# Some practice questions 

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## Matching pennies to decide who is player 1

- In the poker game discussed in class, it matters who is player 1.
- Suppose two players first play a round of "matching pennies" to determine who gets to be player 1, and then play the game.
- Model the whole game as an extensiveform game and solve for subgameperfect equilibrium.


## Many equilibria

- Can you create an $n \times n$ game that has $2^{n}-1$ Nash equilibria?


## Correlated beats unique pure Nash

- Can you create a game that has
- a unique Nash equilibrium, which is a pure-strategy equilibrium, and
- another correlated equilibrium that is better for both players


## Confusing profiles of votes

- For an arbitrary number $n$ of alternatives, can you come up with a profile of votes such that...
- The Borda ranking is the opposite of the plurality ranking?
- The Copeland ranking is the opposite of the plurality ranking?
- Etc.


## Generous Groves

- For a combinatorial auction, can you create a Groves mechanism so that every bidder always receives a nonnegative payment?


## False-name bidding

- Suppose there are three bids already: $(\{A, B\}, 1)(\{A, C\}, 1)(\{C, D\}, 1)$
The auction mechanism is the GVA.
Can you win everything for free with only two bids?
- Now suppose there are four bids (\{A,B\},1) (\{A,C\}, 1) (\{A,D\},1) (\{C,D\},1) Can you win everything for free with only two bids?


## Mixing necessary to get commitment benefit

- Can you create a game where
- committing to a pure strategy hurts (is strictly worse than the simultaneous-move solution), but
- committing to a mixed strategy helps (is strictly better than the simultaneous-move solution)?

