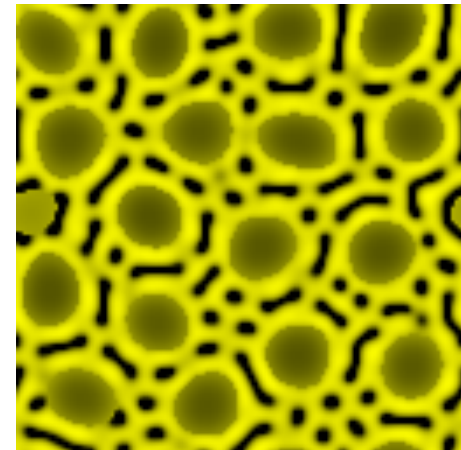


Pattern Formation by Reaction-Diffusion



Sertan Girgin
Ahmet Saçan





Game-plan

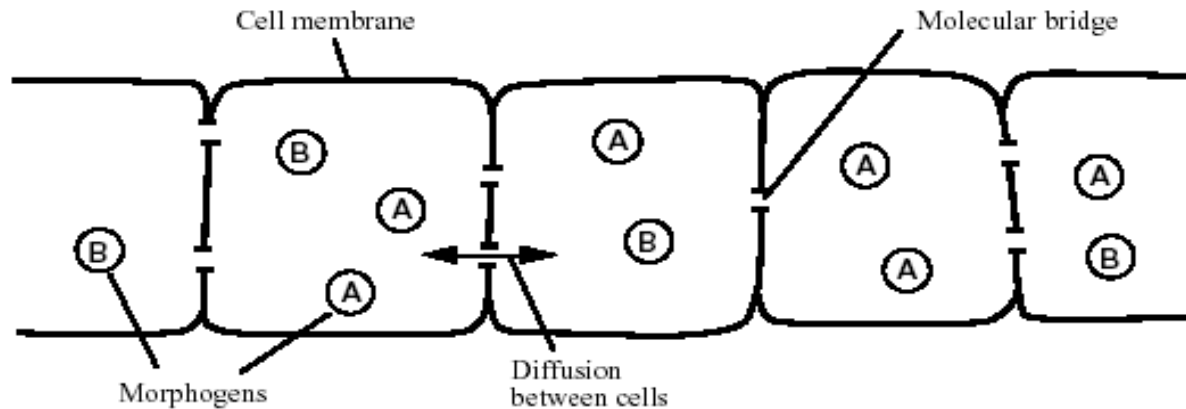
- Reaction-Diffusion defined.
- Mathematical Model
- Solution to RD
- Simulations
- Parameters
- History of RD: models & applications



Reaction Diffusion (RD)

- A chemical mechanism for pattern formation.
- First described by Alan Turing (1952).
- *Two* chemicals diffusing across a *surface* and reacting with one another can form stable patterns of chemical concentration.

RD in a line of cells



- The amount of chemical a in a cell changes based on the quantity of the chemicals a and b are already in the cell.
- If a particular cell has a higher concentration of chemical b than its neighbors, then that cell's concentration of b will decrease over time by diffusion to its neighbors. Likewise, if the concentration of b is at minimum at a particular place along the row of cells, then more of b will diffuse from adjacent cells to this cell to raise the concentration of b at that cell.



Mathematical Model

$$\frac{\partial a}{\partial t} = D_a \nabla^2 a + F(a, b)$$

$$\frac{\partial b}{\partial t} = D_b \nabla^2 b + G(a, b)$$



Analytical Solution?

- Closed-form solution: difficult/impossible (except when F, G very simple).
- Therefore,
 - Discretize and
 - Solve numerically.



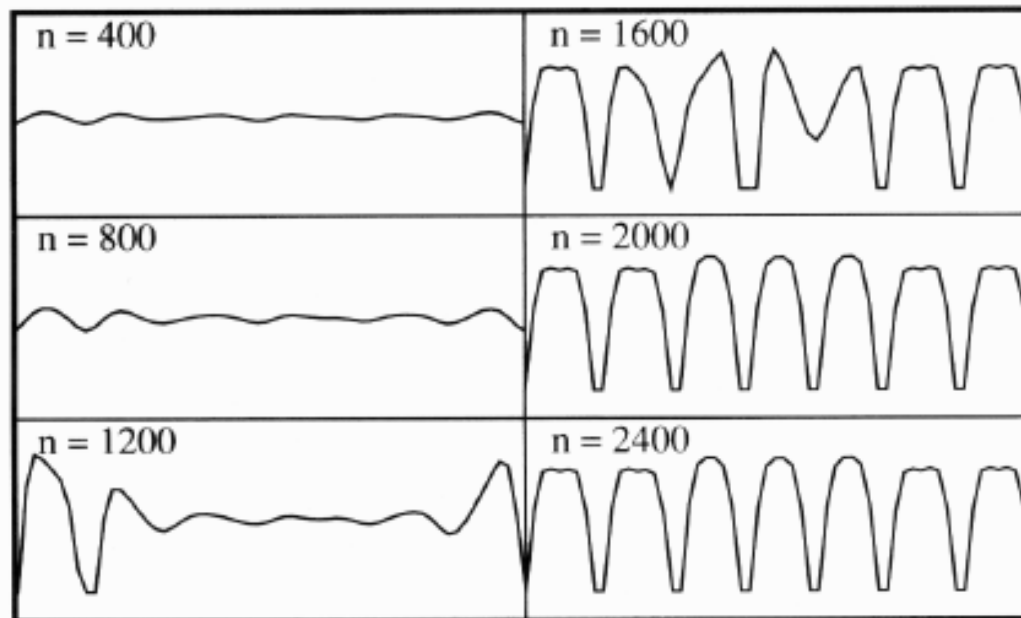
Turing' s Solution

$$\Delta a_i = D_a (a_{i+1} + a_{i-1} - 2a_i) + k (16 - a_i b_i)$$

$$\Delta b_i = D_b (b_{i+1} + b_{i-1} - 2b_i) + k (a_i b_i - b_i - 12 - \beta_i)$$

- a_i : concentration of 1st morphogen at i^{th} cell. (inhibitor)
- b_i : concentration of 2nd morphogen at i^{th} cell. (activator)
- D_a : diffusion rate of a.
- D_b : diffusion rate of b.
- β : random substrate
- k : reaction rate
- Initial concentrations of a, b: 4

1-D Simulation

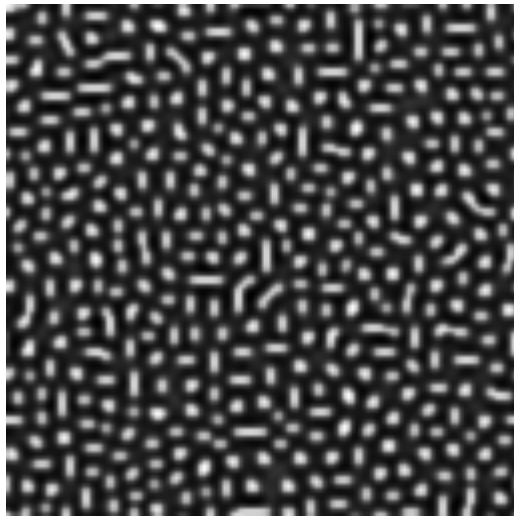


Concentration of b over time.

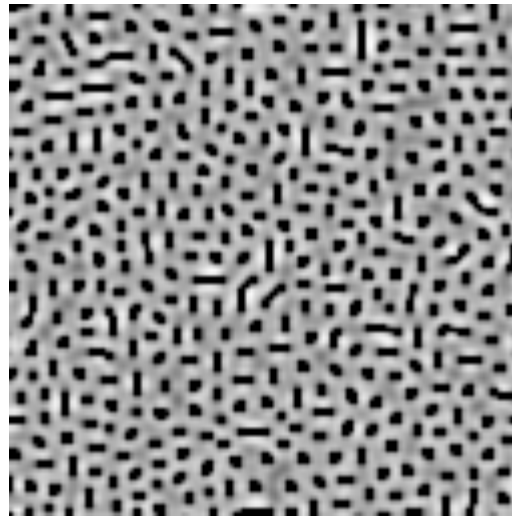
2-D Simulation

$$\Delta a_{i,j} = D_a (a_{i+1,j} + a_{i-1,j} + a_{i,j+1} + a_{i,j-1} - 4a_{i,j}) + k(16 - a_{i,j} b_{i,j})$$

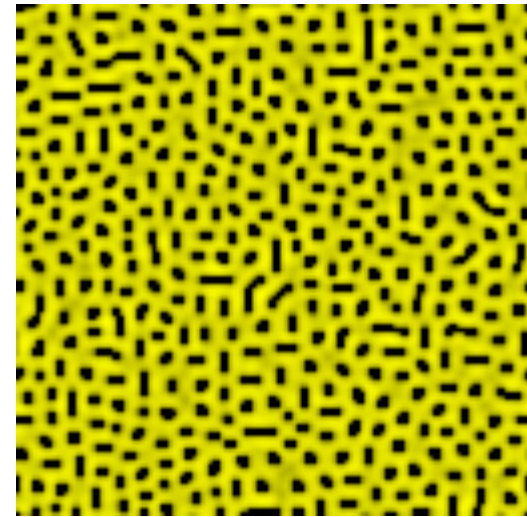
$$\Delta b_{i,j} = D_b (b_{i+1,j} + b_{i-1,j} + b_{i,j+1} + b_{i,j-1} - 4b_{i,j}) + k(a_{i,j} b_{i,j} - b_{i,j} - 12 - \beta_{i,j})$$



