1 Designing DFAs (30 points)

Let $\Sigma = \{0, 1\}$. For each of the following languages, give the state diagram for a DFA that recognizes it.

(a) (4 pts) $L_1 = \{w : w$ does not contain the substring 110 more than once$\}$

(b) (5 pts) $L_3$ is the language that consists of all strings such that every 0 is preceded by exactly two 1’s.

(c) (5 pts) $L_4$ is the language that consists of all strings $w$ such that $w$ ends in a 1 and $w$ contains an even number of 0s.

(d) (5 pts) $L_5 = \{w : w$ contains an even number of 1s or exactly one 0$\}$. Examples in $L$: 11, 10, 101, $\epsilon$. Examples not in $L$: 111, 100, 1.

(e) (5 pts) $L_6 = \Sigma^*0\Sigma^*1\Sigma^*0\Sigma^*$. Examples in $L$: 010, 000110, 11011001. Examples not in $L$: 111, 011, 00011.

(f) (6 pts) $L_7 = \{w : w$ is a binary number divisible by 5, given most significant digit first$\}$. Examples in $L$: 10000111, 11001, 1001011, 101. Examples not in $L$: 1101111, 10010, 110100, 1.
2 DFAs can verify addition (15 points)

DFA’s “can’t count,” but they can verify addition. Consider an alphabet with rather interesting symbols:

\[ \Sigma = \left\{ \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \right\} \]

which represent columns which could appear when writing the addition and result of two binary numbers. An input of length \( n \) represents the addition of two \( n \)-bit numbers where the input is given from least to most significant bit. The first number’s binary representation is in the top row, the second number’s representation is in the middle row, and the result is in the bottom row. Let \( \mathcal{L} \) be the language of strings over this alphabet which represent correct addition statements as described above. As an example, correctly representing \( 4 + 2 = 6 \) in this scheme would give the following string (first input symbol on the left)

\[
\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}
\]

The following input would represent \( 4 + 5 = 8 \), and thus this string should not be in \( \mathcal{L} \):

\[
\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}
\]

Write a DFA which accepts \( \mathcal{L} \). Keep your DFA small; machines with more than 5 states will be penalized.
3 Regular Expressions (20 points)

Regular expressions are a useful tool to computer scientists because they allow us to concisely represent a regular language\(^1\). In particular, it is often easier to write strings which represent a potentially infinite language than to write down a DFA for that language.

Remember that a language is just a set of strings. Formally, a regular expression over an alphabet \(\Sigma\) can be defined inductively:

- \(\emptyset\) is a regular expression and denotes the empty set.
- \(\epsilon\) is a regular expression and denotes the set containing the empty string, \(\{\epsilon\}\).
- For each \(a \in \Sigma\), \(a\) is a regular expression and denotes the set \(\{a\}\).
- If \(r, s\) are two regular expressions that represent the languages \(R, S\) respectively, then \(r + s\), \(rs\), and \(r^*\) are also regular expressions. \(r + s\) denotes the set \(R \cup S\). \(rs\) denotes the set of strings \(\{ab \mid a \in R, b \in S\}\). Think of this as the set of concatenations of a string from \(R\) and a string from \(S\). Finally, \(r^*\) represents the set \(R^*\) which is the concatenation of any number (including none) of strings from \(R\). The first few strings in \(r^*\) include the empty string, all of the strings of \(r\), all strings which are the concatenation of two strings in \(r\), and so on. Please use the following website to find out more information about the * operator: \url{http://planetmath.org/encyclopedia/KleeneStar.html}
- We will let \(\Sigma\) be shorthand for any single character in the alphabet.

As examples, \((0 + 1)^*\) represents all binary strings (including the empty string), \((\Sigma \Sigma)^*\) represents all strings of even length over an alphabet \(\Sigma\), and \(\Sigma^*\) represents all strings over the alphabet \(\Sigma\).

Consider each of the following languages over the alphabet \(\Sigma = \{0, 1\}\). If the language is regular, give a regular expression for it. If the language isn’t regular, give a proof that it is not.

(a) The set of strings which contain at least four consecutive zeros.

