## Clustering and the EM Algorithm

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Lise Getoor, Andrew Moore, Tom Dietterich, Sebastian Thrun, Rich Maclin, ... (and Ron Parr)

## Unsupervised Learning is Model Learning

## Goal

Produce global summary of the data.

## How?

Assume data are sampled from underlying model with easily summarized properties.

Why?

- Filter out noise
- Data compression


## Unsupervised Learning

Supervised Learning
Given data in the form $\langle x, y\rangle, y$ is the target to learn.

- Good news: Easy to tell if our algorithm is giving the right answer.

Unsupervised Learning
Given data in the form $\langle x\rangle$ without any explicit target.

- Bad news: How do we define "good performance"?
- Good news: We can use our results for more than just predicting $y$


## Good Clusters

Want points in a cluster to be:

1. as similar as possible to other points in same cluster
2. as different as possible from points in another cluster

Warning:
Definition of similar and different depend on specific application.
We've already seen a lot of ways to measure distance between two data points.


## Types of Clustering Algorithms

Hierarchical methods
e.g., hierarchical agglomerative clustering

Partition-based methods
e.g., K-means

Probabilistic model-based methods
e.g., learning mixture models

Spectral methods
I'm not going to talk about these

## Agglomerative Hierarchical Clustering

Initialize $C_{i}=\left\{x^{(i)}\right\}$ for $i \in[1, n]$.
While more than one cluster left:

1. Let $C_{i}, C_{j}$ be clusters that minimize $D\left(C_{i}, C_{j}\right)$
2. $C_{i}=C_{i}+C_{j}$
3. Remove $C_{j}$ from list of clusters
4. Store current clusters

## Hierarchical Clustering

Build a hierarchy of nested clusters.

Either gradually

- Merge similar clusters (agglomerative method)
- Divide loose superclusters (divisive method)

Result displayed as a dendrogram showing the sequence of merges or splits.

## Measuring Distance

What is $D\left(C_{i}, C_{j}\right)$ ?

- Single link method:

$$
D\left(C_{i}, C_{j}\right)=\min \left\{d(x, y) \mid x \in C_{i}, y \in C_{j}\right\}
$$

- Complete link method:

$$
D\left(C_{i}, C_{j}\right)=\max \left\{d(x, y) \mid x \in C_{i}, y \in C_{j}\right\}
$$

- Average link method:

$$
D\left(C_{i}, C_{j}\right)=\frac{1}{\left|C_{i}\right|\left|C_{j}\right|} \sum_{x \in C_{i}} \sum_{y \in C_{j}} d(x, y)
$$

- Centroid measure:

$$
D\left(C_{i}, C_{j}\right)=d\left(c_{i}, c_{j}\right), \text { where } c_{i} \text { and } c_{j} \text { are centroids }
$$

- Ward's measure

$$
D\left(C_{i}, C_{j}\right)=\sum_{x \in C_{i}} d(x, \bar{x})+\sum_{y \in C_{j}} d(y, \bar{y})-\sum_{u \in C_{i} \cup C_{j}} d(u, \bar{u})
$$

## Result



Elman, J.L. An alternative view of the mental lexicon. Trends in Cognitive Science, 7, 301-306.

## Partition-based Clustering

Pick some number of clusters $K$

Assign each point $x^{(i)}$ to a single cluster $C_{k}$ so that $\operatorname{SCORE}(C, D)$ is minimized/maximized.

- (What is the score function?)

Total number of possible allocations: $k^{n}$

Use iterative improvement instead of intractable exhaustive search.

## Divisive Hierarchical Clustering

Begin with one single cluster, split to form smaller clusters.

Can be difficult to choose potential splits:

- Monolithic methods split based on values a single variable
- Polythetic methods consider all variables together

Less popular than agglomerative methods.

## The K-Means Algorithm

A popular partition-based clustering algorithm with the score function given by:

$$
\operatorname{SCORE}(C, D)=\sum_{k=1}^{K} d\left(x, c_{k}\right)
$$

where

$$
c_{k}=\frac{1}{n_{k}} \sum_{x \in C_{k}} x
$$

and

$$
d(x, y)=\|x-y\|^{2}
$$

Pseudo-code for K-Means

1. Initialize $k$ cluster centers, $c_{k}$.
2. For each $x^{(i)}$, assign cluster with closest center

$$
x^{(i)} \text { assigned to } \hat{k}=\arg \min _{k} d\left(x, c_{k}\right) .
$$

3. For each cluster, recompute center:

$$
c_{k}=\frac{1}{n_{k}} \sum_{x \in C_{k}} x
$$

4. Check convergence (Have cluster centers moved?)
5. If not converged, go to 2 .

## K-Means Example



Pick initial centers randomly

## K-Means Example



Original unlabeled data.