a



b



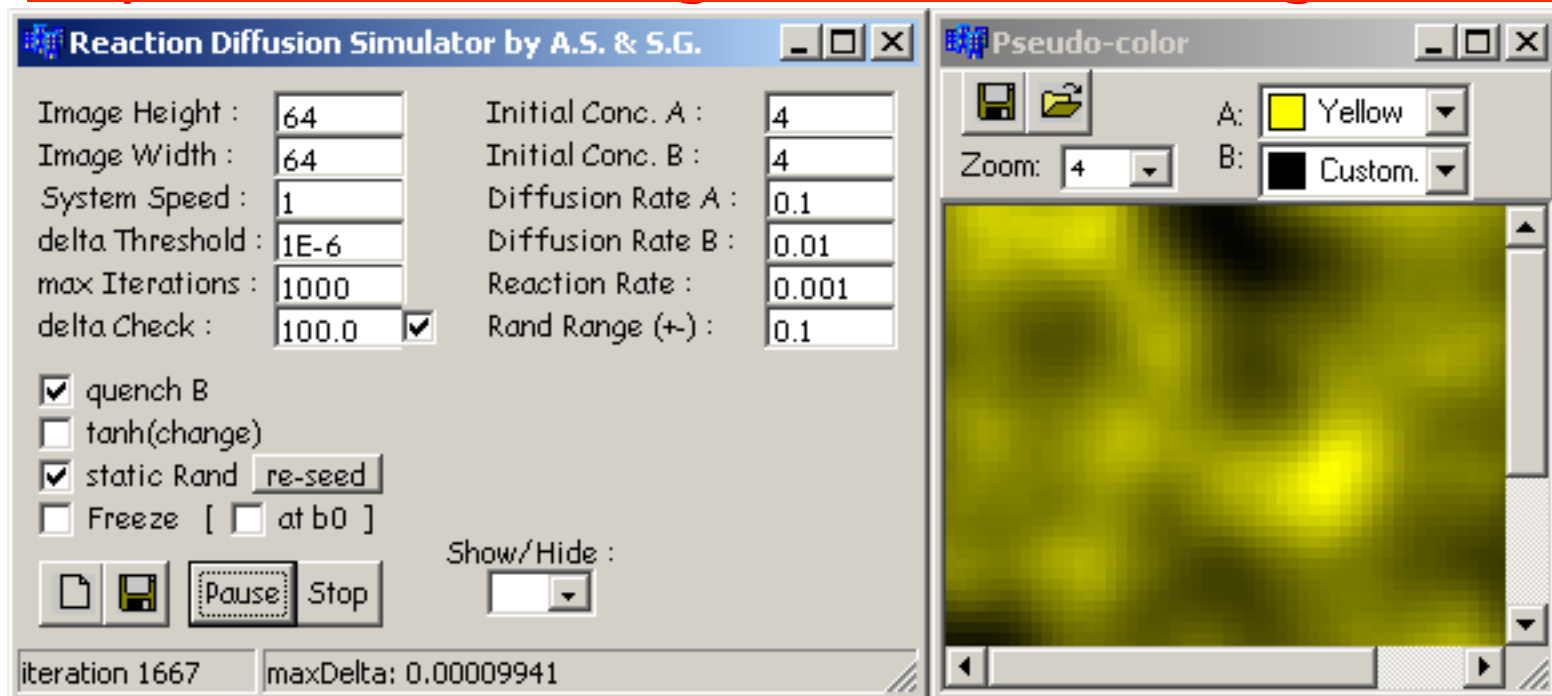
[a: black, b: yellow]

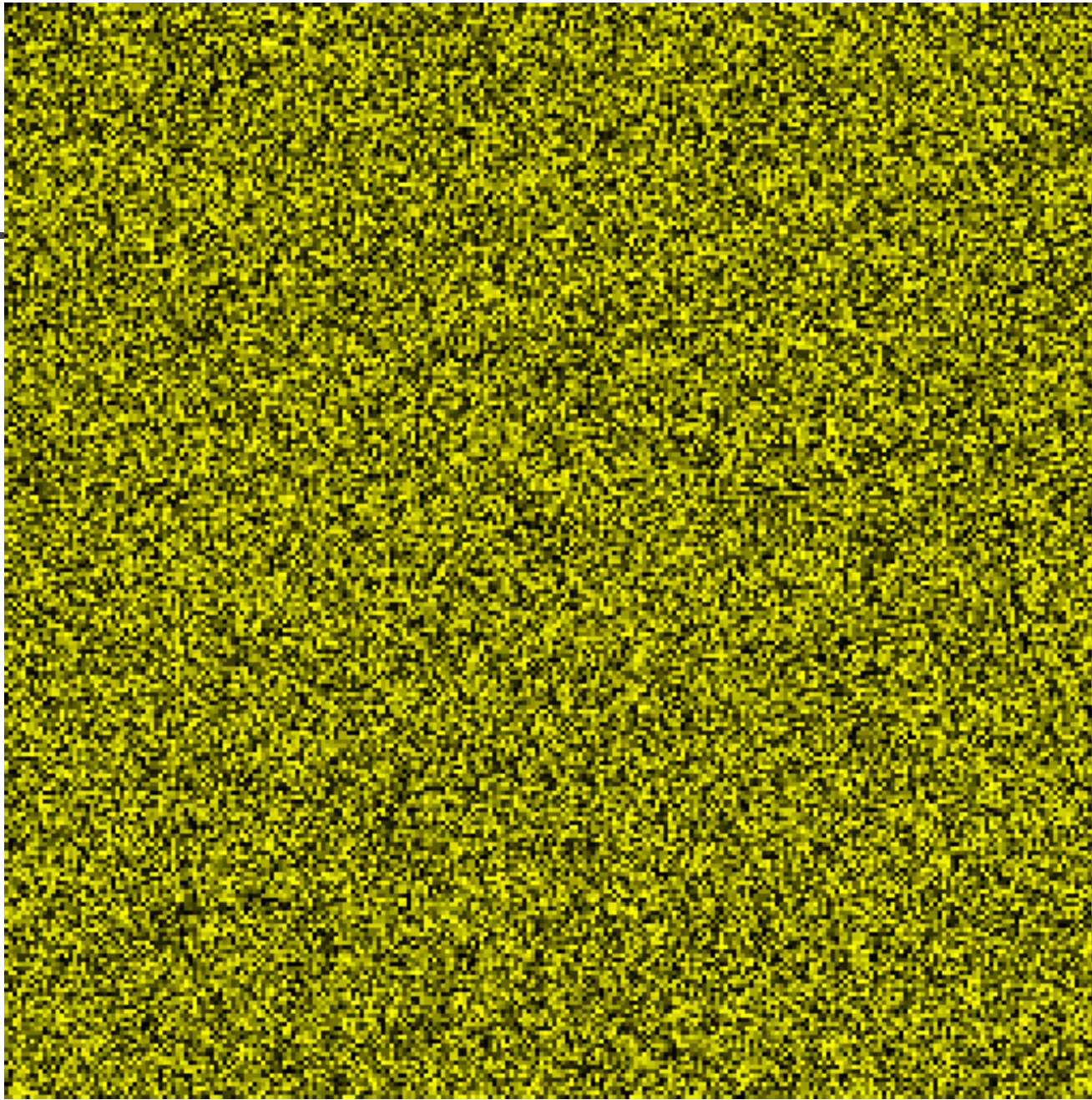
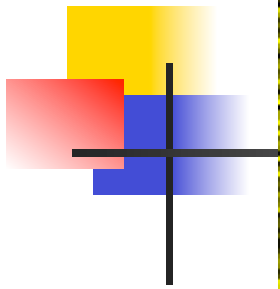
$$D_a=0.1 \quad D_b=0.02 \quad \beta=0.1 \quad k=0.02$$

Reaction Diffusion Simulator

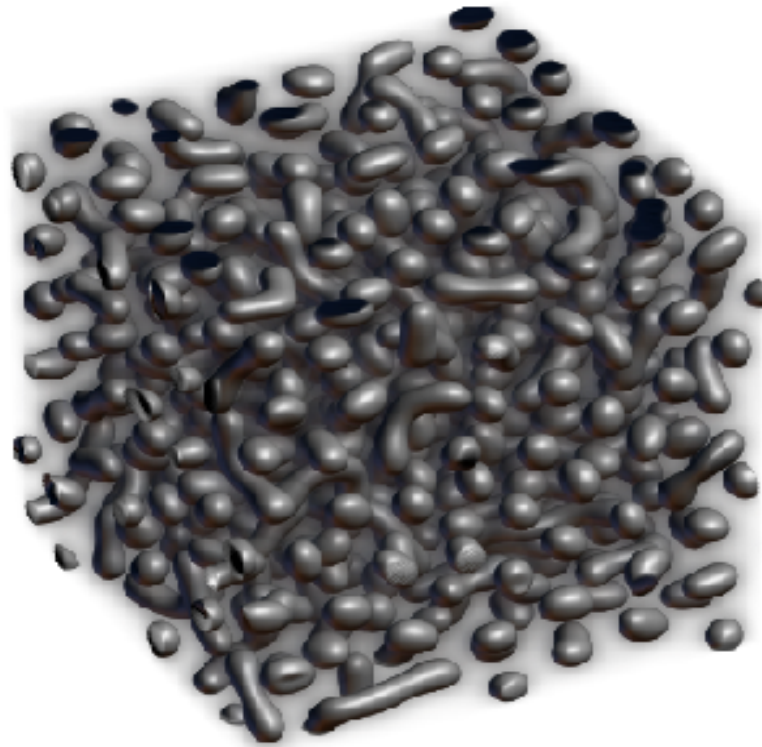
- Available at:

<http://menekse.ceng.metu.edu.tr/Ceng/566/RD/>





3-D Simulation



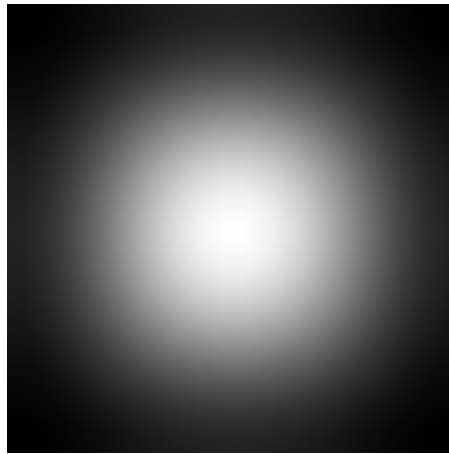
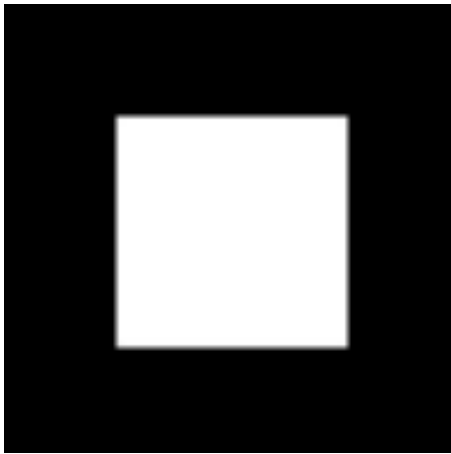
$$D_a=0.125 \quad D_b=0.03125 \quad \beta=0.1 \quad k=0.0125$$



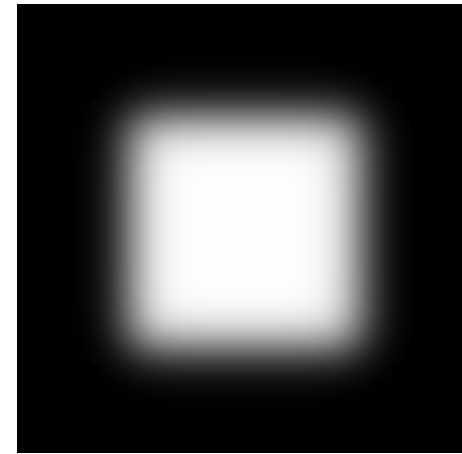
Possible Trends

- Oscillating chemical concentrations
- Unbounded increase (decrease)
- **A Steady State**
 - Different diffusion rates
 - Random perturbation