(b) The set of strings \(w\) such that if \(w\) has even length, \(w\) starts with a 1 and if \(w\) has odd length, it starts with a 0.

(c) The set of strings \(w\) which, when viewed as binary strings written in the usual way (most significant bit first, least significant bit last), represent numbers that are divisible by 3.

(d) The set of strings which contain at least twice as many 1’s as 0’s.

\(^1\)To prove this equivalence in a reasonable manner requires an extension of DFA’s called nondeterministic finite automata (NFA) and a little more machinery. If we measure the complexity of an NFA by the number of states it has, and the complexity of a regular expression by the number of symbols it takes to write it down, a regular expression for a language could be exponentially larger than an NFA for that language. Take 15-453 with a subset of the Blum family to see a full proof of this fact.
4 Regular languages and set operations (10 points)

It’s an amazing fact that for the class of regular languages (also called regular sets) a plethora of so-called closure properties hold. Namely, if $R$ and $S$ are regular languages, then the following are also regular languages:

- $R$, the complement of $R$, consisting of those strings not in $R$ (sometimes denoted $R^c$).
- $R^*$, the Kleene closure of $R$ as described in question 2.
- $R \cdot S$, the concatenation language of $R$ and $S$.
- $R \cup S$, the union language consisting of strings $s$ that are in $R$ or in $S$.
- $R \cap S$, the intersection language consisting of strings $s$ that are in both $R$ and $S$.
- $R^R$, the reversal language consisting of the reverse of all strings in $R$.
- $R \setminus S$, the difference language consisting of strings $s$ that are in $R$ but not in $S$.
- $R \Delta S$, the symmetric difference (xor) of two languages is the language $(R \setminus S) \cup (S \setminus R)$.

Without any additional tools beyond DFAs we can prove the below.

Consider the following construction for the reversal operation: Given a regular language $L$ there is some DFA $M$ whose acceptance language is $L$. We can reverse all of the arrows in $M$ and make the start state a final state. Furthermore, collect all final states of the original machine into a single state, and make it the start state in the augmented machine. This DFA accepts the reversal language.

Does the above construction work? Either prove that it is correct or explain why it is incorrect.
A group of people with assorted eye colors live on an island. They are all perfect logicians – if a conclusion can be logically deduced, they will do it instantly. No one knows the color of their eyes. Every night at midnight, a ferry stops at the island. Any islanders who have figured out the color of their own eyes then leave the island, and the rest stay. Everyone can see everyone else at all times and keeps a count of the number of people they see with each eye color (excluding themselves), but they cannot otherwise communicate. Everyone on the island knows all the rules in this paragraph.

On this island there are 100 blue-eyed people, 100 brown-eyed people, and the Guru (she happens to have green eyes). So any given blue-eyed person can see 100 people with brown eyes and 99 people with blue eyes (and one with green), but that does not tell him his own eye color; as far as he knows the totals could be 101 brown and 99 blue. Or 100 brown, 99 blue, and he could have red eyes.

The Guru is allowed to speak once (let’s say at noon), on one day in all their endless years on the island. Standing before the islanders, she says the following:

“I can see someone who has blue eyes.”

Who leaves the island, and on what night?

There are no mirrors or reflecting surfaces, nothing dumb. It is not a trick question, and the answer is logical. It doesn’t depend on tricky wording or anyone lying or guessing, and it doesn’t involve people doing something silly like creating a sign language or doing genetics. The Guru is not making eye contact with anyone in particular; she’s simply saying “I count at least one blue-eyed person on this island who isn’t me.”

And lastly, the answer is not “no one leaves.”

\[^{2}\text{The following problem is copied verbatim from http://xkcd.com/blue eyes.html.}\]
6 Permutations (15 points)

This is a programming exercise. Write a program that enumerates all possible permutations of a sequence of natural numbers from 1 to $N$. The program would take $N$ as the input and would output each possible permutation on a separate line.

Feel free to use your favorite programming language. In response to this question, you must turn in all the code. Also, include a file with outputs for $N = 4, 5$ and 6 pasted in it. Finally, include a README file with instructions to run the program and view the output. Put everything into a single folder and submit.

Sample Input:
3

Sample Output:
312
132
123
321
231
213