COMPSCI 330: Design and Analysis of Algorithms	April 21, 2016
Approximation Algorithms	
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#### 1 Overview

In this lecture, we introduce approximation algorithms and their analysis in the form of approximation ratio. We also review a few examples.<sup>1</sup>

## 2 Approximation Algorithms

It is uncertain whether polynomial time algorithms exist for NP-hard problems, but in many cases, polynomial time algorithms exist which approximate the solution.

**Definition 1.** Let P be an optimization problem for minimization, with an approximation algorithm A. The approximation ratio  $\alpha$  of A is:

$$\alpha = \max_{I \in P} \frac{\text{ALGO}(I)}{\text{OPT}(I)}$$

Each I is an input/instance to P. ALGO(I) is the value A achieves on I, and OPT(I) is the value of the optimal solution for I. An equivalent form exists for maximization problems:

$$\alpha = \min_{I \in P} \frac{\text{ALGO}(I)}{\text{OPT}(I)}$$

In both cases, we say that A is an  $\alpha$ -approximation algorithm for P.

A natural way to think of this (as we maximize over all possible inputs) is the worst-case performance of  $\mathcal{A}$  against optimal. We will often use the abbreviations ALGO and OPT to denote the worst-case values which form  $\alpha$ .

# 3 2-Approximation for Vertex Cover

A vertex cover of a graph G = (V, E) is a set of vertices  $S \subseteq V$  such that every edge has at least one endpoint in S. The Vertex-Cover decision problem asks, given a graph G and parameter k, whether G admits a vertex cover of size at most k. The optimization problem is to find a vertex cover of the minimum size. We will provide an approximation algorithm for Vertex-Cover with an approximation ratio of 2. Consider a very naive algorithm: while an uncovered edge exists, add one of its endpoints to the cover. It turns out this algorithm is rather difficult to analyze in terms of approximation ratio. A small variation gives a very straightforward analysis: instead of adding one vertex of the uncovered edge, add both.

<sup>&</sup>lt;sup>1</sup>Some materials are from a previous note by Allen Xiao.

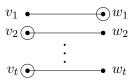


Figure 1: The set of  $v_i$ ,  $w_i$  are the vertices chosen by the approximation algorithm. The optimal vertex cover must cover all these edges; at least one vertex from each edge must have been used in OPT as well.

### Algorithm 1 Vertex Cover 2-Approximation

- 1:  $U \leftarrow E$
- $2: S \leftarrow \emptyset$
- 3: **while** U is not empty **do**
- 4: Choose any  $(v, w) \in U$ .
- 5: Add both v and w to S.
- 6: Remove all edges adjoining v or w from U.
- 7: end while
- 8: return S

Consider the vertices added by this procedure. The vertex pairs added by the algorithm are a set of disjoint edges, since the algorithm removes adjoining vertices for every vertex it adds. OPT must cover each of these edges  $(v_i, w_i)$ , and must therefore pick at least one endpoint from each edge. It follows that OPT(G) is at least half the size of |S|, so the approximation ratio for this algorithm is at most 2.

# 4 Greedy Approximation for Set Cover

Given a universe of n objects X and a family of subsets  $S = s_1, \ldots, s_m$  ( $s_i \subseteq X$ ) a set cover is a subfamily  $T \subseteq S$  such that every object in X is a member of at least one set in T (i.e.  $\bigcup_{s \in T} s = X$ ). Let  $c(\cdot)$  be a cost function on the covers, and let the cost of the set cover  $c(T) = \sum_{s \in T} c(s)$ . The weighted set cover optimization problem asks for the minimum cost set cover of X using covers S.

As with vertex cover, we will use a simplistic algorithm and prove its approximation ratio. Let  $F \subseteq X$  be the set of (remaining) uncovered elements. Each step, we add the set which pays the least per uncovered element it covers.

$$\min_{s \in S} \frac{c(s)}{|s \cap F|}$$

Intuitively, this choice lowers the average cost of covering an element in the final set cover.