No Reaction Case



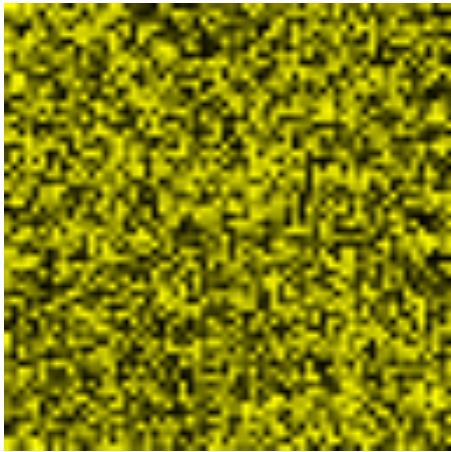
a



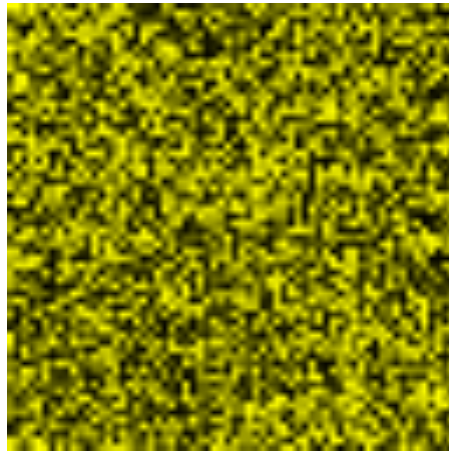
b

$$D_a=0.1 \quad D_b=0.02 \quad \beta=0.1 \quad \mathbf{k=0.0}$$

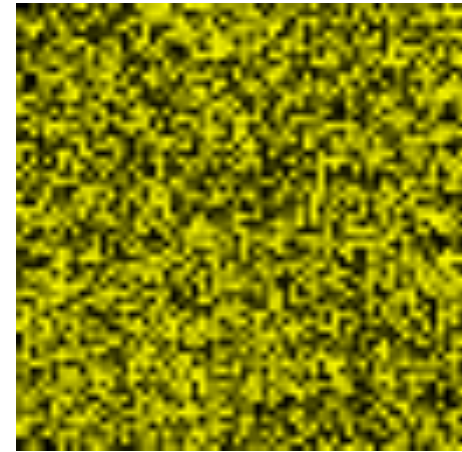
No Diffusion Case



n=1



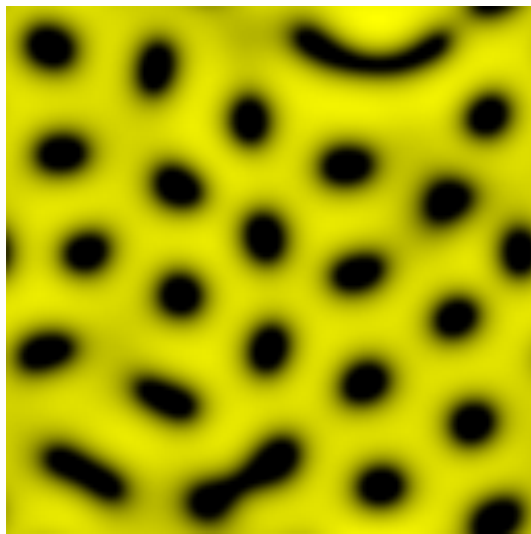
n=1000



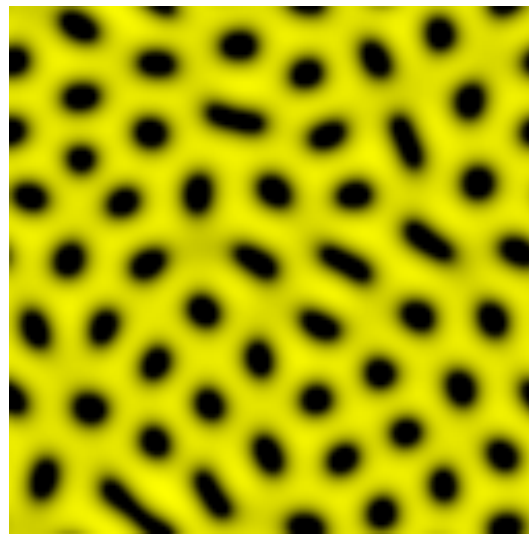
n=2000

$$D_a=0.0 \quad D_b=0.0 \quad \beta=0.1 \quad k=0.01$$

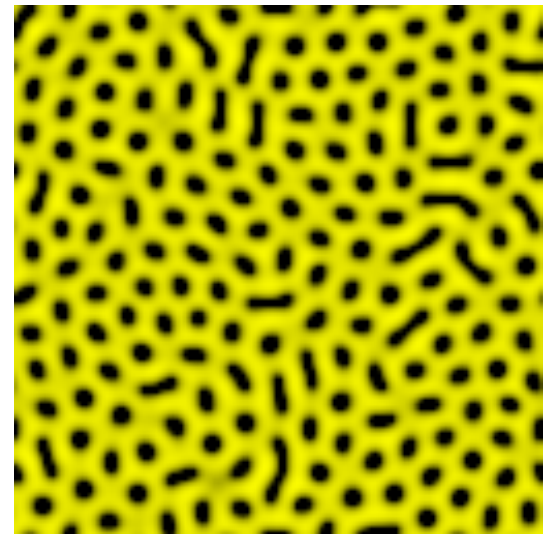
Parameter-Game: k



k=0.001



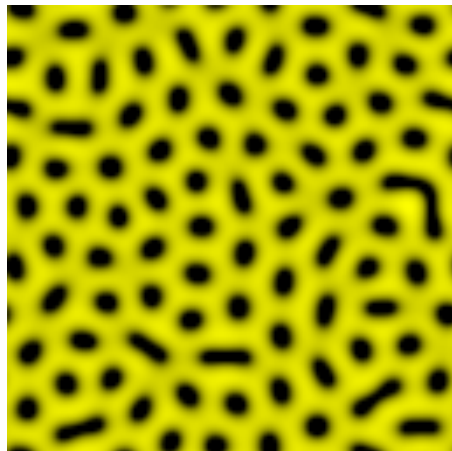
k=0.005



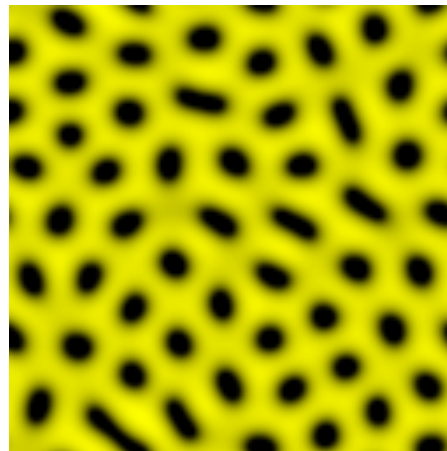
k=0.01

$D_a=0.1$ $D_b=0.02$ $\beta=0.1$

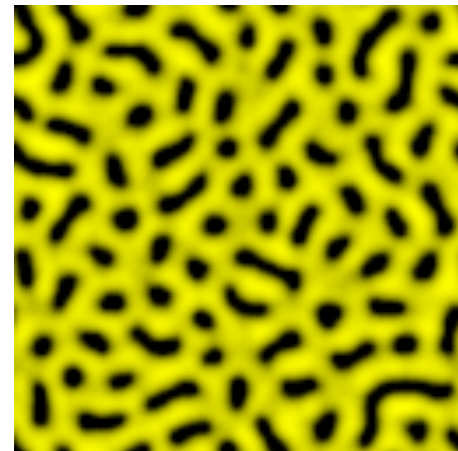
Parameter: β



$\beta=0.05$

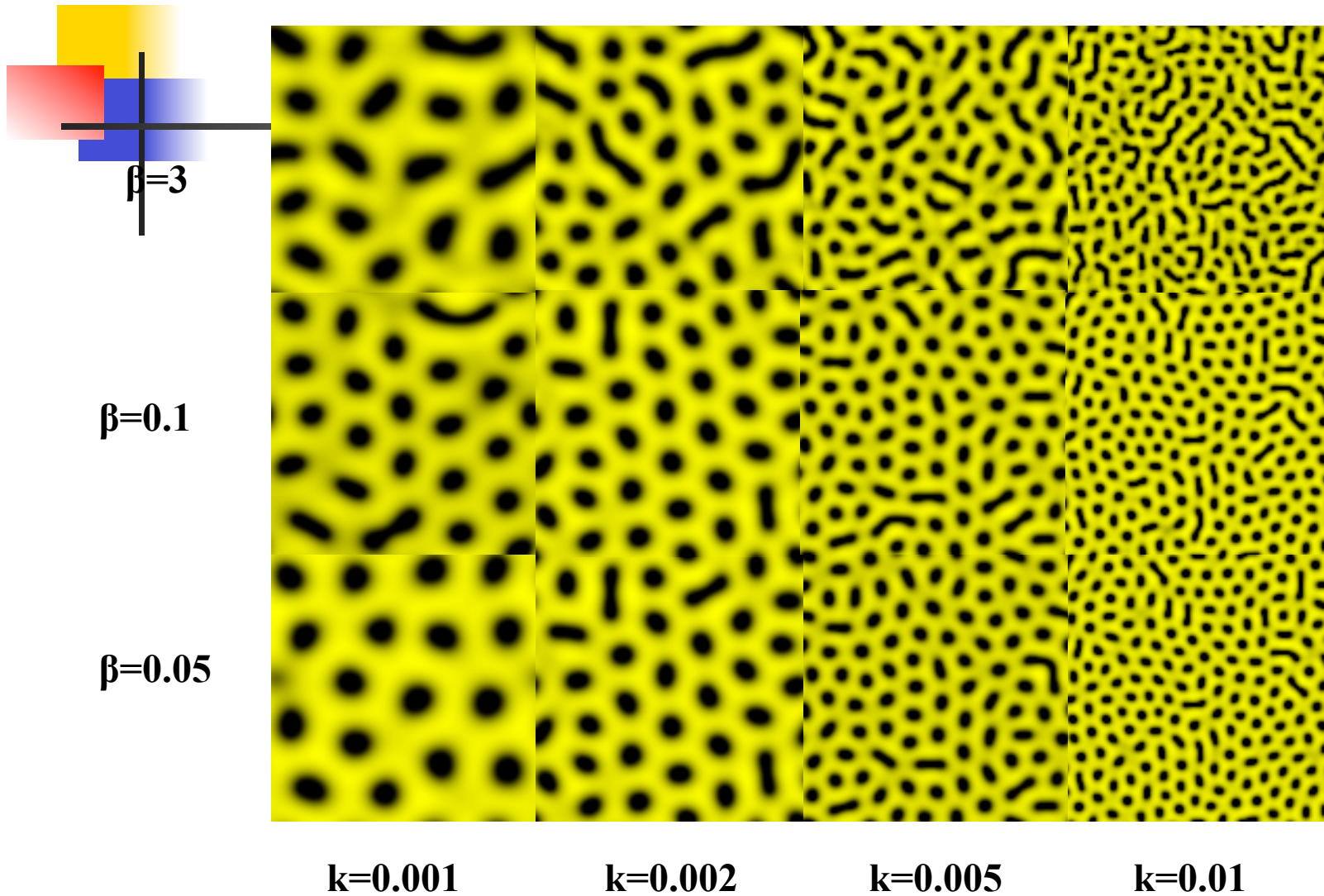


