

# Introduction

Introduction to Databases

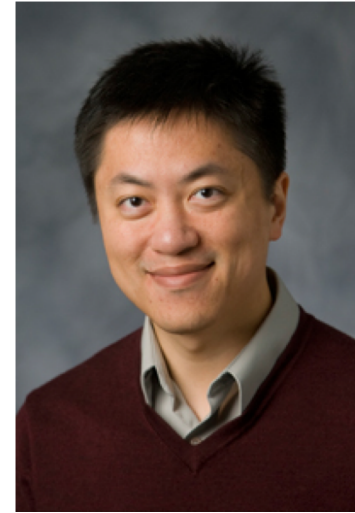
CompSci 316 Fall 2019



**DUKE**  
COMPUTER SCIENCE

# About us: instructor and TA

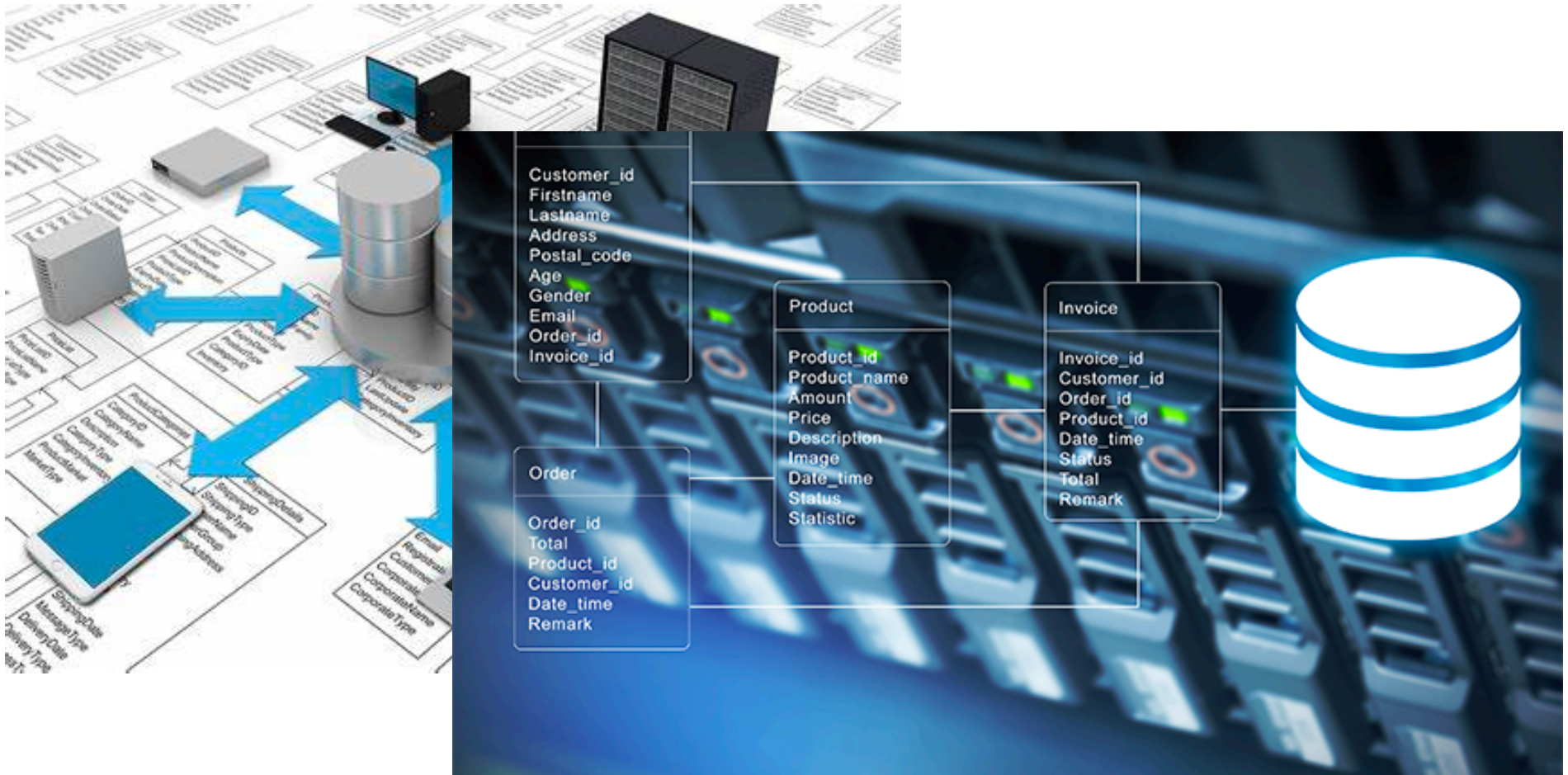
- Instructor: **Jun Yang**
  - Started at Duke in 2001
  - Been doing (and enjoying) research in databases ever since grad school (1995)
    - Didn't take any database as an undergrad 🤯
  - Now working on data-intensive systems and computational journalism



- Graduate TAs:
  - **Tiangang Chen**
  - **Yanlin Yu**
  - MS students in Computer Science
- UTAs: *still forming the team*

