

Complexity Qual Spring 2018
(provide proofs for all answers)

Problem 1: Regular Languages:

Show that for every regular language L , the languages below are regular.
You can use any definition of what a regular language is for the proofs.

Problem 1a: Show the following language is regular:

$cycle(L) = \{w \mid w = xy \text{ s.t. } yx \in L \text{ for some strings } x, y\}$.

Problem 1b: Show the following language is regular:
 $\max(L) = \{w \mid w \in L, \text{ but for no non-null string } x, wx \in L\}$.

Problem 3: Context Free Languages: :

Problem 2a: Show the following language is not context-free:
 $L = \{a^{n^2} | n \geq 0\}$.

Problem 2b: Show the following language is not context-free:
 $L = \{w \in \{a, b, c\}^* : w \text{ has an equal number of a's, b's and c's}\}.$

Problem 3: NP-Hardness:

Show that the following problem is NP-Complete:

Given an undirected graph G with arbitrary lengths on the edges (these could be positive as well as negative), a length value L (could be positive or negative), and a vertex s , is there a simple cycle that passes through s , such that the ratio of its length to the number of edges in it (mean length) is at most L ?

(You can assume the NP-Completeness of any standard problem, like 3SAT, hamiltonian path, vertex cover, or clique.)

Problem 4: Deterministic Polynomial Time or NP-Complete?:

SNAKE PROBLEM: You are given an undirected graph $G = (V, E)$ with a length function l , where $l(e)$ is the length of edge e , and a weight function w , where $w(v)$ is the weight at vertex v . You are also given a starting vertex s for the snake. You must guide the snake through the graph. The snake initially has 0 length. Every time the head of the snake reaches a vertex v for the first time, the snake eats the weight there, and becomes $w(v)$ longer, extending back along the path it took.

For example, if the snake travels from $s = A$ to B to C , and we have $w(A) = 0, w(B) = 10, w(C) = 5$ and $l(AB) = 12, l(BC) = 6$, then the head of the snake is currently at C , and the snake covers all of edge BC and the last 9 of edge AB , for a total length of 15.

Once the head of the snake touches its own body, the game ends. For example, extending the above example, if the snake continues from C to D to B and $w(D) = 0, l(CD) = 1, l(DB) = 1$, then the snake runs into its own body at B , because the snake still covers the last 7 of edge AB .

An instance of the SNAKE problem consists of a graph G with s, w , and l , and a target length T . You are asked whether the snake can take a walk through the graph starting at s to grow to length at least T , before running into itself. Either give an algorithm that solves this problem in deterministic polynomial time, or prove that it is NP-complete.

Problem 5: Define $P(k)$ to be the set of problems with an alphabet of size k that are decidable by a Turing machine in deterministic time that is polynomial in the length of the input.

Problem 5a: Give an example of an NP-hard problem that is in $P(1)$.

Problem 5b: Show that for any constant $k \geq 2$, $P(k) = P$.

(Hint: Note that $P = P(2)$ by definition. So, you need to show that $P(k) = P(2)$ for all $k \geq 2$.)

Problem 6: Oracles:

Construct an oracle L such that NP^L is not equal to $coNP^L$ where $coNP$ is the class of problems whose complement is in the complexity class NP .