$\beta=0.1$



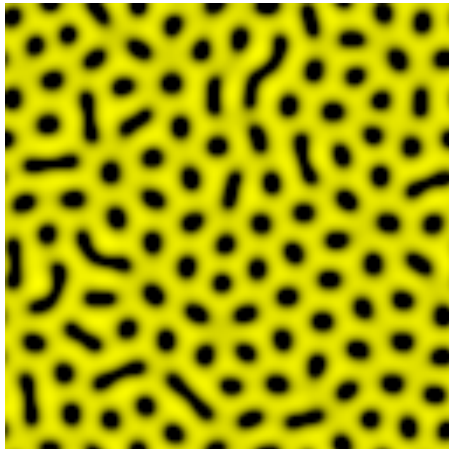
$\beta=3$

$D_a=0.1 \quad D_b=0.02 \quad k=0.005$

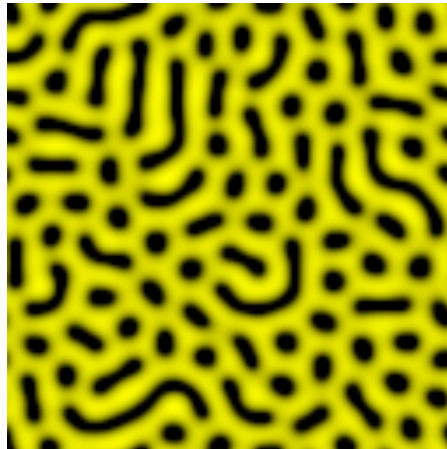


$D_a=0.1$ $D_b=0.02$

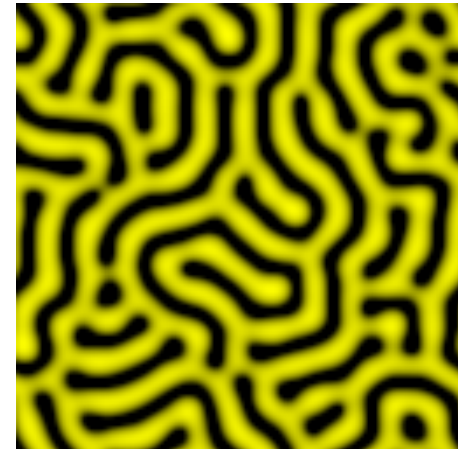
Parameter: D_a / D_b



$D_a=0.08$

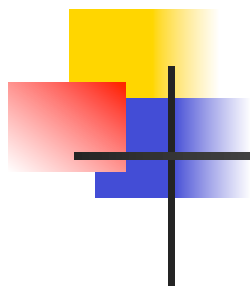


$Da=0.1$



$Da=0.2$

$D_b=0.02 \quad \beta=0.1 \quad k=0.005$



Da=0.2

Da=0.15

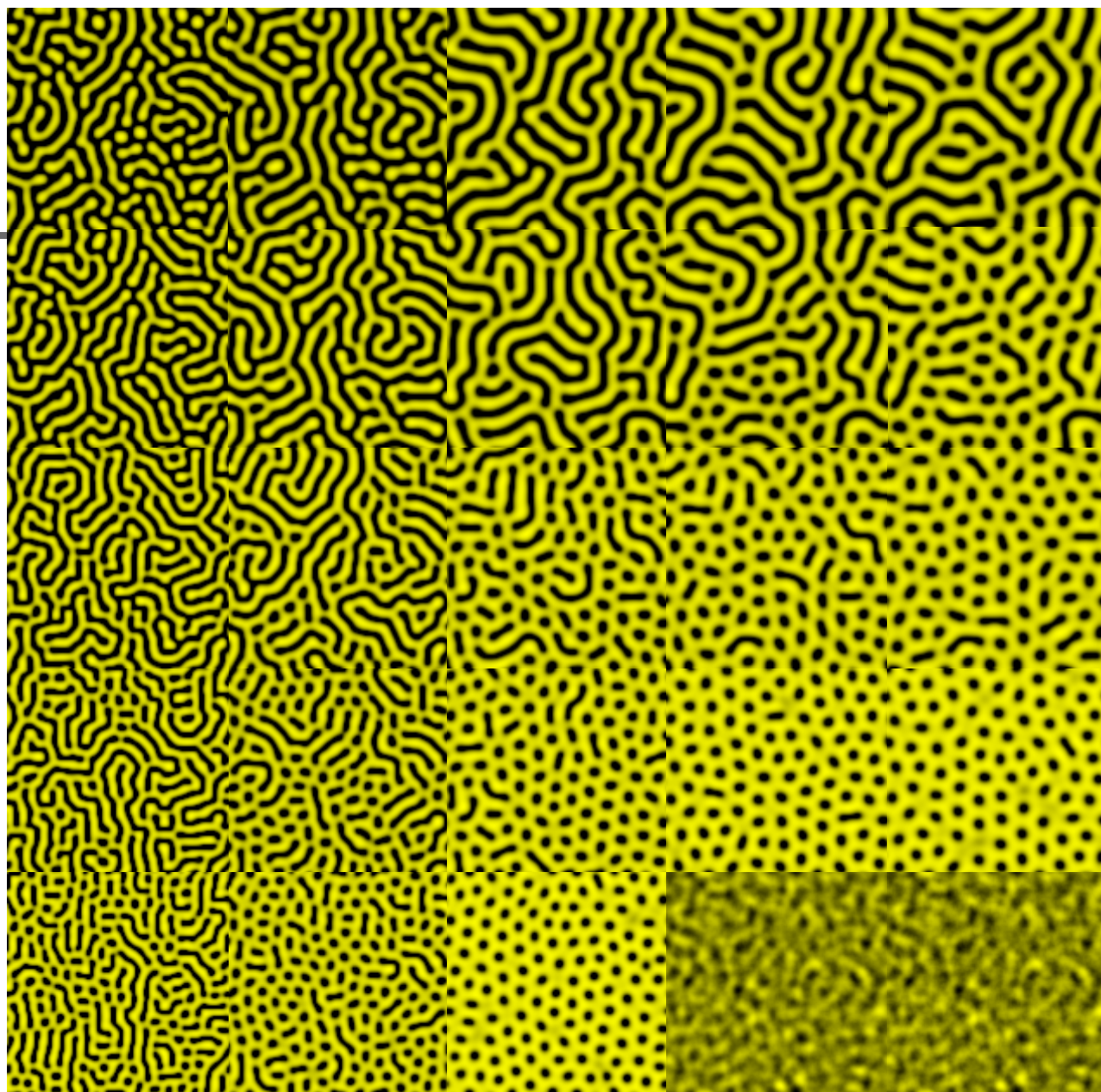
Da=0.1

Da=0.08

Da=0.06

$\beta=0.1$

$k=0.005$



$D_b=0.007$

$D_b=0.01$

$D_b=0.015$

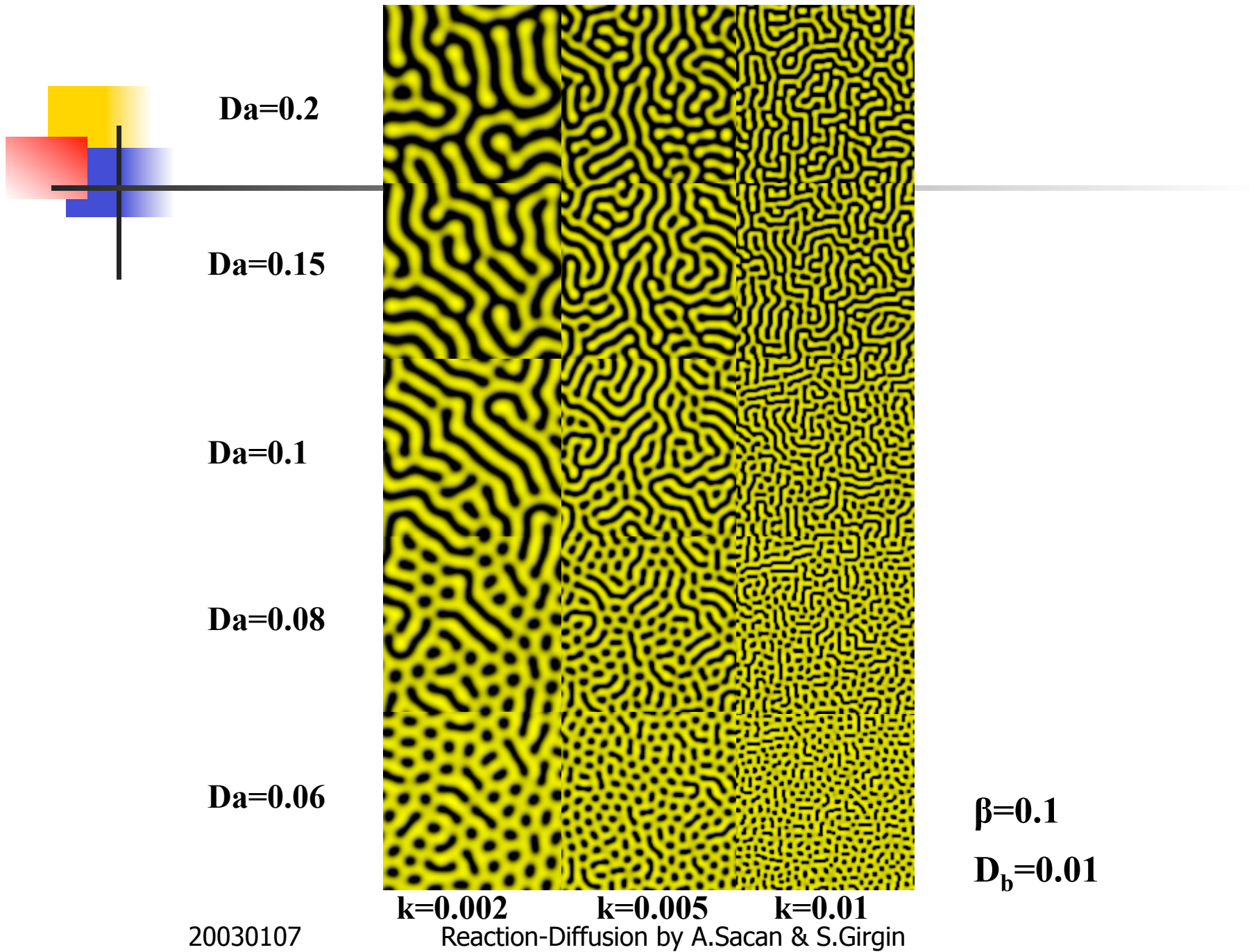
$D_b=0.018$

$D_b=0.02$

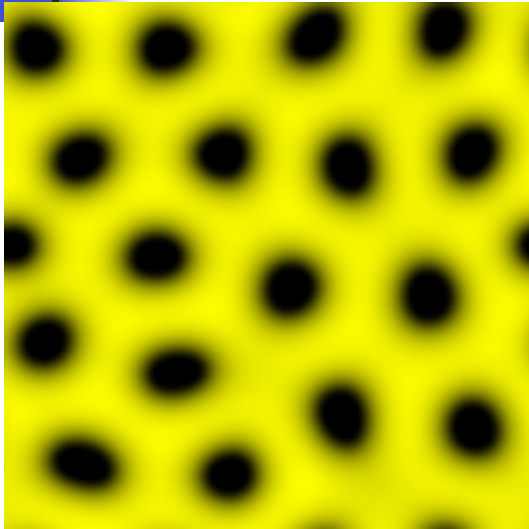
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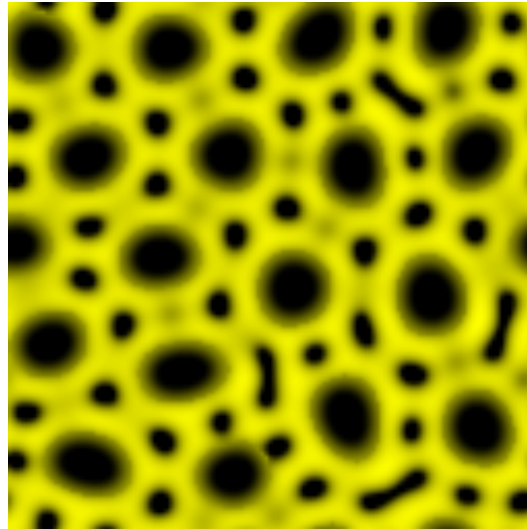
20