# What comes to your mind...

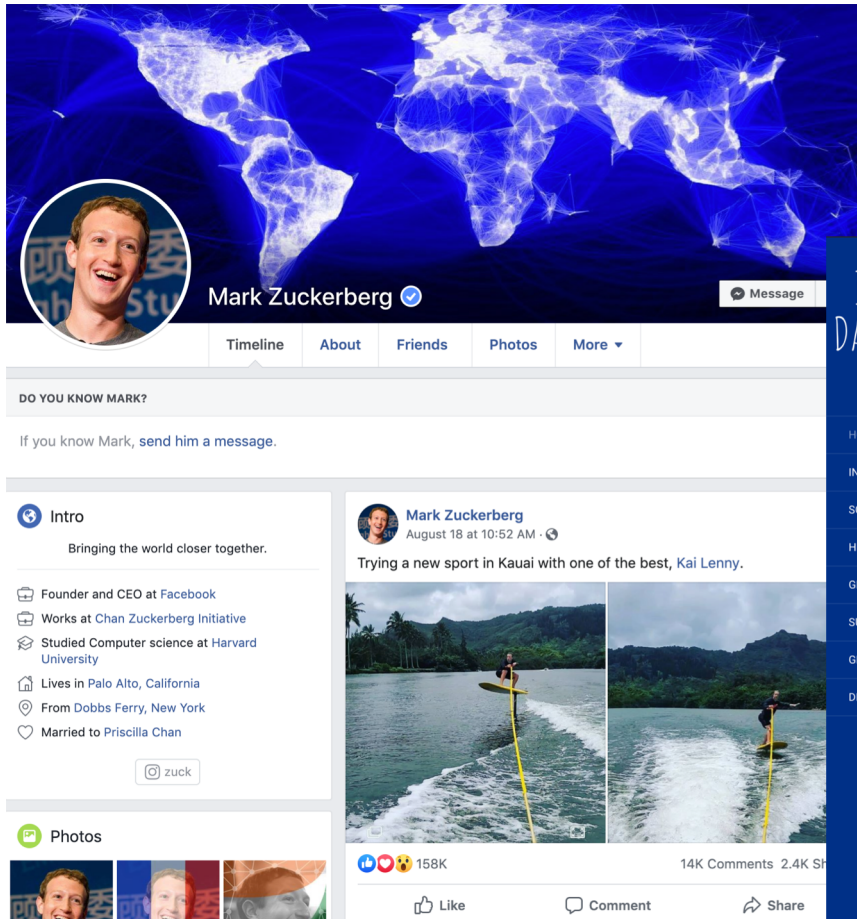
... when you think about “databases”?



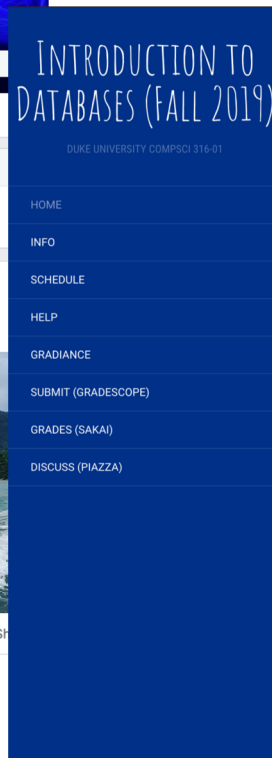
<https://www.bing.com/th?id=OIP.EweafL8YeA09QWB4V53HuAHaFj&pid=Api&rs=1>

<https://www.tibco.com/blog/wp-content/uploads/2017/11/graph-database.png>

# But these use databases too...



Facebook uses MySQL to store posts, for example (at least as of 2017)



WordPress uses MySQL to manage components of a website (pages, links, menus, etc.)

## Home

**When:** MW 10:05AM – 11:20AM

**Where:** LSRC B101

**Instructor:** Jun Yang

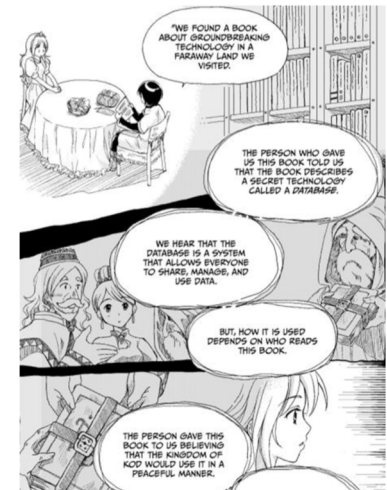
**Grad TAs:** Tiangang Chen and Yanlin Yu

**UTAs:** TBD

We intend this course to give you a solid background in database systems as well as managing and processing "big data" in general. Topics include data modeling, database design theory, data definition and manipulation languages (SQL and NoSQL), database application programming interfaces, storage and indexing, query processing and optimization, parallel and distributed data processing, transaction processing, as well as a sample of other topics such as data mining and web data. Programming projects are required.

**Prerequisites:** CompSci 201 or equivalent, or consent of the instructor. You will need familiarity (or ability to quickly become familiar) with the Unix command line (such as "Terminal" in Mac OS).

*Special thanks to Google for their support of Google Cloud credits for this course!*





# Data → fun and profit

## FiveThirtyEight

Politics Sports Science & Health Economics **Culture**

APR. 24, 2019, AT 10:38 AM

### The Man Who Solved 'Jeopardy!'

James Holzhauer has taken the game to its logical conclusion.

By Oliver Roeder

Filed under Jeopardy!

