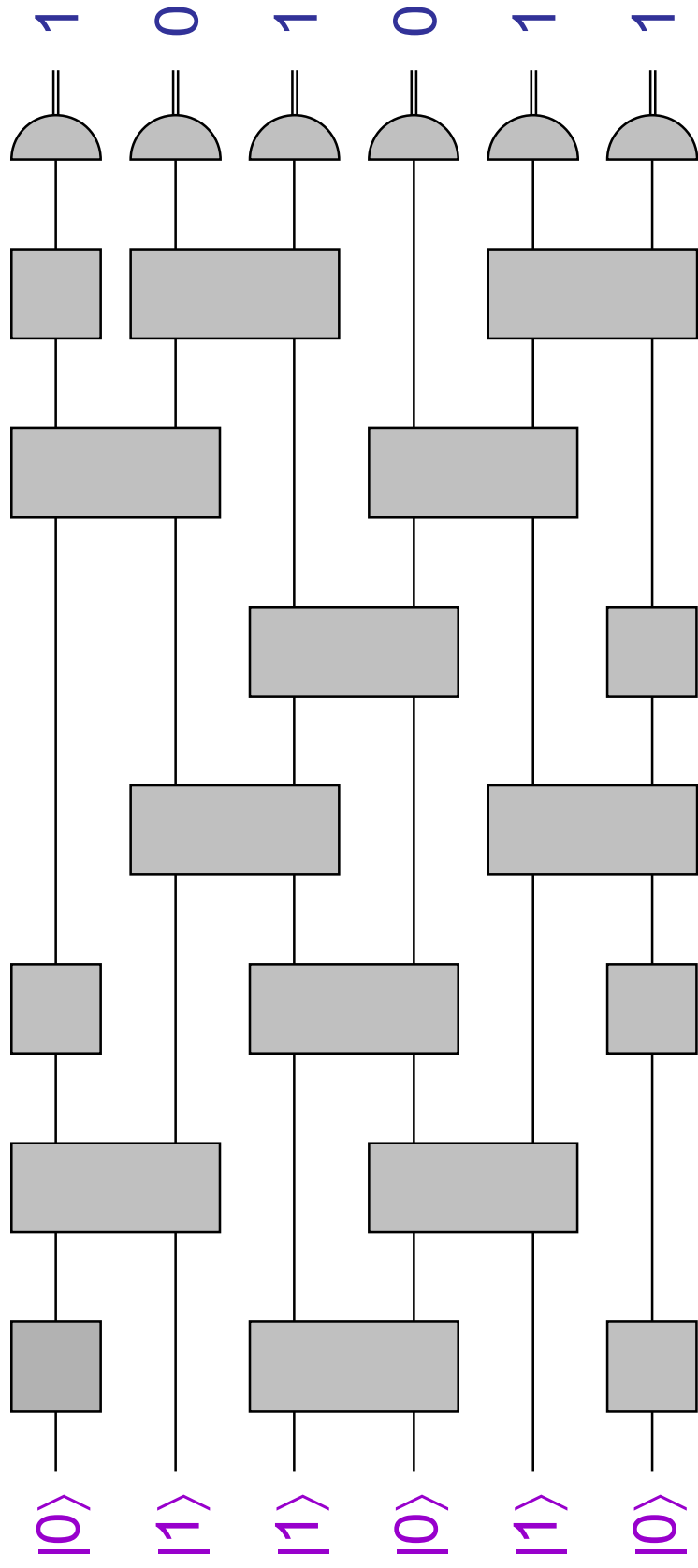
It turns out that, since they're not orthogonal, they **cannot** be **perfectly** distinguished ...