Cascading



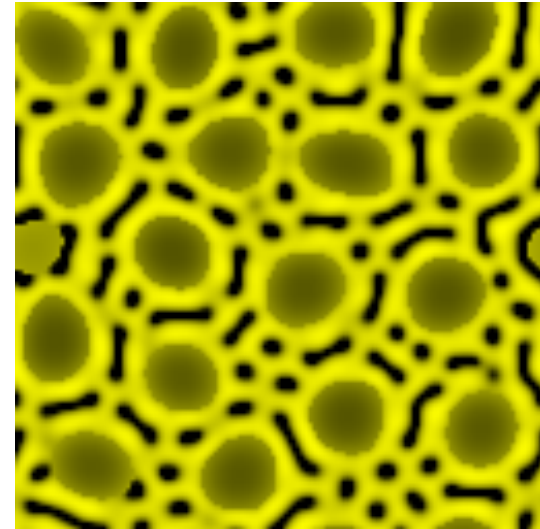
$k=0.001, n=30000$



Freeze $b:[0-4]$

$k=0.01$

Cheetah



Freeze $b:[0-4] \rightarrow 4$

$k=0.01$

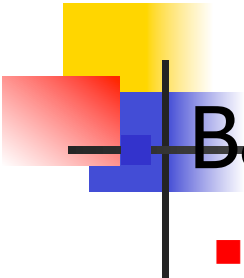
Leopard

$D_a=0.1 D_b=0.02 \beta=0.05$



History of RD

- Turing (1952)
 - RD system on a sphere may be responsible for triggering gastrulation in the embryo.
- Bard and Lauder (1974)
 - Computer simulations → Patterns generated by RD not regular enough to explain patterns in development.
 - Can explain less regular patterns: leaf organization, distribution of hair follicles.



~~Bard (1981), Murray (1981) independently~~

- RD can explain the patterns on coats of animals.

- Bard (1981)

- Spot and stripe patterns.
- Small, white spots on a deer.
- Large, dark spots on a giraffe.

- Murray (1981)

- Spot-size dependent on size of animal.
- Patterns found on butterfly wings.



Meinhardt (1982)

- ~~Stripe patterns (by 5-morphogen RD)~~

- Veins on a leaf.

- Swindale (1980)

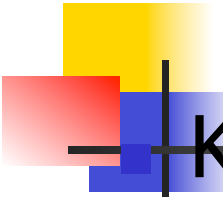
- Simulation by activation/inhibition between synapses.

- Young (1984)

- Irregular striped patterns
- Ocular dominance columns in mammalian visual system.

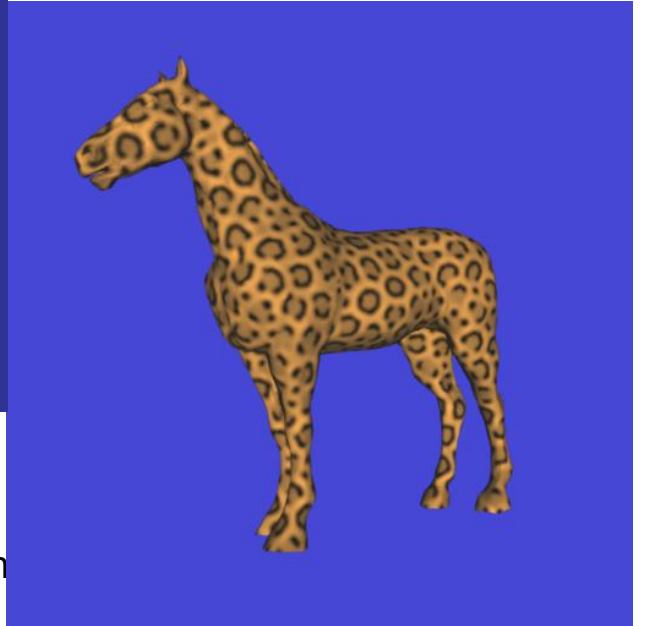
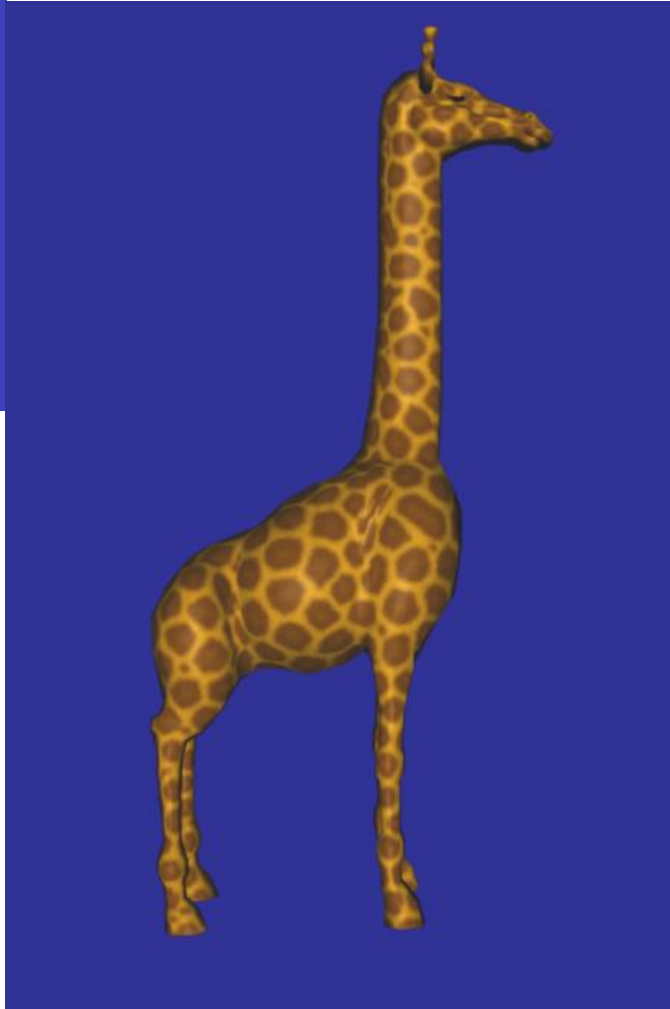
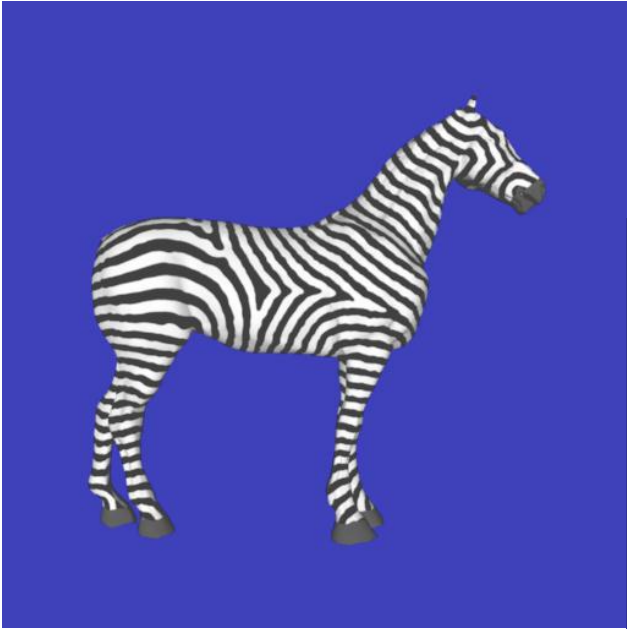
- Meinhardt and Klinger (1987)

- Patterns of pigment found on mollusc shells



~~Kauffman et al. (1978), Lacalli (1990),
Hunding et al. (1990)~~

- Segmentation of fruit fly (Drosophila) embryos
- Turk (1991)
 - Cascading
 - Clusters of spots on leopards and jaguars (rosettes)
 - Zebra's pajamas.
 - Mapping on arbitrary surfaces.

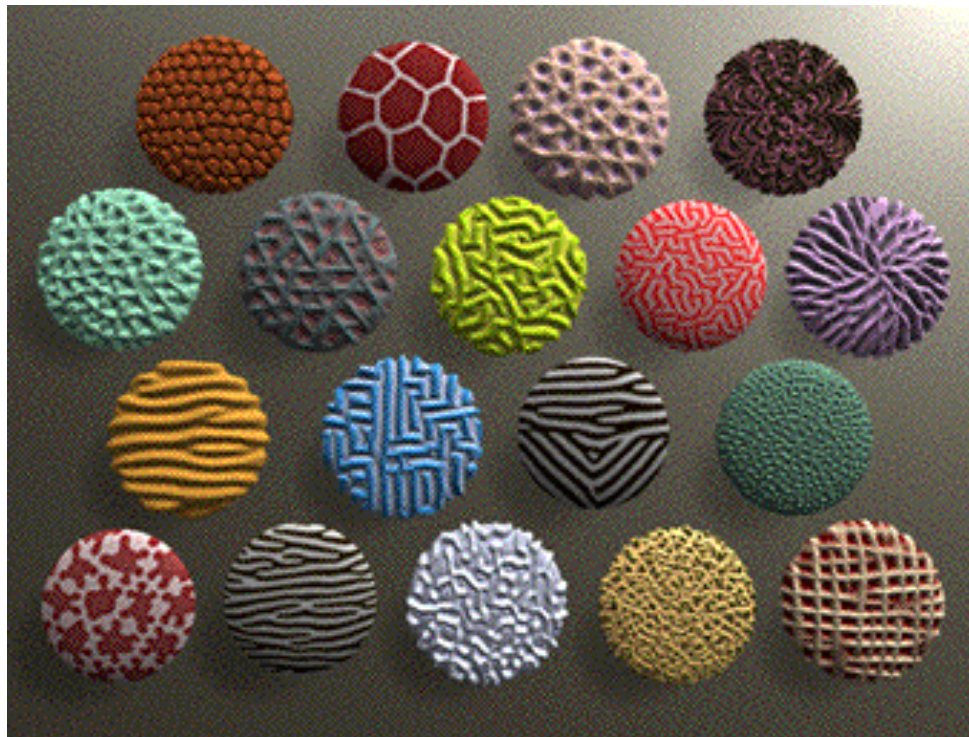


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Whitkin and Kass (1991).