## K-Means Example



Assign points to nearest cluster.

## K-Means Example



Recompute cluster centers.


Recompute cluster centers.

## K-Means Example



Reassign points to nearest clusters.

## Understanding K-Means

Time complexity per iteration?

Does algorithm terminate?

Does algorithm converge to global optimum?

## K-Means Convergence

Model data as drawn from spherical Gaussians centered at cluster centers.

$$
\log P(\text { data|assignments })=\text { const }-\frac{1}{2} \sum_{k=1}^{K} \sum_{x \in C_{k}}\left(x-c_{k}\right)^{2} .
$$

- How does this change when we reassign a point?
- How does this change when we recompute the means?

Monotonic improvement + finite assignments $=$ convergence.

## Variations on K-Means

What if we don't know $K$ ?
Allow merging or splitting of clusters using heuristics.

What if means don't make sense?
Use $k$-mediods instead.

## Demo

http://home.dei.polimi.it/matteucc/Clustering/ tutorial_html/AppletKM.html

## Mixture Models

Assume data generated using the following procedure.

1. Pick one of $k$ components according to $P\left(z_{k}\right)$.

This selects a (hidden) class label $z_{k}$.
2. Generate a data point by sampling from $p\left(x \mid z_{k}\right)$.

Results in probability distribution of single point

$$
p\left(x^{(i)}\right)=\sum_{k=1}^{K} P\left(z_{k}\right) p\left(x^{(i)} \mid z_{k}\right)
$$

where $p\left(x \mid z_{k}\right)$ is any distribution (gaussian, poisson, exponential, etc.).

## Gaussian Mixture Model (GMM)

Most common mixture model is a Gaussian mixture model:

$$
p\left(x \mid z_{k}\right)=\mathcal{N}\left(\mu_{k}, \Sigma_{k}\right)
$$

With this model, likelihood of data becomes

$$
p(x)=\sum_{n=1}^{N} \sum_{k=1}^{K} P\left(z_{k}\right) p\left(x^{(i)} \mid z_{k} ; \mu_{k}, \Sigma_{k}\right)
$$

## Problem: Missing Labels

If we knew assignments, we could learn component models easily.

- We did this to train an LDA.

If we new the component models, we could estimate the most likely assignments easily.

- This is just classification.


## LDA and GMMs

LDA

- Built models $p\left(x \mid z_{k}\right)$ and $P\left(z_{k}\right)$ using maximum likelihood given our training data.
- Used these models to compute $P\left(z_{k} \mid x\right)$ to classify new query points.


## Clustering with GMMs

- Want to find $P\left(z_{k}\right)$ and $p\left(x \mid z_{k}\right)$ to learn underlying model and find clusters.
- Want to compute $P\left(z_{k} \mid x\right)$ for each point in training set to assign them to clusters.
- Can we use maximum likelihood to infer both model and assignments?
- Requires solving non-linear system of equations
- No efficient analytic solution


## Solution: The Expectation Maximization (EM) Algorithm

We deal with missing labels by alternating between two steps:

1. Expectation: Fix model and estimate missing labels.
2. Maximization: Fix missing labels (or a distribution over the missing labels) and find the model that maximizes the expected log-likelihood of the data.

## Simple Example

## Labeled Data

Clusters correspond to "grades in class".

Model to learn:

$$
\begin{aligned}
P(A) & =\frac{1}{2} \\
P(B) & =\mu \\
P(C) & =2 \mu \\
P(D) & =\frac{1}{2}-3 \mu
\end{aligned}
$$

Training data:
a people got an $A$
$b$ people got a $B$
c people got a $C$ $d$ people got a $D$

What is maximum likelihood estimate for $\mu$ ?

## Simple Example

## Hidden Labels

What if we only know that there are $h$ "high grades" ? (Exact labels are missing.)
Now how do we find the maximum likelihood estimate of $\mu$ ?