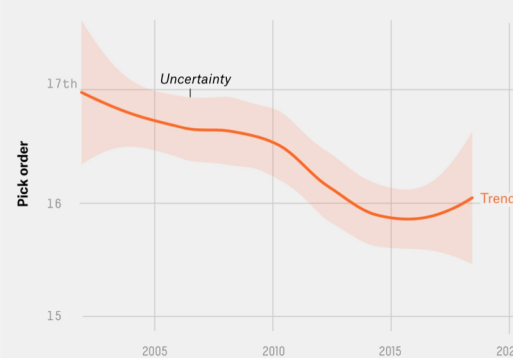


JEOPARDY! PRODUCTIONS, INC.

**UPDATE (April 26, 2019, 2:45 p.m.):** James Holzhauer has [won 16](#) consecutive "Jeopardy!" games, including [eight of the 10 richest games](#) in the show's history.

#### Daily Doubles are uncovered earlier in rounds

When in the clue progression, on average, a Daily Double is selected, based on games from Nov. 26, 2001, through June 6, 2018



FiveThirtyEight

SOURCE: JI ARCHIVE

#### Where are Daily Doubles located?

Frequency of Daily Doubles by location, based on games from Nov. 26, 2001, through June 6, 2018

2		3	1	2	
286	131	202	173	214	124
703	352	581	557	533	385
866	508	795	719	763	518
602	281	497	530	448	355

FiveThirtyEight

SOURCE: JI ARCHIVE

*And what did it take to unseat this champion?*



### We Found "Jeopardy!" Kingslayer Emma Boettcher's Thesis on Data Mining

Did Boettcher's data work help her dethrone reigning champ James Holzhauer?

FOSTER KAMER | JUNE 4TH 2019

"... Boettcher's 2016 paper, titled "Predicting the Difficulty of Trivia Questions Using Text Features," was her master's thesis for the School of Information and Library Science at UNC Chapel Hill ..."

<https://fivethirtyeight.com/features/the-man-who-solved-jeopardy/>  
<https://futurism.com/jeopardy-emma-boettcher-ai-james-holzhauer>

# Data → science

FiveThirtyEight

Politics Sports **Science & Health** Economics Culture

APR. 11, 2019, AT 12:01 PM

## Forget The Black Hole Picture — Check Out The Sweet Technology That Made It Possible

By Maggie Koerth-Baker

Filed under Astronomy



*... The final system was able to collect and store 5 petabytes of data. If 1 byte were a 2-foot-by-2-foot tile, then 1 petabyte would cover the whole Earth. But the job of converting that data into an image required the creation of entirely new software tools...*

# Data → power

*... In total, the hacked data includes records from 19 states... Researchers at Anomali Labs believe that the data includes records for more than 35 million U.S. voters... Voter Data for each state appears to be priced according to the hackers' anticipated demand. The Texas file appears to be the largest with information on 14 million voters, but it's nowhere near the most expensive. Wisconsin -- with fewer than half as many records -- was priced at \$12,500. The seller will bundle all 19 for \$42,200...*

<https://www.forbes.com/sites/leemathews/2018/10/16/millions-of-voter-records-are-for-sale-on-hacker-forums/>

1,093 views | Oct 16, 2018, 11:30am

## Millions of Voter Records Are For Sale On Hacker Forums



**Lee Mathews** Senior Contributor ⓘ

Cybersecurity

Observing, pondering, and writing about tech. Generally in that order.

f

There are just under three weeks until the 2018 midterm elections. It's not great timing, then, to learn that a user on a hacking forum is selling voter data on millions of Americans.

🐦

in



A hand placing a voting slip into a ballot box

# Democratizing data (and analysis)

- **Democratization of data:** more data—relevant to you and the society—are being collected
  - “Smart planet”: sensors for phones and cars, roads and bridges, buildings and forests, ...
  - “Government in the sunshine”: spending reports, school performance, crime reports, corporate filings, campaign contributions, ...
- **But few people know how to analyze them**
  - Even fewer know how to analyze them **responsibly**
- You will learn how to help bridge this divide



# Computational challenge

- Moore's Law:

*Processing power doubles every 18 months*

- But *amount of data doubles every 9 months*

- Disk sales (# of bits) doubles every 9 months

- Parkinson's Law:

*Data expands to fill the space available for storage*

<b>1 TERABYTE</b> A \$200 hard drive that holds 260,000 songs.	<b>20 TERABYTE</b> Photos uploaded to Facebook each month.	<b>120 TERABYTE</b> All the data and images collected by the Hubble Space Telescope.	<b>330 TERABYTE</b> Data that the large Hadron collider will produce each week.
<b>460 TERABYTE</b> All the digital weather data compiled by the national climate data center.	<b>530 TERABYTE</b> All the videos on Youtube.	<b>600 TERABYTE</b> ancestry.com's genealogy database (includes all U.S. census records 1790-2000)	<b>1 PETABYTE</b> Data processed by Google's servers every 72 minutes.