- Emphasize anisotropy.
- “diffusion map”: diffusion varies across a surface.



Space Cookie





Pearson (1993)

Gray-Scott Model

- Well-Defined range of behavior for parameters.



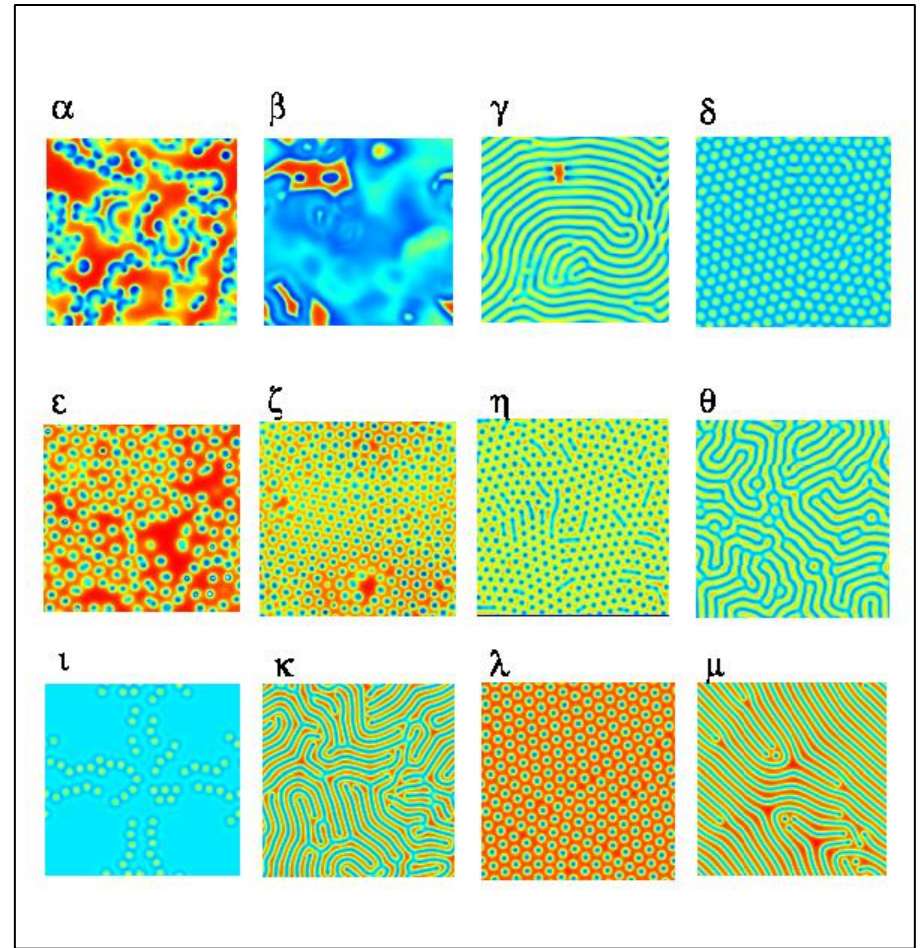
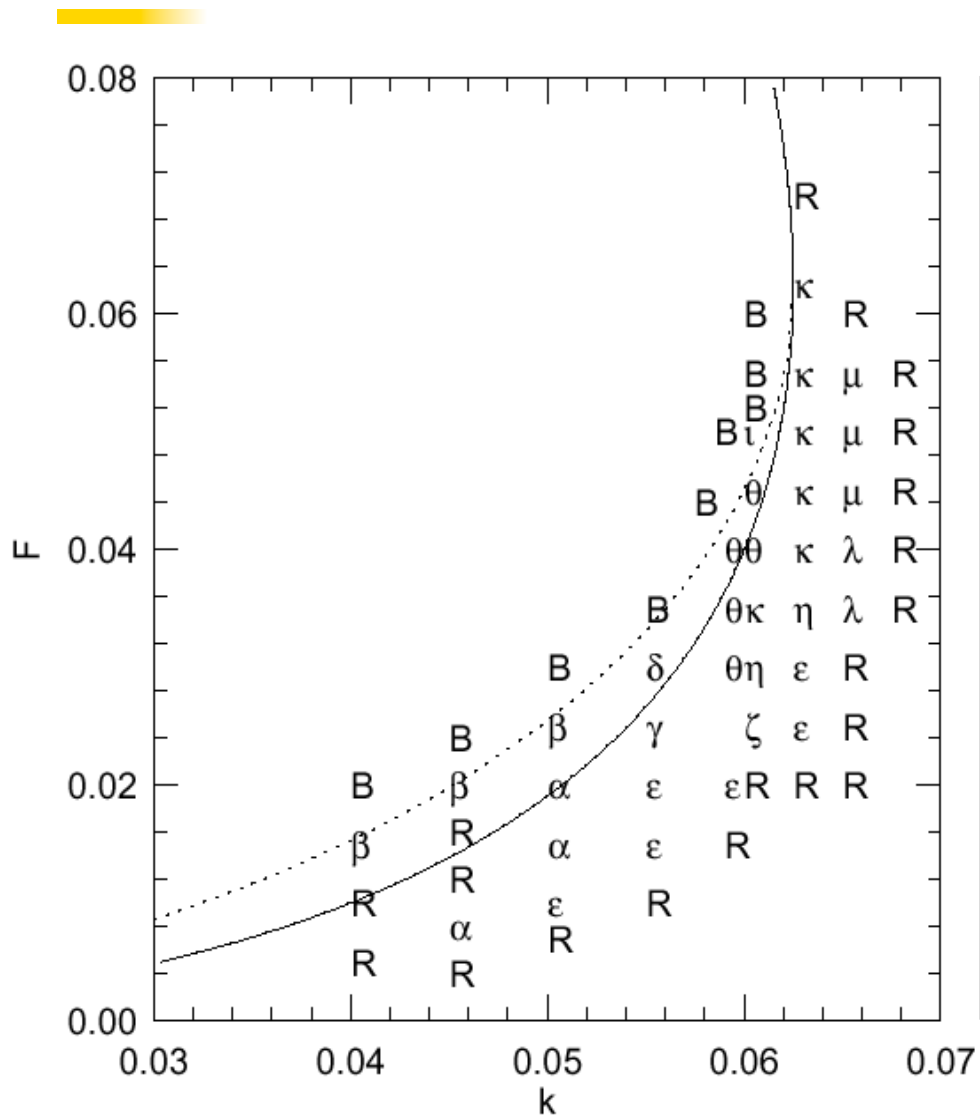
$$\frac{\partial U}{\partial t} = D_u \nabla^2 U - UV^2 + F(1 - U)$$

$$\frac{\partial V}{\partial t} = D_v \nabla^2 V + UV^2 - (F + k)V$$

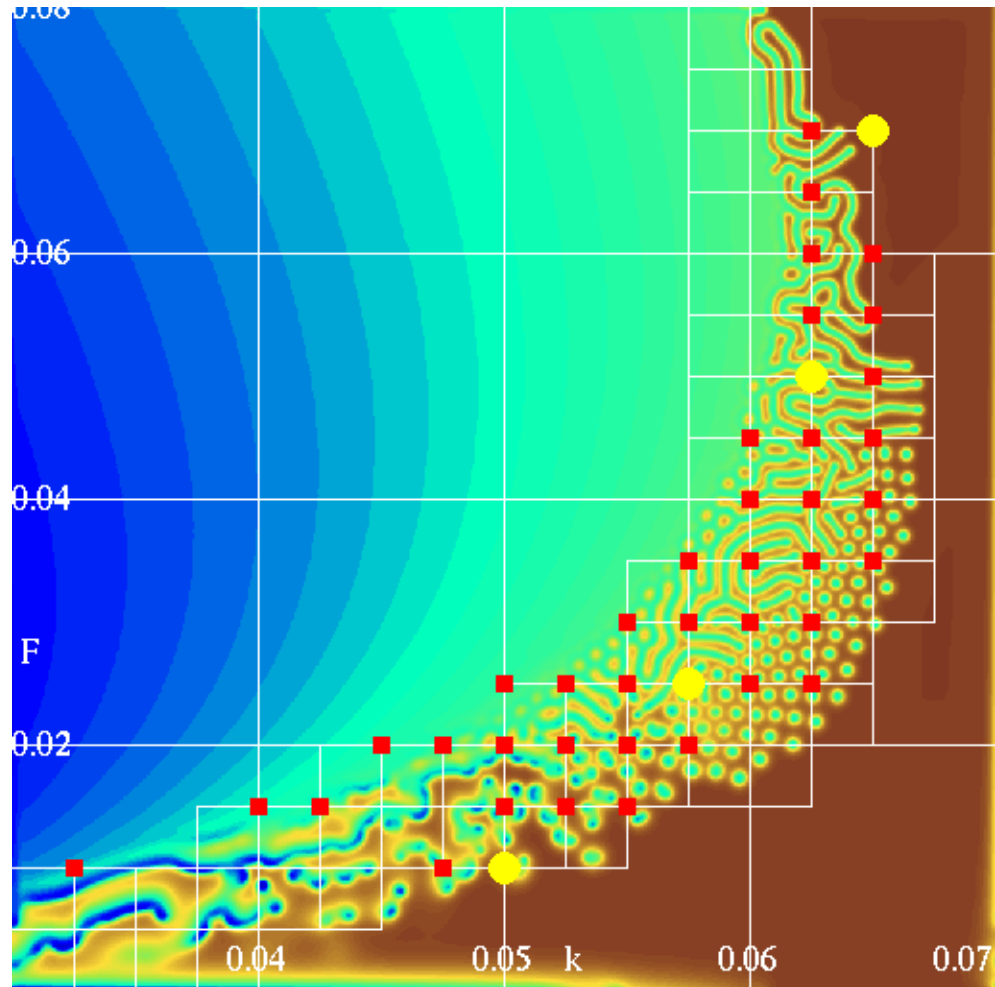
$$D_u = 2E-5 \text{ and } D_v = 1E-5$$

F: rate of the process that feeds U and drains U, V and P

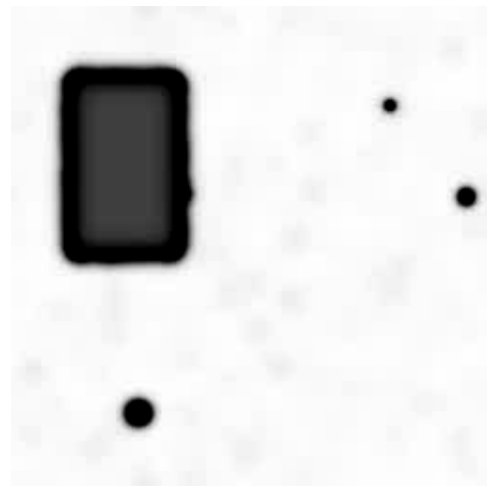
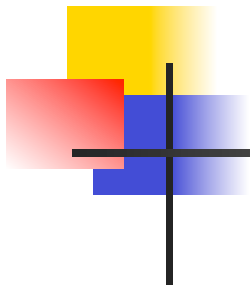
k: rate of conversion of V to P