### Algorithm 2 Greedy Set Cover

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1: F \leftarrow X

2: T \leftarrow \emptyset

3: while F is not empty do

4: s \leftarrow \operatorname{argmin}_{s' \in S} \frac{c(s')}{|s' \cap F|}

5: T \leftarrow T \cup \{s\}

6: F \leftarrow F \setminus s

7: end while

8: return T
```

Correctness follows from the same argument as the vertex cover analysis: Elements are only removed from F (initially X) when they are covered by the set we add to T, and we finish with F empty. Therefore all elements of X are covered by some set in T.

To prove the approximation ratio, consider the state of the algorithm before adding the *i*th set. For clarity, let  $F_i$  be F on this iteration (elements not yet covered), but let T denote the final output set cover, and  $T^*$  the optimal set cover. By optimality of  $T^*$ :

$$\sum_{s \in T^*} c(s) = c(T^*) = \text{OPT}$$

 $T^*$  covers X, and therefore covers  $F_i$ :

$$\sum_{s \in T^*} |s \cap F_i| \ge |F_i|$$

We can consider how the sets in  $T^*$  perform on the cost-per-uncovered ratio that is minimized in the algorithm.

$$\min_{s \in T^*} \frac{c(s)}{|s \cap F_i|} \le \frac{\sum_{s \in T^*} c(s)}{\sum_{s \in T^*} |s \cap F_i|} \le \frac{\text{OPT}}{|F_i|}$$

The second inequality used "the minimum is at most the average". Now notice that the algorithm takes a minimum over all subsets S. Since  $S \supseteq T^*$ , the chosen set must have had at least as low a ratio as the minimum from  $T^*$ .

$$\min_{s \in S} \frac{c(s)}{|s \cap F_i|} \le \min_{s \in T^*} \frac{c(s)}{|s \cap F_i|} \le \frac{\mathsf{OPT}}{|F_i|}$$

Finally, the cost of T is the sum of costs of its sets. Using the notation above, we can write this expression as a weighted sum of the minimized ratios, and then apply the above inequality to find

an upper bound linear in OPT. Let  $s^{(i)}$  be the ith set selected.

ALGO = 
$$c(T)$$
 =  $\sum_{s \in T} c(s) = \sum_{i=1}^{|T|} c(s^{(i)})$   
=  $\sum_{i=1}^{|T|} \frac{c(s^{(i)})}{|s^{(i)} \cap F_i|} \cdot |s^{(i)} \cap F_i|$   
=  $\sum_{i=1}^{|T|} \frac{c(s^{(i)})}{|s^{(i)} \cap F_i|} \cdot (|F_i| - |F_{i+1}|)$   
 $\leq \sum_{i=1}^{|T|} \frac{\text{OPT}}{|F_i|} \cdot (|F_i| - |F_{i+1}|)$ 

Analyzing the sum will give us an expression for the approximation ratio. Since each sum term is  $OPT/|F_i|$  duplicated  $(|F_i| - |F_{i-1}|)$  times, we can replace the denominator terms to get an upper bound.

$$\frac{\text{OPT}}{|F_{i}|} \cdot (|F_{i}| - |F_{i+1}|) = \left( \underbrace{\frac{\text{OPT}}{|F_{i}|} + \dots + \frac{\text{OPT}}{|F_{i}|}}_{(|F_{i}| - |F_{i+1}|) \text{ times}} \right) \\
\leq \left( \frac{\text{OPT}}{|F_{i}|} + \frac{\text{OPT}}{|F_{i}| - 1} + \frac{\text{OPT}}{|F_{i}| - 2} + \dots + \frac{\text{OPT}}{|F_{i-1}| + 1} \right) \\
= \sum_{j=0}^{|F_{i}| - |F_{i+1}| - 1} \frac{\text{OPT}}{|F_{i}| - j}$$

Returning to the original sum, we realize this is actually a big descending sum of  $\mathrm{OPT}/(n-j)$  terms.

$$\sum_{i=1}^{|T|} \left( \sum_{j=0}^{|F_i| - |F_{i+1}| - 1} \frac{\text{OPT}}{|F_i| - j} \right) = \left( \frac{\text{OPT}}{|F_0|} + \dots + \frac{\text{OPT}}{|F_1| + 1} \right) + \left( \frac{\text{OPT}}{|F_1|} + \dots + \frac{\text{OPT}}{|F_2| + 1} \right) + \dots$$

$$= \frac{\text{OPT}}{n} + \frac{\text{OPT}}{n - 1} + \dots + \frac{\text{OPT}}{1}$$

$$= \sum_{j=0}^{n-1} \frac{\text{OPT}}{n - j}$$

$$= \sum_{k=n}^{1} \frac{\text{OPT}}{k}$$

In the last step, we applied a change of variables with k = n - j. This familiar sum is the nth

harmonic number (times OPT).

ALGO 
$$\leq \sum_{k=n}^{1} \frac{\text{OPT}}{k}$$
  
=  $\text{OPT} \cdot H_n$   
=  $\text{OPT} \cdot \Theta(\log n)$ 

Rearranging, we see that the approximation factor for the greedy algorithm is no more than some constant multiple of  $\log n$ .

$$\frac{\text{ALGO}}{\text{OPT}} = O(\log n)$$