[http://www.micronautomata.com/big\\_data](http://www.micronautomata.com/big_data)

# Moore's Law reversed

*Time to process all data  
doubles every 18 months!*

- Does your attention span double every 18 months?
  - No, so we need smarter data management and processing techniques

# Misc. course info

- Website: [http://sites.duke.edu/compsci316\\_01\\_f2019/](http://sites.duke.edu/compsci316_01_f2019/)
  - Course info; tentative schedule and reference sections in the book; lecture slides, assignments, help docs, ...
- Book: *Database Systems: The Complete Book*, by H. Garcia-Molina, J. D. Ullman, and J. Widom. 2<sup>nd</sup> Ed.
- Programming: VM required; \$50 worth of credits for VMs in the cloud, courtesy of Google
- Q&A on Piazza
- Grades, sample solutions on Sakai
- Watch your email for announcements
- Office hours to be posted

# Grading

[90%, 100%]	A- / A / A+
[80%, 90%)	B- / B / B+
[70%, 80%)	C- / C / C+
[60%, 70%)	D
[0%, 60%)	F

- No “curves”
- Scale may be adjusted downwards (i.e., grades upwards) if, for example, an exam is too difficult
- Scale will not go upwards—mistake would be mine alone if I made an exam too easy



# Duke Community Standard

- See course website for link
- Group discussion for assignments is okay (and encouraged), but
  - Acknowledge any help you receive from others
  - Make sure you “own” your solution
- All suspected cases of violation will be aggressively pursued

# Course load

- ~A dozen **Gradiance** exercises (10%)
  - Immediately and automatically graded
- Four homework assignments (25%)
  - Written and programming problems; submit through **Gradescope**
- Course project (25%)
  - Details to be given in the third week of class
- Midterm and final (20% each)
  - Open book, open notes
  - No communication/Internet whatsoever
  - Final is comprehensive, but emphasizes the second half of the course

# Projects from last year

- **BYEStander: Sexual Assault Prevention By Removing the Bystander Effect**
  - Bystander effect: unwillingness to act first
  - A mobile platform to allow real-time anonymous reporting of suspicious activity and alerting all nearby users
  - Soomin Cho, Helena Merk, Ian Roughen, Katie Wilbur, Blaire Zhang
- **Duke Fashion Auction Online**
  - A full-fledged online auction system, inspired by the “Duke Fashion Exchange” Facebook page
  - Chunxi Ding, McCourt Hu, Amy Xiong, Ben Yang, Lin Zuo

# Projects from earlier years

- **Duke Conversations**: helping to manage the program that hosts informal dinners with faculty and students to foster engagement on campus
  - Noah Burrell, Anne Driscoll, Kimberly Eddleman, Summer Smith, Sarp Uner, 2017
- **LegiToken**: help users research on ICOs (Initial Coin Offerings) by consolidating information from multiple sources and social media
  - Stuart Baker, Austin Carter, Alex Gerrese, Oscar Hong, Trent Large, Joshua Young, 2017
- **Partners for Success Tutoring App**: connecting volunteer tutors to Durham teachers and students
  - Justin Bergkamp, Cosette Goldstein, Sophie Polson, Bailey Wall, 2016
- **Congress Talking Points**: analyses (sentiment, similarity, etc.) of speeches
  - Gautam Hathi, Joy Patel, Seon Kang, Zoey Zou, 2016
- **SMSmart** (4.1 stars on Google Play): search/tweet/Yelp without data
  - Alan Ni, Jay Wang, Ben Schwab, 2014
- **FarmShots**: help farmers with analysis of satellite images
  - Ouwen Huang, Arun Karottu, Yu Zhou Lee, Billy Wan, 2014
  - Acquired by Syngenta in Feb. 2018



# More past examples

- **Pickup Coordinator**: app for coordinating carpool/pickups
  - Adam Cue, Kevin Esoda, Kate Yang, 2012
- **Mobile Pay**
  - Michael Deng, Kevin Gao, Derek Zhou, 2012
- **FriendsTracker app**: where are my friends?
  - Anthony Lin, Jimmy Mu, Austin Benesh, Nic Dinkins, 2011
- **ePrint iPhone app**
  - Ben Getson and Lucas Best, 2009
- **Making iTunes social**
  - Nick Patrick, 2006; Peter Williams and Nikhil Arun, 2009
- **Duke Scheduler**: ditch ACES—plan visually!
  - Alex Beutel, 2008
- **SensorDB**: manage/analyze sensor data from forest
  - Ashley DeMass, Jonathan Jou, Jonathan Odom, 2007
- **Facebook+**
  - Tyler Brock and Beth Trushkowsky, 2005
- **K-ville tenting management**
  - Zach Marshall, 2005



*Your turn to be creative*

# So, what is a database system?

From Oxford Dictionary:

- **Database**: an organized body of related information
- **Database system, DataBase Management System (DBMS)**: a software system that facilitates the creation and maintenance and use of an electronic database

# What do you want from a DBMS?

- Keep data around (**persistent**)
- Answer questions (**queries**) about data
- **Update** data
- Example: a traditional banking application
  - **Data**: Each account belongs to a branch, has a number, an owner, a balance, ...; each branch has a location, a manager, ...
  - **Persistency**: Balance can't disappear after a power outage
  - **Query**: What's the balance in Homer Simpson's account?  
What's the difference in average balance between Springfield and Capitol City accounts?
  - **Modification**: Homer withdraws \$100; charge accounts with lower than \$500 balance a \$5 fee



# Sounds simple!

```
1001#Springfield#Mr. Morgan
```

```
... ..
```

```
00987-00654#Ned Flanders#2500.00
```

```
00123-00456#Homer Simpson#400.00
```

```
00142-00857#Montgomery Burns#1000000000.00
```

```
... ..
```

- Text files
- Accounts/branches separated by newlines
- Fields separated by #'s

# Query by programming

```
1001#Springfield#Mr. Morgan
```

```
... ..
```

```
00987-00654#Ned Flanders#2500.00
```

```
00123-00456#Homer Simpson#400.00
```

```
00142-00857#Montgomery Burns#1000000000.00
```

```
... ..
```