Structure among subsystems

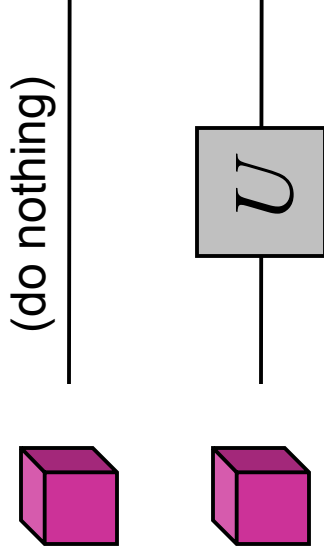


Quantum computations

Quantum circuits:



Examples of two-qubit systems



$$U = \begin{bmatrix} u_{00} & u_{01} \\ u_{10} & u_{11} \end{bmatrix}$$

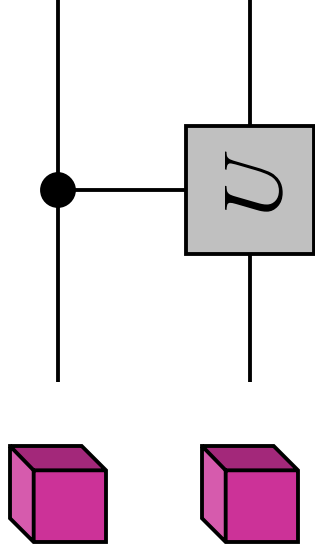
Maps basis states as:

$$\begin{aligned} |0\rangle|0\rangle &\rightarrow |0\rangle U|0\rangle \\ |0\rangle|1\rangle &\rightarrow |0\rangle U|1\rangle \\ |1\rangle|0\rangle &\rightarrow |1\rangle U|0\rangle \\ |1\rangle|1\rangle &\rightarrow |1\rangle U|1\rangle \end{aligned}$$

The resulting 4x4 matrix is

$$I \otimes U = \begin{bmatrix} u_{00} & u_{01} & 0 & 0 \\ u_{10} & u_{11} & 0 & 0 \\ 0 & 0 & u_{00} & u_{01} \\ 0 & 0 & u_{10} & u_{11} \end{bmatrix}$$

Two-qubit gates



$$U = \begin{bmatrix} u_{00} & u_{01} \\ u_{10} & u_{11} \end{bmatrix}$$

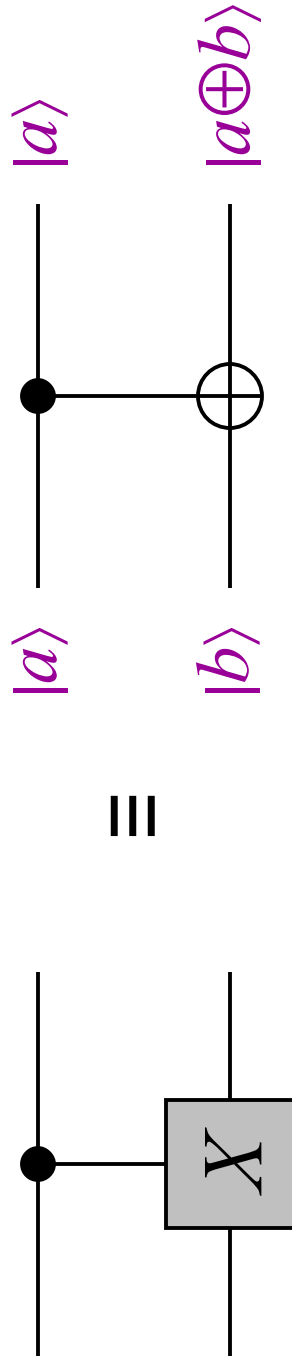
Resulting 4x4 matrix is
controlled- $U = C-U =$

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & u_{00} & u_{01} \\ 0 & 0 & u_{10} & u_{11} \end{bmatrix}$$

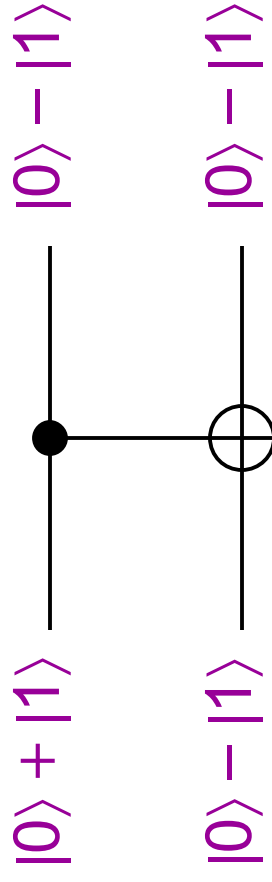
Maps basis states as:

$$\begin{aligned} |0\rangle|0\rangle &\rightarrow |0\rangle|0\rangle \\ |0\rangle|1\rangle &\rightarrow |0\rangle|1\rangle \\ |1\rangle|0\rangle &\rightarrow |1\rangle U|0\rangle \\ |1\rangle|1\rangle &\rightarrow |1\rangle U|1\rangle \end{aligned}$$