Xmorphia

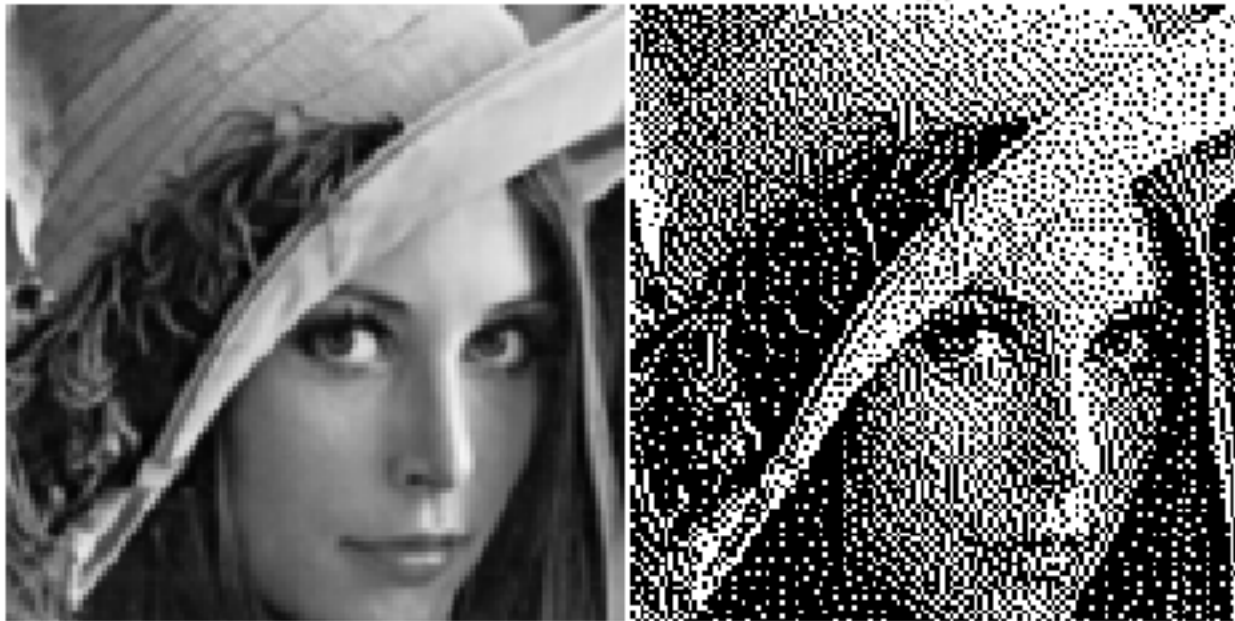


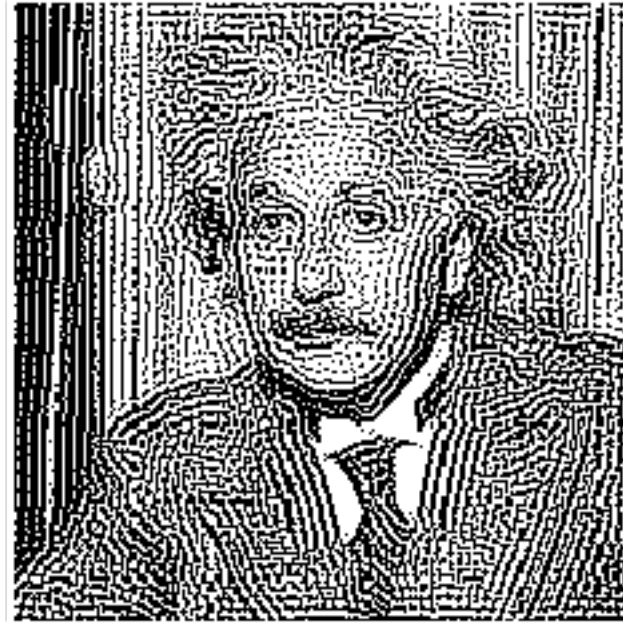
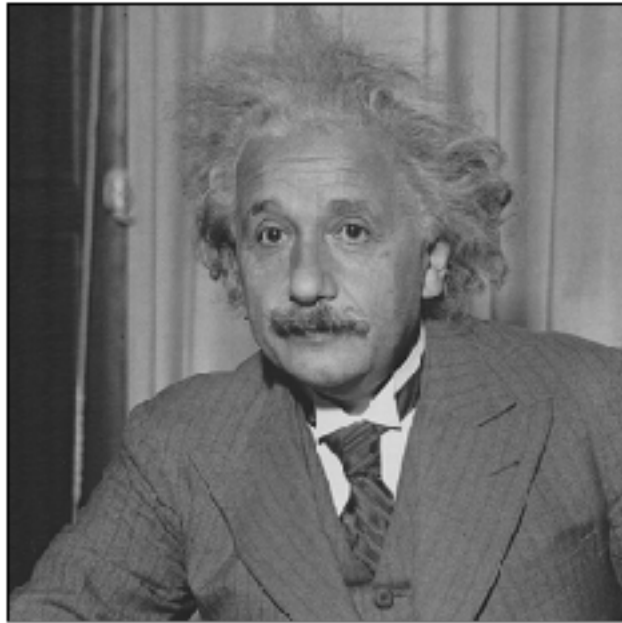
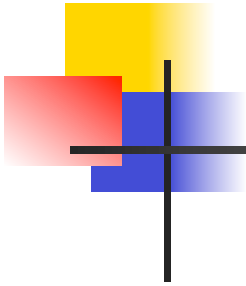
Xmorphia

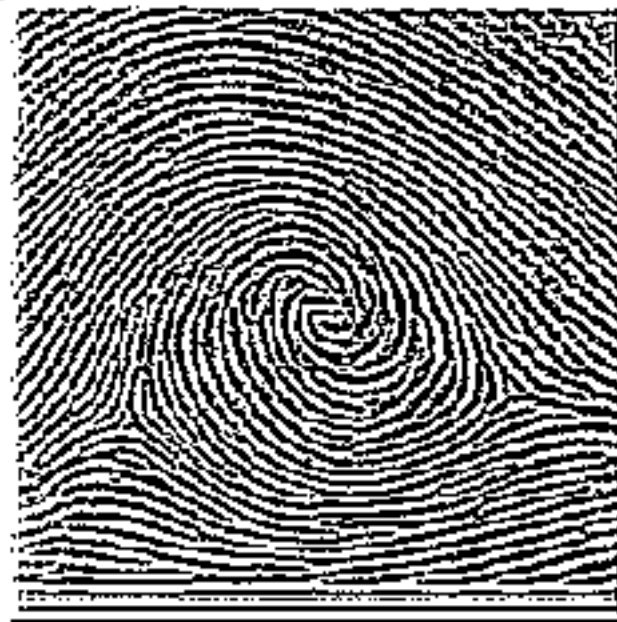
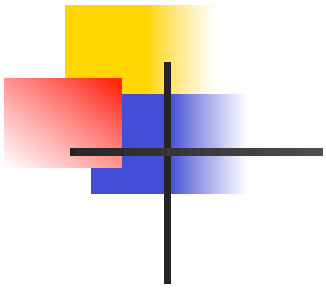


M-Lattice

- Sherstinsky, Picard (1994)
 - State variables are guaranteed to be bound.
 - Applied to image-restoration and half-toning.

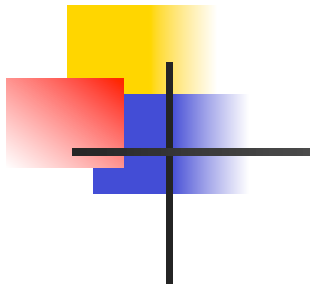






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(a)



(b)

Figure 1: Orientation-sensitive color halftoning. (a) the original "Marty" image; (b) the "Marty" image adaptively halftoned using orientation information at each pixel of the original.



(a)

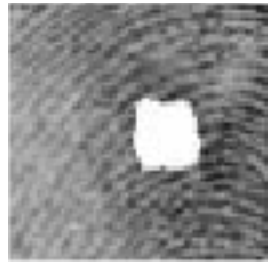


(b)

Figure 2: Orientation-sensitive color halftoning. (a) the original "Betty" image; (b) the "Betty" image adaptively halftoned using orientation information at each pixel of the original.

Texture Completion

- Acton, Mukherjee, Havlicek, Bovik (2001).
 - Reconstruction of large missing regions of homogeneous oriented textures.
 - RD seeded with noise identically distributed to surrounding region to match graylevel