- What's the balance in Homer Simpson's account?
- A simple script
  - Scan through the accounts file
  - Look for the line containing "Homer Simpson"
  - Print out the balance

# Query processing tricks

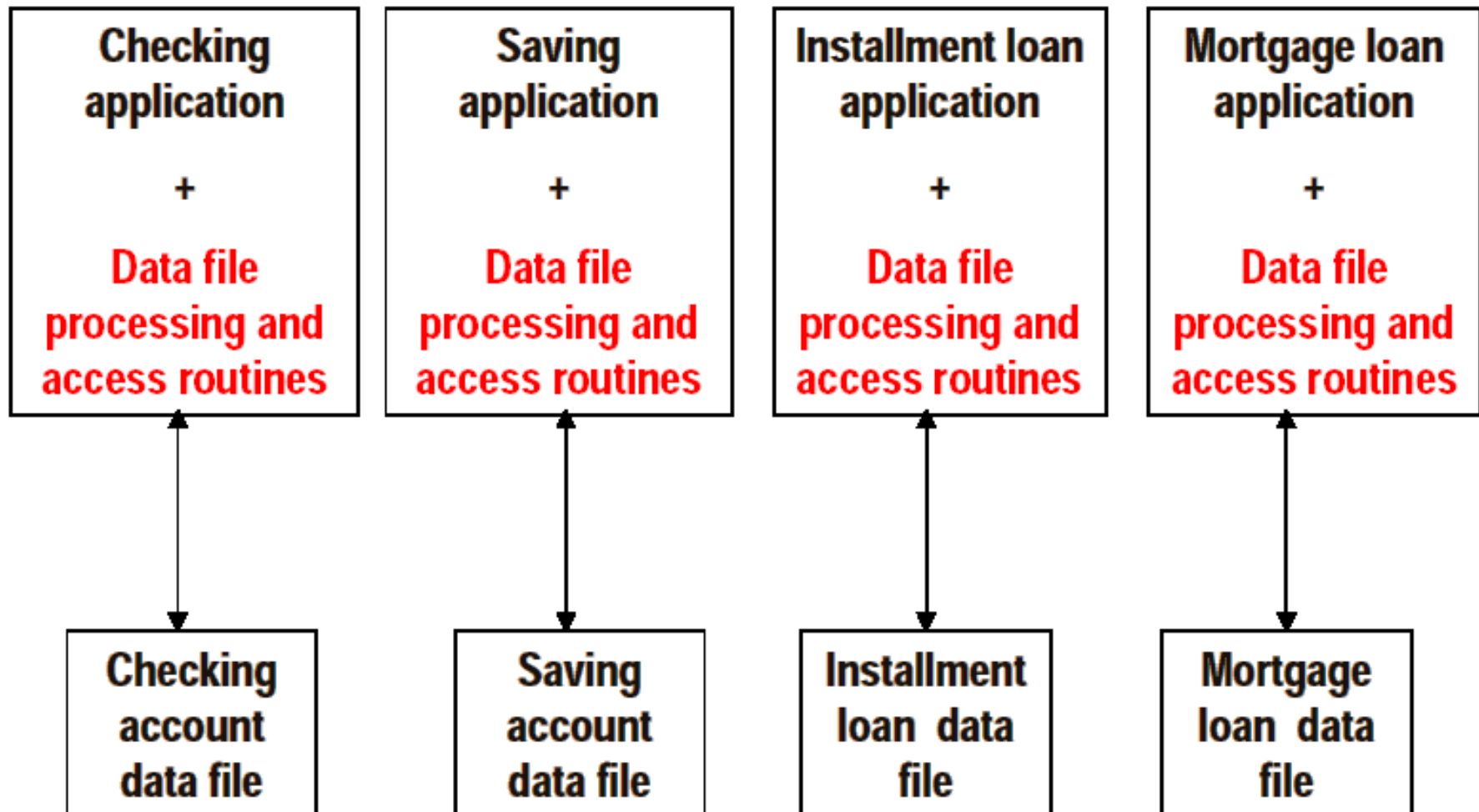
- Tens of thousands of accounts are not Homer's
  - ☞ Cluster accounts by owner's initial: those owned by "A..." go into file A; those owned by "B..." go into file B; etc. → decide which file to search using the initial
  - ☞ Keep accounts sorted by owner name → binary search?
  - ☞ Hash accounts using owner name → compute file offset directly
  - ☞ Index accounts by owner name: index entries have the form  $\langle \text{owner\_name}, \text{file\_offset} \rangle$  → search index to get file offset
  - ☞ And the list goes on...

What happens when the query changes to: *What's the balance in account 00142-00857?*