Controlled-NOT (CNOT)



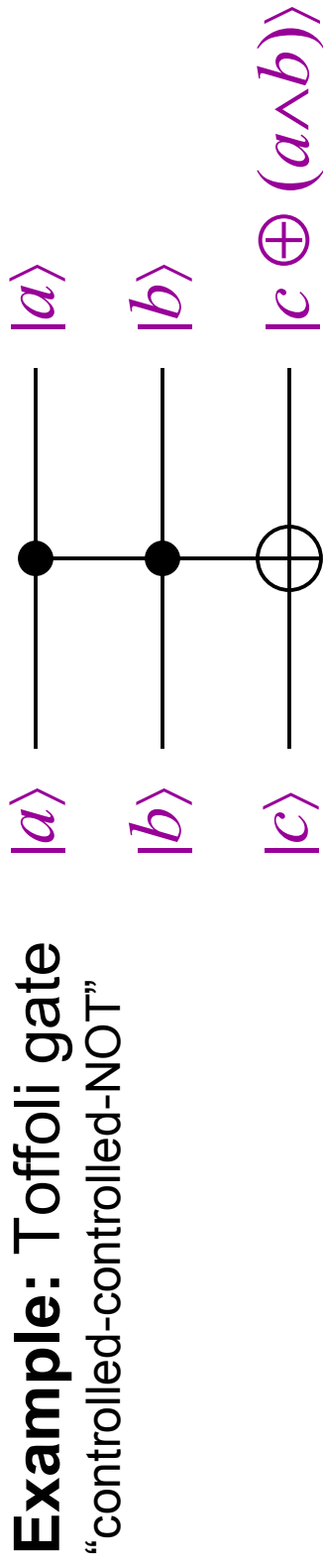
Note: “control” qubit may change on some input states



Universal sets of gates

Theorem: any unitary operation U acting on k qubits can be decomposed into $O(4^k)$ CNOT and one-qubit gates

Therefore, CNOT and all one-qubit gates are **universal** (classical analogue: AND and NOT gates)



Can be simulated by CNOT, H , and $W = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$

communication tasks

How much classical information in n qubits?

$2^n - 1$ complex numbers are needed to describe an arbitrary n -qubit pure quantum state:

$$\alpha_{000}|000\rangle + \alpha_{001}|001\rangle + \alpha_{010}|010\rangle + \dots + \alpha_{111}|111\rangle$$

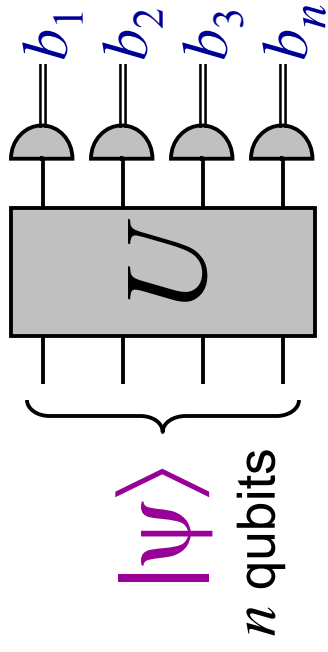
Does this mean that an exponential amount of classical information is stored in n qubits?

No! Holevo's Theorem [1973] implies: cannot convey more than n bits of information in n qubits

How much information does Nature have to store to maintain an n -qubit quantum state?