1. Expectation:

Fix $\mu$ and infer the expected values of $a$ and $b$ :

$$
a=\frac{1 / 2}{1 / 2+\mu} h, \quad b=\frac{\mu}{1 / 2+\mu} h
$$

Since we know $\frac{a}{b}=\frac{1 / 2}{\mu}$ and $a+b=h$.
2. Maximization:

Fix these fractions $a$ and $b$ and compute the maximum likelihood $\mu$ as before:

$$
\mu_{\text {new }}=\frac{b+c}{6(b+c+d)} .
$$

3. Repeat.

## Simple Example

Labeled Data
Likelihood:

$$
\begin{aligned}
P(a, b, c, d \mid \mu) & =K\left(\frac{1}{2}\right)^{a}(\mu)^{b}(2 \mu)^{c}\left(\frac{1}{2}-3 \mu\right)^{d} \\
\log P(a, b, c, d \mid \mu) & =\log K+a \log \frac{1}{2}+b \log \mu+c \log (2 \mu)+d \log \left(\frac{1}{2}-3 \mu\right) \\
\frac{\partial}{\partial \mu} \log P(a, b, c, d \mid \mu) & =\frac{b}{\mu}+\frac{2 c}{2 \mu}-\frac{3 d}{\frac{1}{2}-3 \mu}
\end{aligned}
$$

For MLE, set $\frac{\partial}{\partial \mu} \log P=0$ and solve for $\mu$ to get

$$
\mu=\frac{b+c}{6(b+c+d)}
$$

## Formal Setup for General EM Algorithm

Let $D=\left\{x^{(1)}, \ldots, x^{(n)}\right\}$ be $n$ observed data vectors.

Let $Z=\left\{z^{(1)}, \ldots, z^{(n)}\right\}$ be $n$ values of hidden variables (i.e., the cluster labels).

Log-likelihood of observed data given model:

$$
L(\theta)=\log p(D \mid \theta)=\log \sum_{Z} p(D, Z \mid \theta)
$$

Note: both $\theta$ and $Z$ are unknown.

## Fun with Jensen's Inequality

Let $Q(Z)$ be any distribution over the hidden variables:

$$
\begin{aligned}
\log P(D \mid \theta) & =\log \sum_{Z} Q(Z) \frac{p(D, Z \mid \theta)}{Q(Z)} \\
& \geq \sum_{Z} Q(Z) \log \frac{p(D, Z \mid \theta)}{Q(Z)} \\
& =\sum_{Z} Q(Z) \log p(D, Z \mid \theta)+\sum_{Z} Q(Z) \log \frac{1}{Q(Z)} \\
& =F(Q, \theta)
\end{aligned}
$$

## General EM Algorithm in English

Alternate steps until model parameters don't change much:

## E step:

Estimate distribution over labels given a certain fixed model.

M step:
Choose new parameters for model to maximize expected log-likelihood of observed data and hidden variables.

## General EM Algorithm

Alternate between steps until convergence:
E step:

- Maximize $F$ wrt $Q$, keeping $\theta$ fixed.
- Solution:

$$
Q^{k+1}=p\left(Z \mid D, \theta^{k}\right)
$$

M step:

- Maximize $F$ wrt $\theta$, keeping $Q$ fixed
- Solution:

$$
\begin{aligned}
\theta^{k+1} & =\arg \max _{\theta} F\left(Q^{k+1}, \theta\right) \\
& =\arg \max _{\theta} \sum_{Z} p\left(Z \mid D, \theta^{k}\right) \log p(X, Z \mid \theta)
\end{aligned}
$$

## Convergence

The EM Algorithm will converge because:

- During E step, we make $F\left(Q^{k+1}, \theta^{k}\right)=\log P\left(D \mid \theta^{k}\right)$.
- During M step, we choose $\theta^{k+1}$ that increases $F$.
- Recall that $F$ is a lower bound,

$$
F\left(Q^{k+1}, \text { theta }^{k+1}\right) \leq \log P\left(D \mid \theta^{k+1}\right) .
$$

- Implies

$$
\log P\left(D \mid \theta^{k}\right) \leq \log P\left(D \mid \theta^{k+1}\right)
$$

- Implies convergence! (Why?)


## Notes

Things to remember:

- Often closed form for both E and M step.
- Must specify stopping criteria.
- Complexity depends on number of iterations and time to compute E and M steps.
- May (will) converge to local optimum.


Example: EM for GMM


After second iteration


Example: EM for GMM


After fourth iteration

## Example: EM for GMM



After sixth iteration

## Example: EM for GMM



After convergence

## Relation to K-Means

Similarities
K-Means used GMM with:

- covariance $\Sigma=I$ (fixed)
- uniform $P\left(Z_{k}\right)$ (fixed)
- unknown means

Alternated estimating labels and recomputing unknown model parameters.

Difference
Makes "hard" assignment to cluster during E step.

## How to Pick K?

Do we want to pick the $K$ that maximizes likelihood?
Other options:

- Cross-validation
- Add complexity penalty to objective function
- Prior knowledge


## Summary

## Clustering:

Infer assignments to hidden variables and hidden model parameters simultaneously.

EM Algorithm:
Powerful, popular, general method for doing this.
EM Applications:

- Image segmentation
- SLAM
- Estimating motion models for tracking
- Hidden Markov Models
- etc.