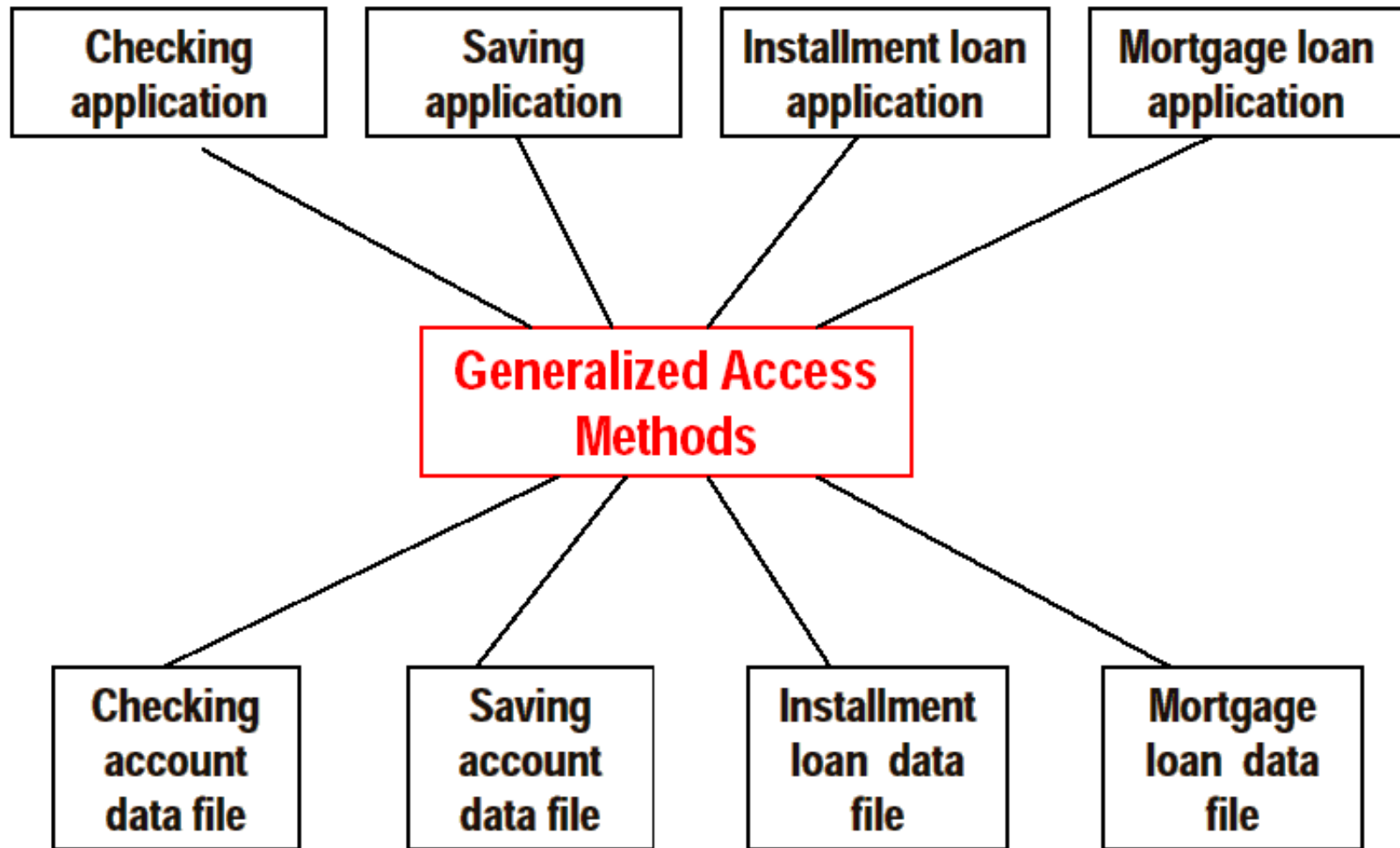
# Observations

- There are many techniques—not only in storage and query processing, but also in concurrency control, recovery, etc.
- These techniques get used over and over again in different applications
- Different techniques may work better in different usage scenarios