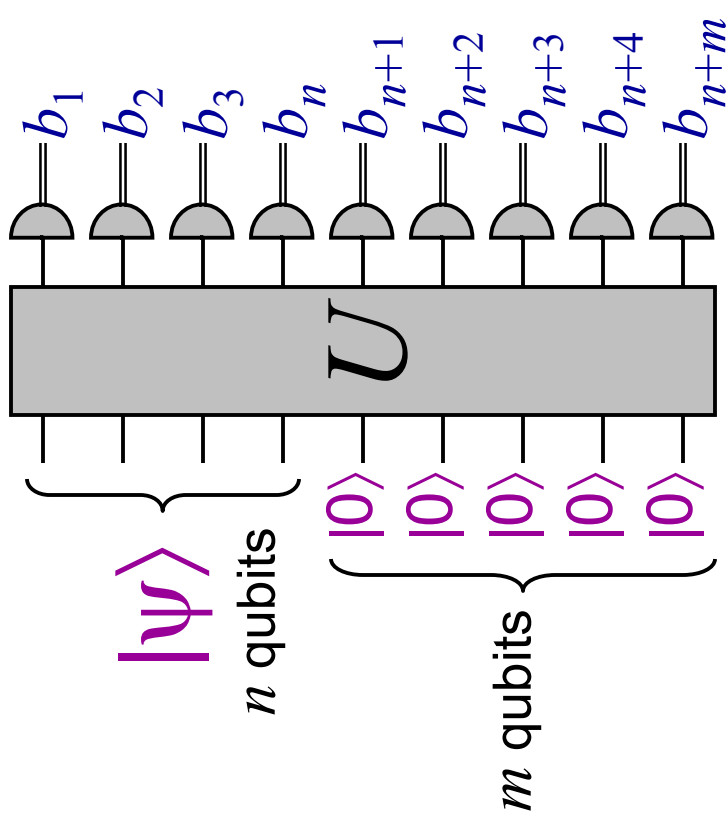
Holevo's Theorem

Easy case:



$b_1 b_2 \dots b_n$ cannot convey more than n bits!

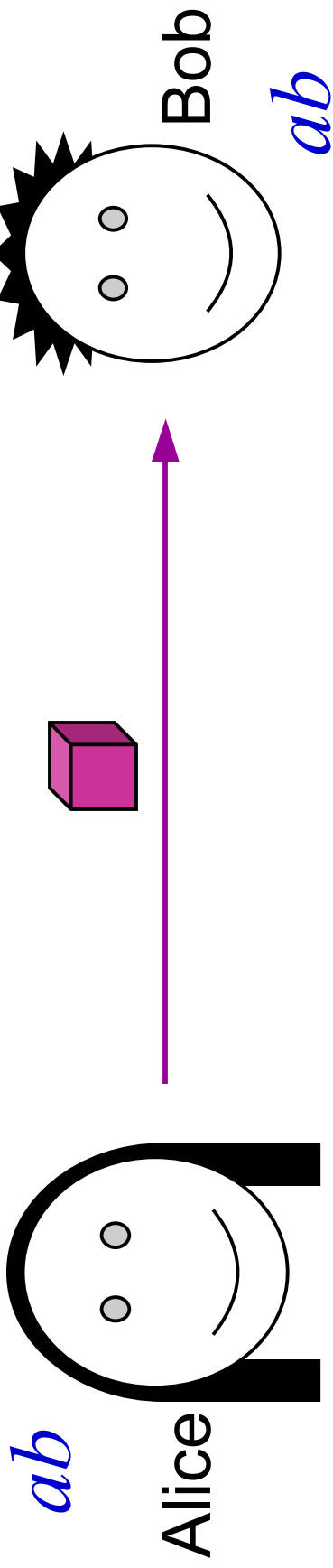
Hard case (the general case):



(proof is omitted here)

Superdense coding (prelude)

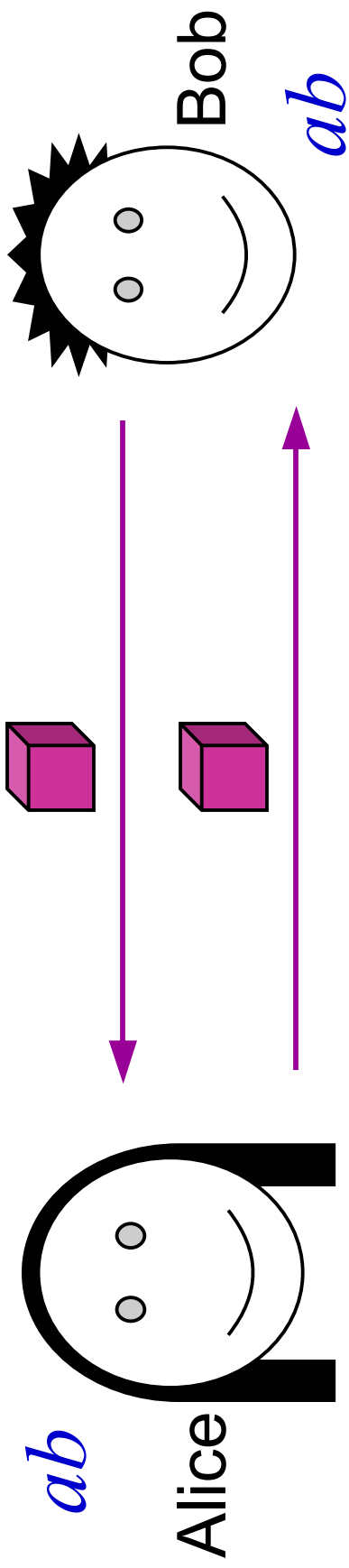
Suppose that Alice wants to convey two classical bits to Bob sending just one qubit