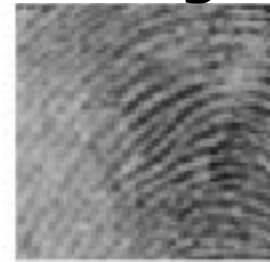


occluded

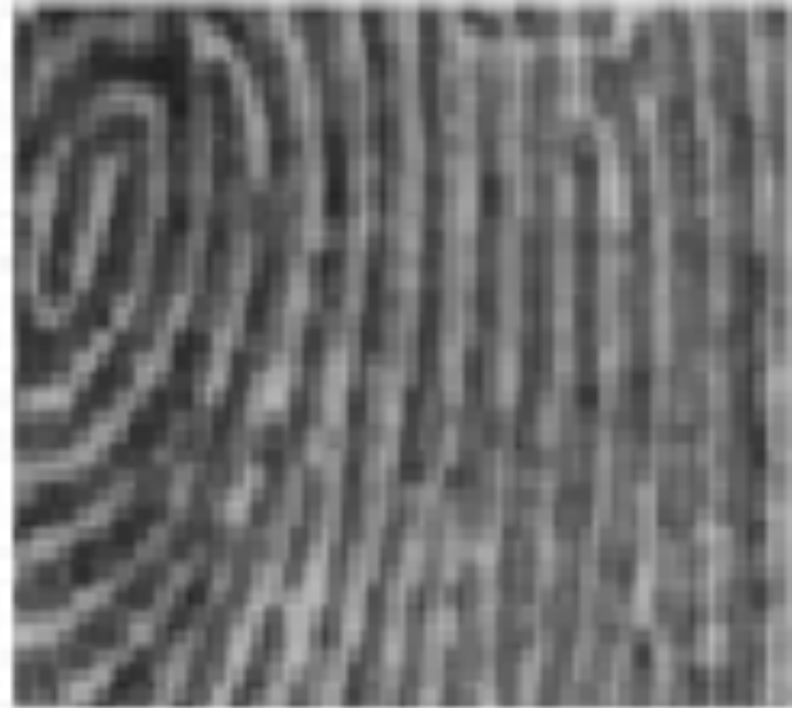
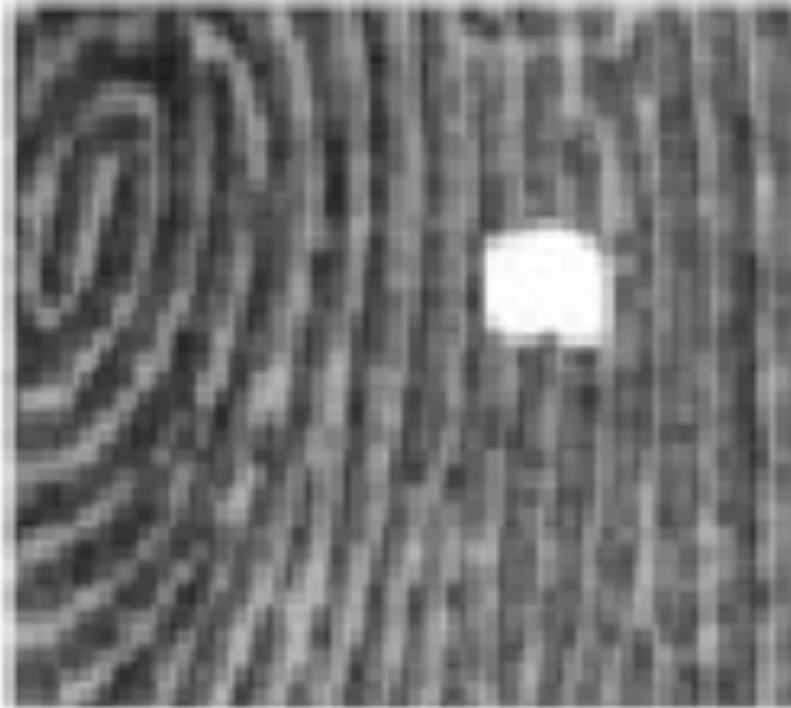
ution.

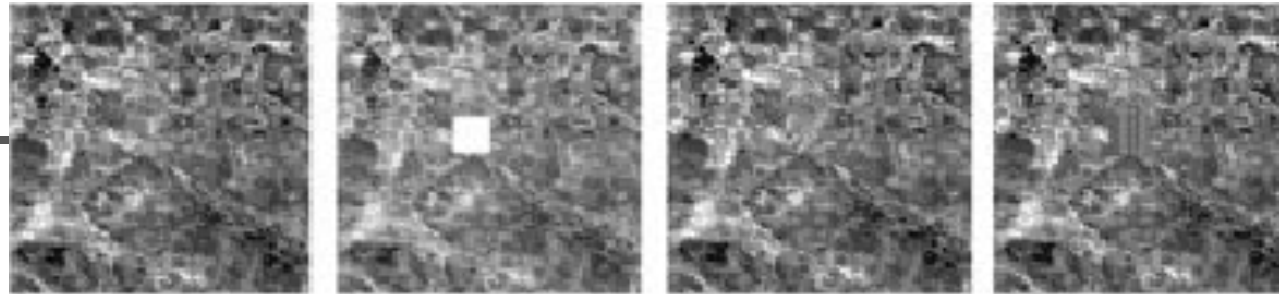
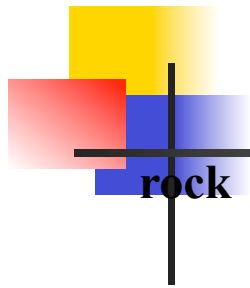


stripe formation

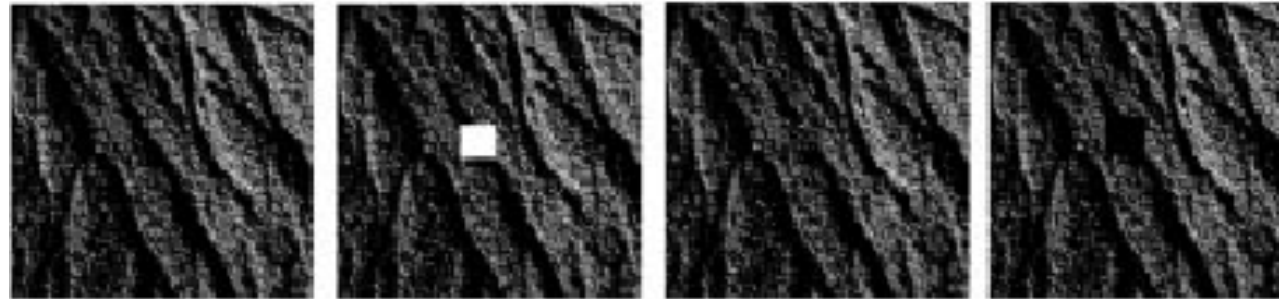


AM-FM RD

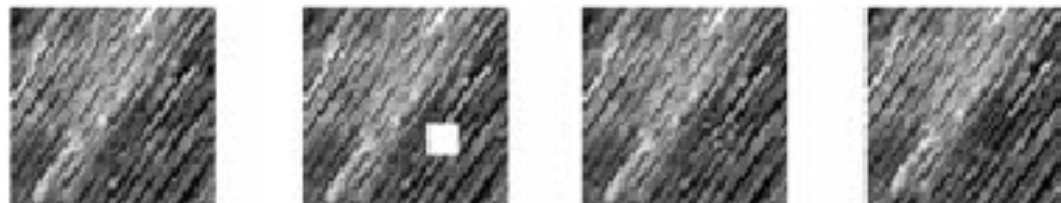




wood-grain



wood



AM-FM RD

Level-line method



Web-Resources

Code Zebra (collection of RD links)

<http://www.codezebra.net/zebraSite/archive.html>

- Greg Turk's page:

www.gvu.gatech.edu/people/faculty/greg.turk/reaction_diffusion/reaction_diffusion.html

- Xmorphia:

<http://www.cacr.caltech.edu/ismap/image.html>

- 3D images:

<http://www.cs.utah.edu/~gk/papers/tvcg00/node7.html>

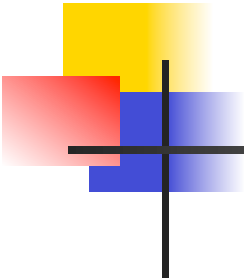
- Visual models of morphogenesis

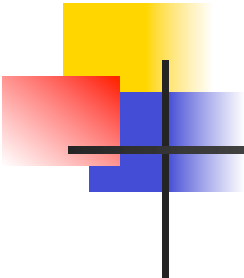
<http://www.cpssc.ucalgary.ca/Research/bmv/>

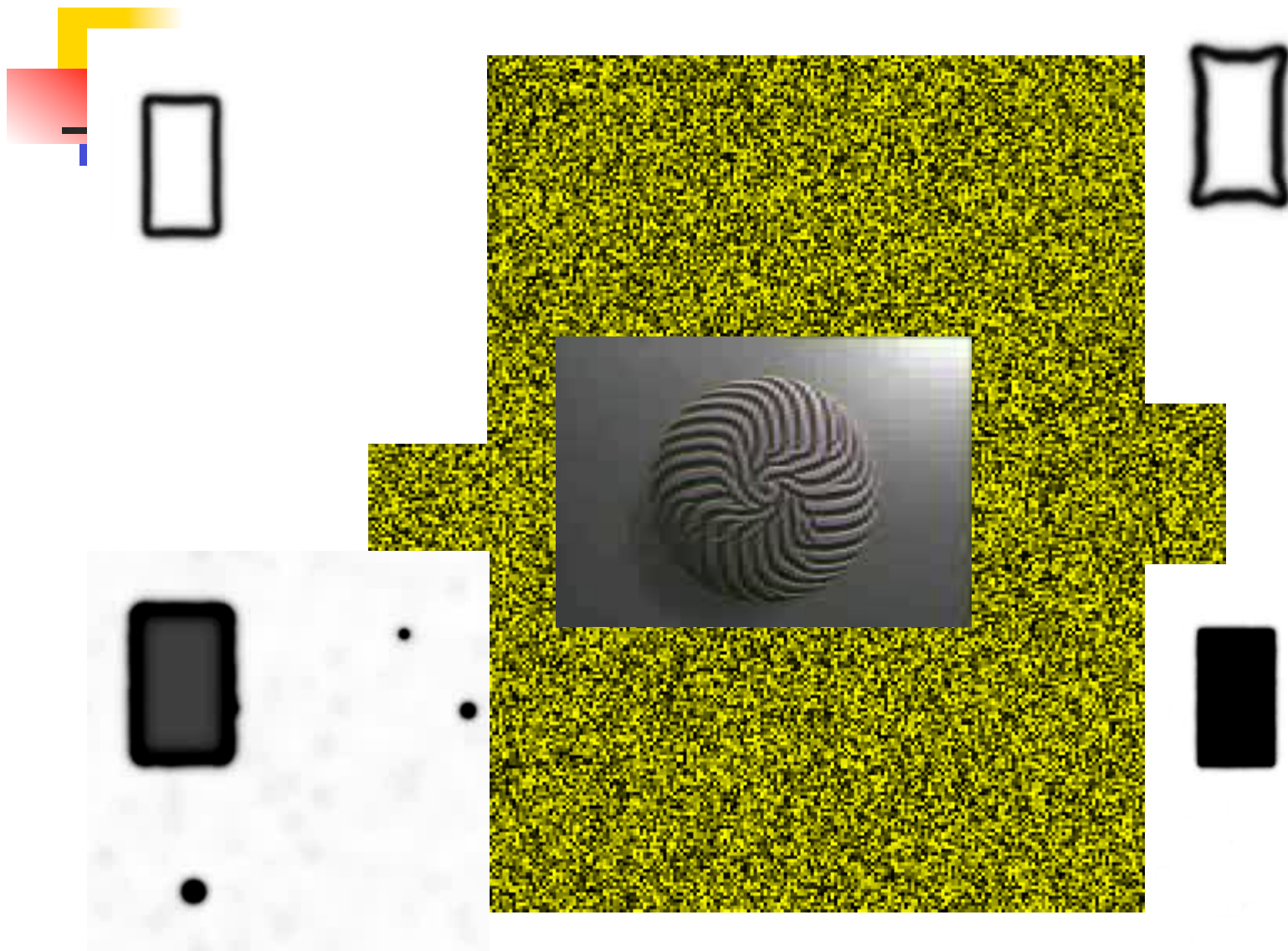


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- J. Bard, I. Lauder, “How Well Does Turing’s Theory of Morphogenesis Work?,” *Journal of Theoretical Biology*, vol.45, no.2, pp.501-531 (June 1974).
 - P. Prusinkiewicz, “Modeling and Visualization of Biological Structures”, *Proceeding of Graphics Interface ’93*, pp.128-137 (May 1993)



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