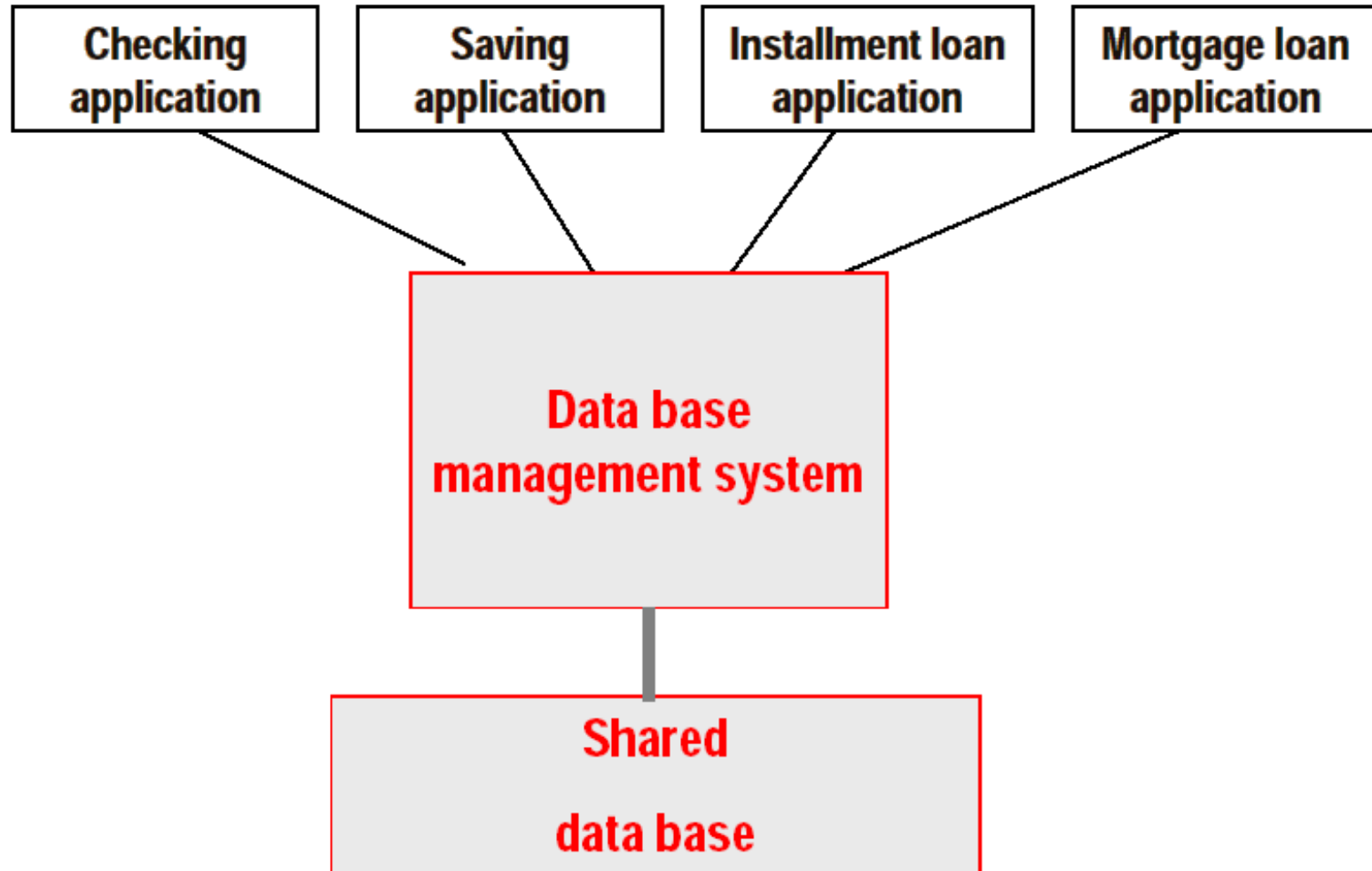
# The birth of DBMS – 1



# The birth of DBMS – 2



# The birth of DBMS – 3



# Early efforts

- “Factoring out” data management functionalities from applications and standardizing these functionalities is an important first step
  - CODASYL standard (circa 1960’s)
    - ☞ Bachman got a Turing award for this in 1973
- But getting the abstraction right (the API between applications and the DBMS) is still tricky



# CODASYL

- Query: Who have accounts with 0 balance managed by a branch in Springfield?
- Pseudo-code of a CODASYL application:

```
Use index on account(balance) to get accounts with 0 balance;  
For each account record:  
    Get the branch id of this account;  
    Use index on branch(id) to get the branch record;  
    If the branch record's location field reads "Springfield":  
        Output the owner field of the account record.
```

- Programmer controls “navigation”: accounts → branches
  - How about branches → accounts?

# What's wrong?

- The best navigation strategy & the best way of organizing the data depend on data/workload characteristics

With the CODASYL approach

- To write correct code, programmers need to know how data is organized physically (e.g., which indexes exist)
- To write efficient code, programmers also need to worry about data/workload characteristics
- ☞ Can't cope with changes in data/workload characteristics

# The relational revolution (1970's)

- A simple model: data is stored in **relations** (tables)
- A declarative query language: **SQL**

```
SELECT Account.owner  
FROM Account, Branch  
WHERE Account.balance = 0  
AND Branch.location = 'Springfield'  
AND Account.branch_id = Branch.branch_id;
```

- Programmer specifies **what** answers a query should return, but **not how** the query is executed
- DBMS picks the best execution strategy based on availability of indexes, data/workload characteristics, etc.
- ☞ Provides **physical data independence**

# Physical data independence

- Applications should not need to worry about how data is physically structured and stored
- Applications should work with a **logical** data model and **declarative** query language
- Leave the implementation details and optimization to DBMS
- **The single most important reason behind the success of DBMS today**
  - And a Turing Award for E. F. Codd in 1981

# Standard DBMS features

- Persistent storage of data
- Logical data model; declarative queries and updates → physical data independence
  - Relational model is the dominating technology today

☞ What else?

# DBMS is multi-user

- Example

```
get account balance from database;  
if balance > amount of withdrawal then  
    balance = balance - amount of withdrawal;  
    dispense cash;  
    store new balance into database;
```

- Homer at ATM1 withdraws \$100
- Marge at ATM2 withdraws \$50
- Initial balance = \$400, final balance = ?
  - Should be \$250 no matter who goes first

# Final balance = \$300

Homer withdraws \$100:      Marge withdraws \$50:

```
read balance; $400
```

```
if balance > amount then  
    balance = balance - amount; $300  
    write balance; $300
```

```
read balance; $400  
if balance > amount then  
    balance = balance - amount; $350  
    write balance; $350
```

# Final balance = \$350

Homer withdraws \$100:

```
read balance; $400
```

```
if balance > amount then
```

```
    balance = balance - amount; $300
```

```
    write balance; $300
```

Marge withdraws \$50:

```
read balance; $400
```

```
if balance > amount then
```

```
    balance = balance - amount; $350
```

```
    write balance; $350
```



# Concurrency control in DBMS

- Similar to concurrent programming problems?
  - But data not main-memory variables
- Similar to file system concurrent access?
  - Lock the whole table before access
    - Approach taken by MySQL in the old days
    - Still used by SQLite (as of Version 3)
  - But want to control at much finer granularity
    - Or else one withdrawal would lock up all accounts!