By Holevo's Theorem, this is *impossible*

Superdense coding

In *superdense coding*, Bob can send a qubit to Alice first



How can this help?

How superdense coding works

1. Bob creates the state $|00\rangle + |11\rangle$ and sends the **first** qubit to Alice

2. Alice: if $a = 1$ then apply X to qubit
if $b = 1$ then apply Z to qubit
send the qubit back to Bob

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

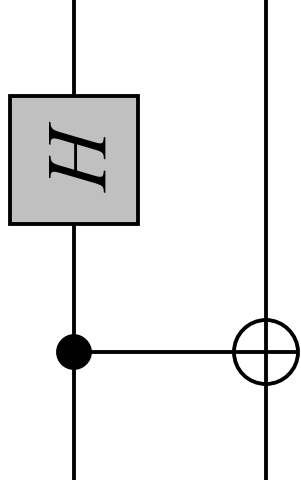
ab	state
00	$ 00\rangle + 11\rangle$
01	$ 00\rangle - 11\rangle$
10	$ 01\rangle + 10\rangle$
11	$ 01\rangle - 10\rangle$

} Bell basis

3. Bob measures the two qubits in the **Bell basis**

Measurement in the Bell basis

Specifically, Bob applies



to his two qubits ...

and then measures them, yielding ab

input	output
$ 00\rangle + 11\rangle$	$ 00\rangle$
$ 00\rangle - 11\rangle$	$ 01\rangle$
$ 01\rangle + 10\rangle$	$ 10\rangle$
$ 01\rangle - 10\rangle$	$ 11\rangle$

This concludes superdense coding

Review of partial measurements

Suppose one measures just the *first* qubit of the state

$$\frac{1}{2}|00\rangle + \frac{i}{\sqrt{3}}|01\rangle + \sqrt{\frac{5}{12}}|11\rangle = \sqrt{\frac{7}{12}}|0\rangle\left(\sqrt{\frac{3}{7}}|0\rangle + i\sqrt{\frac{4}{7}}|1\rangle\right) + \sqrt{\frac{5}{12}}|1\rangle|1\rangle$$

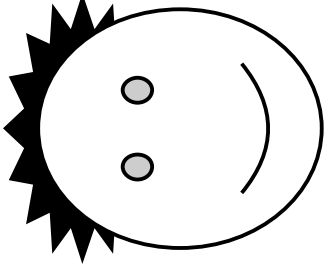
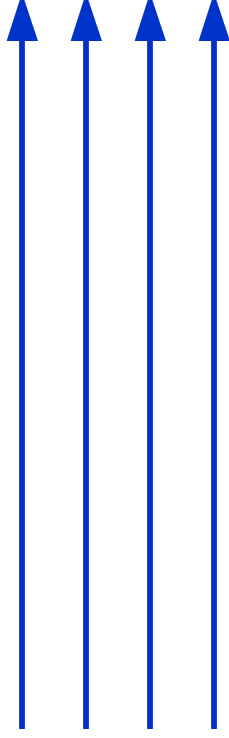
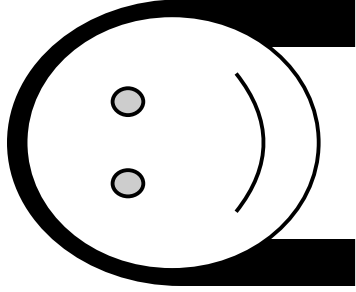
What is the result?