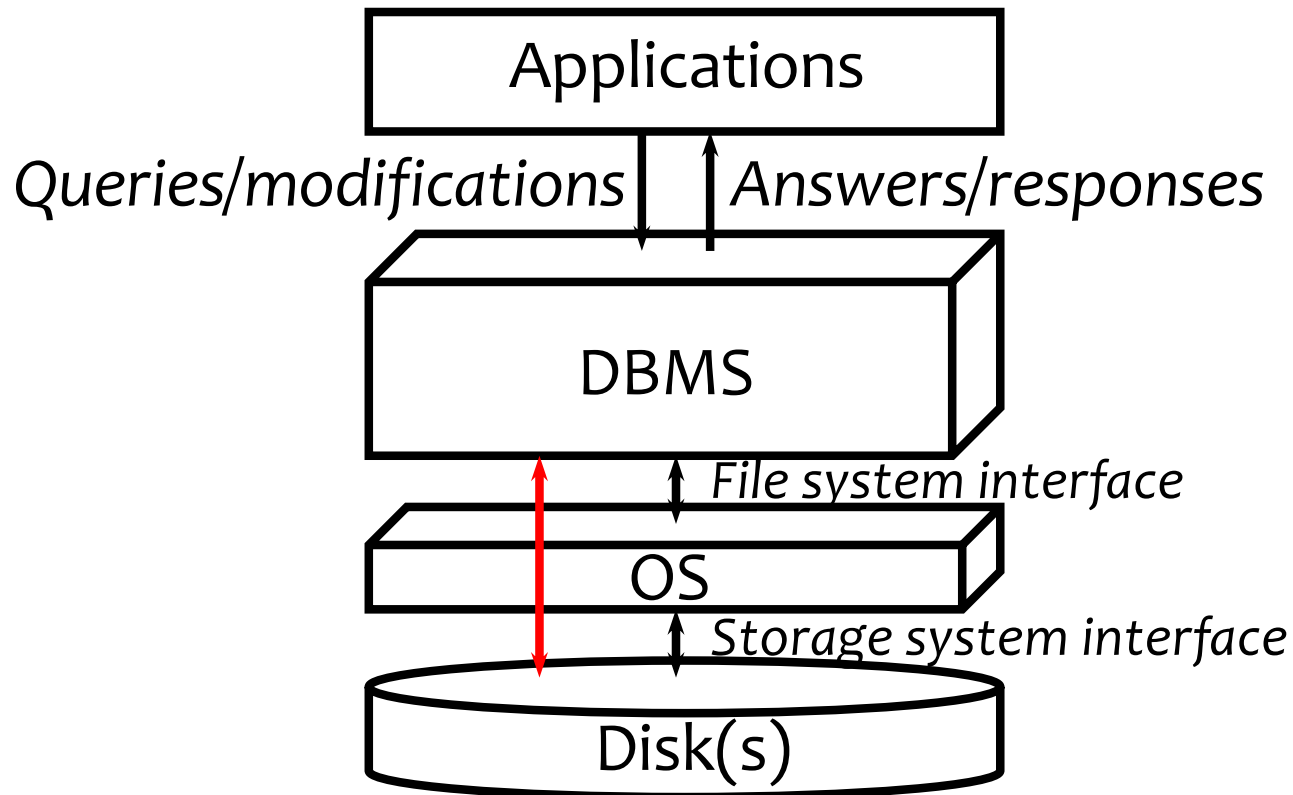
# Recovery in DBMS

- Example: balance transfer  
decrement the balance of account X by \$100;  
increment the balance of account Y by \$100;
- Scenario 1: Power goes out after the first instruction
- Scenario 2: DBMS buffers and updates data in memory (for efficiency); before they are written back to disk, power goes out
- How can DBMS deal with these failures?

# Standard DBMS features: summary

- Persistent storage of data
- Logical data model; declarative queries and updates → physical data independence
- Multi-user concurrent access
- Safety from system failures
- Performance, performance, performance
  - Massive amounts of data (terabytes~petabytes)
  - High throughput (thousands~millions transactions/hour)
  - High availability ( $\geq 99.999\%$  uptime)

# Standard DBMS architecture



- Much of the OS may be bypassed for performance and safety
- We will be filling in many details of the DBMS box throughout the semester

# AYBABTU?

- “Us” = relational databases
- Most data are not in them!
    - Personal data, web, scientific data, system data, ...
  - Text and semi-structured data management
    - XML, JSON, ...
  - “NoSQL” and “NewSQL” movement
    - MongoDB, Cassandra, BigTable, HBase, Spanner, HANA...
  - This course will look beyond relational databases



Use of AYBABTU inspired by Garcia-Molina

Image: <http://upload.wikimedia.org/wikipedia/en/0/03/Aybabtu.png>

# Course components

- Relational databases
  - Relational algebra, database design, SQL, app programming
- Semi-structured data
  - Data model and query languages, app programming, interplay with relational databases
- Database internals
  - Storage, indexing, query processing and optimization, concurrency control and recovery
- Advanced topics (TBD)
  - Parallel data processing/MapReduce, data warehousing and data mining, Web search and indexing, etc.

# Announcements (Mon. Aug. 26)

- No office hours today; please talk to me after lecture
- Need a spot in the class?
  - Keep in mind that 316 will also be offered in Spring 2020!
  - We will go down the wait list in order (on Friday noon) to give permission numbers
- Thursday: we will do relational algebra—the first of many query languages we shall learn
  - I will be out of town, but TA will conduct the class with my pre-recorded lecture
  - More info on course VM setup and Google credits via email
  - Homework 1 and the first Gradiance exercise will be assigned