$$\left\{ \begin{array}{l} 0, \sqrt{\frac{3}{7}}|0\rangle + i\sqrt{\frac{4}{7}}|1\rangle \quad \text{with prob. } 7/12 \\ 1, |1\rangle \quad \text{with prob. } 5/12 \end{array} \right.$$

Teleportation (prelude)

Suppose Alice wishes to convey a qubit to Bob by sending just classical bits

 $\alpha|0\rangle + \beta|1\rangle$



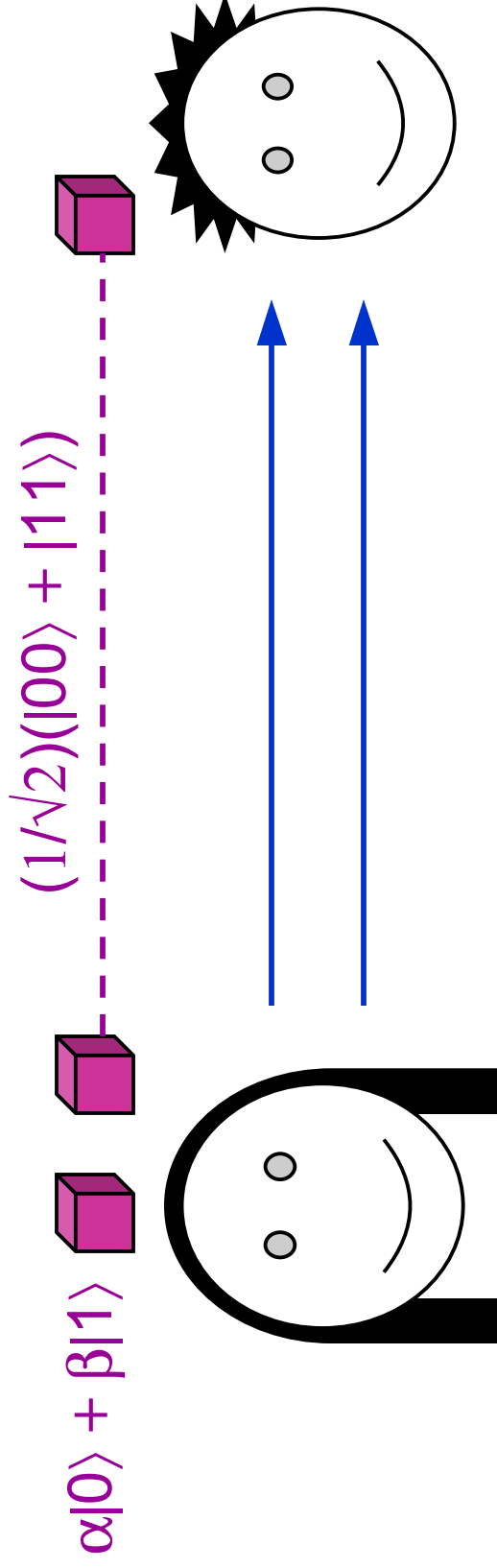
 $\alpha|0\rangle + \beta|1\rangle$

If Alice knows α and β , she can send approximations of them—but this requires infinitely many bits for perfect precision

Moreover, if Alice does **not** know α or β , she can at best acquire **one bit** about them by a measurement

Teleportation scenario

In teleportation, Alice and Bob also start with a Bell state



and Alice can send two classical bits to Bob

Note that the initial state of the three qubit system is:

$$\begin{aligned} &(1/\sqrt{2})(\alpha|0\rangle + \beta|1\rangle)(|00\rangle + |11\rangle) \\ &= (1/\sqrt{2})(\alpha|000\rangle + \alpha|011\rangle + \beta|100\rangle + \beta|111\rangle) \end{aligned}$$

To be continued

Course announcements

- Send an email to gipcours@iqc.ca to be put on the course mailing list. We will normally only send information relevant to the course here (e.g. comments about the assignments).
- Office hours:
 - Carlos Perez (CS): Wednesdays 2:30-4:30pm
 - Donny Cheung (C&O): Thursdays 2:30-4:30pm
 - Marcus Silva (Physics): Fridays 10:00am-Noon **or** 1:00-3:00pm — **is there a preference?**